



SunburstTM

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P O R T A B L E Q u a d - B A N D
M O B I L E P H O N E

User Manual

**Please read this manual before operating your
phone, and keep it for future reference.**

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Headquarters:	Customer Care Center:
1301 E. Lookout Drive	1000 Klein Rd.
Richardson, TX 75082	Plano, TX 75074
Toll Free Tel:	1.888.987.HELP (4357)
Internet Address:	http://www.samsungusa.com

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GH68-27070A Rev 1.1

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Table of Contents

Section 1: Getting Started5

Setting Up Your Phone	5
Charging a Battery	7
Switching the Phone On or Off	8
Locking the Touch Screen	8
Setting Up Your Voice Mail	9

Section 2: Understanding Your Phone10

Features of Your Phone	10
Front View of Your Phone	10
Side Views of Your Phone	12
Rear View of Your Phone	13
Display Layout	13

Section 3: Menu Navigation16

Menu Navigation	16
Widgets	19
Widget Bar Navigation	23
Understanding the Events Widget	25

Section 4: Call Functions26

Making a Call	26
Making a Call Using Speed Dial	27
Making a Call from the Address Book	28
Answering a Call	28
Dialing Options	29
Recent Calls	29

Call Time	32
Data Counter	33
Options During a Call	33

Section 5: Entering Text37

Using the QWERTY Keypad	37
Changing the Text Input Mode - Keypad	38
Using T9 Mode	38
Using 123Sym Mode	39
Using Emoticon (Emo) Mode	40
Using Abc Mode	40
Using Numeric in Portrait Mode	41
Using Symbols in Portrait Mode	41
Using the Handwriting Feature	41
Changing the Text Input Mode - Handwriting	42
Handwriting Mode-Entering Characters	43
Handwriting Mode-Entering Numbers	43
Handwriting Mode-Entering Symbols	44

Section 6: Changing Your Settings45

Sound Profiles	45
Display and Light Settings	47
Time & Date	49
Phone Settings	50
Smart Unlock	56
Call Settings	57

Connectivity	58	Templates	89
Configuring Your Phone's USB Settings	60	Delete by Folder	89
Network Profile Configuration	61	Used Space	90
Applications Settings	62	Section 9: Camera	91
Memory Management	64	Using the Camera	91
Section 7: Understanding Your Address Book	67	Camera and Camcorder Options	92
Address Book Settings	67	Using the Camcorder	97
Adding a New Contact	67	Section 10: My Stuff	100
Using Contacts	71	My Stuff Functions	100
Address Book Entry Options	72	Applications	101
Finding My Own Phone Number	73	Audio	101
FDN Mode	73	Games	103
Group Settings	74	Picture	103
Address Book Favorites	75	Tools	105
Managing Address Book Entries	76	Video	105
Yellow Pages Mobile	79	Other Files	105
Section 8: Messaging	80	Used Space	105
Types of Messages	80	Section 11: AppCenter	106
Creating and Sending Messages	80	Downloading Multimedia Files	106
Additional Message Options	81	Ringtones	106
Viewing New Received Messages	82	Games	106
Using Message Options	83	Videos	107
Using Mobile Email	84	Color Graphics	107
Using Instant Messaging (IM)	85	Answer Tones	107
Deleting Messages	85	AppCenter Options	107
Messaging Settings	86		

Section 12: Games & Applications	108
Games	108
Applications	108
Section 13: AT&T Music	111
Music Player	111
Shop Music	113
Using Playlists	115
Community	119
Music Applications	119
MusicID 2	119
Make-UR-Tones	121
Music Sync	121
Section 14: AT&T GPS	123
Shopping for GPS Applications	123
Launching AT&T Navigator	123
Using Navigator	123
Obtaining Driving Directions	124
Where	125
AllSport GPS	126
LoopT	126
Section 15: Mobile Web	127
Accessing the WAP Browser	127
Navigation Using the WAP Browser	127
Navigating via a URL Address	130
Using Favorites	131
Browser Settings	132

Using your History	133
Setting Browser Preferences	134
About Browser	135
Accessing the Mobile Web Homepage	135
Accessing the Mobile Web Site	136
Changing the WAP Profiles	136
Section 16: Tools	138
Tools	138
Camera	138
Voice Recognition	138
Record Audio	139
Alarms	140
Calendar	141
Recent Calls	143
Sketchpad	143
Memo	144
Tasks	144
Calculator	144
Tip Calculator	145
Converter	145
World Clock	146
Timer	146
Stopwatch	147
Section 17: Accessibility	148

Section 18: Health and Safety Information	149
Health and Safety Information	149
Please Note the Following Information When Using	
Your Handset	150
Samsung Mobile Products and Recycling	151
UL Certified Travel Adapter	151
Consumer Information on Wireless Phones	151
Road Safety	157
Responsible Listening	158
Operating Environment	160
Using Your Phone Near Other Electronic Devices	160
Potentially Explosive Environments	161
Emergency Calls	162
FCC Notice and Cautions	163
Other Important Safety Information	163
Product Performance	164
Availability of Various Features/Ring Tones	165
Battery Standby and Talk Time	165
Battery Precautions	165
Care and Maintenance	166
Section 19: Warranty Information	168
Standard Limited Warranty	168
End User License Agreement for Software	171
Index	176

Section 1: Getting Started

This section explains how to start using your phone by first configuring your hardware, activating your service, and then setting up your voice mail.

Setting Up Your Phone

Prior to use it is necessary to install both the battery and SIM into their corresponding internal compartments. The microSD™ card slot is also located in this same internal area.

1. Remove the battery cover by placing by pressing down and pushing upward (1).
2. Lift the cover up and off the phone (2).



Installing the SIM Card

When you subscribe to a cellular network, you are provided with a plug-in SIM card loaded with your subscription details, such as your PIN, available optional services, and many others features.

Important! The plug-in SIM card information and its contacts can be easily damaged by scratching or bending, so be careful when handling, inserting, or removing the card. Keep all SIM cards out of reach of small children.

- ▶ Carefully slide the SIM card into the SIM card socket (as shown below) until the card locks into place.
 - Make sure that the card's gold contacts face into the phone and that the upper-left angled corner of the card is positioned as shown.

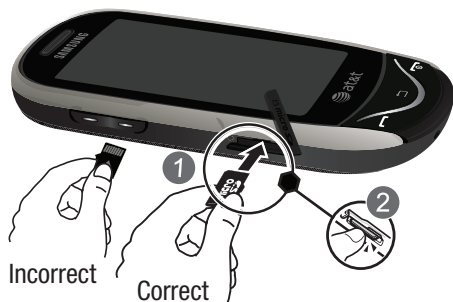


Note: If the card is not inserted correctly, the phone does not detect the SIM card. Re-orient the card back into the slot if the SIM is not detected.

Installing the Memory Card

Your phone also supports the use of a memory card (microSD™) for data storage of such things as data, music, pictures, and video files. This type of memory card is designed for use with this mobile phone and other devices.

- ▶ Push the microSD card into the slot until it clicks (as shown).
 - Make sure the microSD's gold contact pins face downward and the card is securely inserted.



Note: The Samsung a697 has been tested to support up to a 16GB memory card.

Installing the Battery

1. Insert the battery into the opening on the back of the phone, making sure the connectors align (1).
2. Gently press down to secure the battery (2).



3. Place the battery cover onto the back of the phone and press down (1).
4. Slide the cover downward (2) until you hear a light click.



Note: Make sure the battery is properly installed before switching on the phone.

Charging a Battery

Your phone is powered by a rechargeable Li-ion battery. The Travel Adapter that is used to charge the battery, is included with your phone. Use only Samsung-approved batteries and chargers.

Note: Long backlight settings, searching for service, vibrate mode, browser use, and other variables may reduce the battery's talk and standby times.

Although you can use the phone while the battery is charging, doing so will require additional charging time.

Note: You must fully charge the battery before using your phone for the first time. A discharged battery recharges fully in approximately 4 hours.

Using the Travel Adapter

1. With the battery installed, temporarily remove the plastic cover (top right of phone).

Important! Verify that the handset battery is installed prior to connection. If the battery is not properly installed and the wall charger is connected, the handset may power off and on continuously, preventing proper operation.





2. Plug the flat end of the Travel Adapter into the Power/Accessory Interface connector and the other end into a standard AC wall outlet.
3. When charging is finished, remove the flat end from the interface connector jack on the phone.

Warning: If your handset has a touch screen display, please note that a touch screen responds best to a light touch from the pad of your finger or a non-metallic stylus. Using excessive force or a metallic object when pressing on the touch screen may damage the tempered glass surface and void the warranty. For more information, refer to “*Standard Limited Warranty*” on page 168.



Note: Failure to unplug the wall charger before you remove the battery, can cause damage to the phone.

Low Battery Indicator

When the battery is weak and only a few minutes of talk time remain, the battery icon () blinks and the device sounds a warning tone at regular intervals. In this condition, your phone conserves its remaining battery power, not by turning off the backlight, but by entering the dimming mode. For a quick check of your battery level, glance at the battery charge indicator located in the upper-right corner of your device's display. Five bars () indicate a full charge.

When the battery level becomes too low, the phone automatically turns off.

Switching the Phone On or Off



1. Press and hold  or  until the phone switches on.

The phone launches the activation splash screen and then proceeds to search for the network. Once the network has been found, you can make or receive calls.

Note: The display language is preset to English at the factory. To change the language, use the Language menu. For more information, refer to “*Changing Your Settings*” on page 45.

2. Press and hold , until the phone switches off.

Locking the Touch Screen

1. Press  (on the right side of the phone) to lock the touch screen.
2. Press and hold  again to unlock the touch screen.
— or —

Touch and hold the  icon located on the bottom left side of your display.

Setting Up Your Voice Mail

1. In Idle mode, press , then touch and hold .



You may be prompted to enter a password.

Note: You can also access your voicemail from the on-screen keypad by touching  then pressing  or touch **Call**.


2. Follow the tutorial to create a password, record a greeting, and record your name.

Note: These steps may be different depending on your network.

Accessing Your Voice Mail

1. In Idle mode, press , then touch and hold .
2. When connected, follow the voice prompts from the voice mail center.

Accessing Your Voice Mail From Another Phone

1. Dial your wireless phone number.
2. When you hear your voicemail greeting, press 
(the asterisk key on the phone you are using).
3. Enter your passcode using the on-screen keypad.

Section 2: Understanding Your Phone

This section outlines some key features of your phone. It also displays the screen and the icons that appear when the phone is in use.

Features of Your Phone

Your phone is lightweight, easy-to-use and offers many useful features. The following list outlines a few of the features included in your phone.

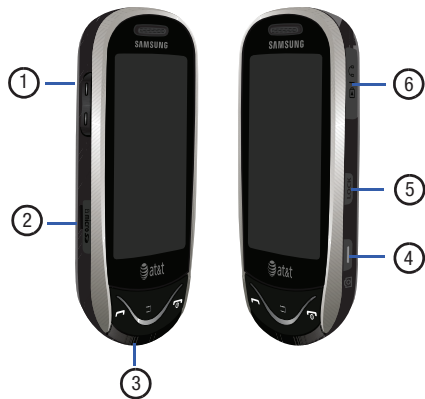
- Touch screen provides quick response to a variety of in-phone menus and options including a widget bar and three main menus.
- User friendly, menu driven access to features and options
- Ready access to the Internet
- Built-in Bluetooth technology
- Instant Messaging capability
- AT&T GPS Navigation functionality provides real-time navigation
- microSD card compatibility for use in data storage and access
- Other features include AT&T Music, Mobile Email, Voice Recognition, Games, Alarms, Calendar, Sketchpad, Memo, Tasks, Calculator, Tip Calculator, Unit Converter, World Clock, Timer, and Stopwatch.


Front View of Your Phone




1. **External speaker:** allows you to hear the caller.
2. **Display:** shows the information needed to operate your phone, such as the received signal strength, phone battery level, time, etc.
3. **Widget tab:** allows you to open the Widget toolbar.
4. **Contacts key:** allows you to access your current Contacts, Groups and Favorites lists.
5. **Dial key:** allows you to access the Phone Functions menu, such as Dialer, Contacts, and Create message screen.
6. **Talk/Send key:** allows you to power on the phone, make or answer a call, access your call history, Call Manager, and Block Caller features. Press and hold to redial the last phone number.
7. **Back key:** allows you to return to the previous menu. This key also allows you to return to the previous page within the Web browser. In Idle mode, this key will launch the calendar.
8. **Power/End key:** ends a call. Press and hold to turn the phone on or off. While in a menu, pressing this key once cancels the current input and twice returns the phone to Idle mode.
9. **Menu key:** allows you to access your phone's menu functions menu, such as Mobile Web, Messaging, AT&T GPS, Games & Apps, AppCenter, AT&T Music, IM, Address Book, YPmobile, My Stuff, Tools, and Settings.
 - While in the Menu screen, this key is replaced with the **Message** key, whose function is to create new text or picture messages.

Side Views of Your Phone

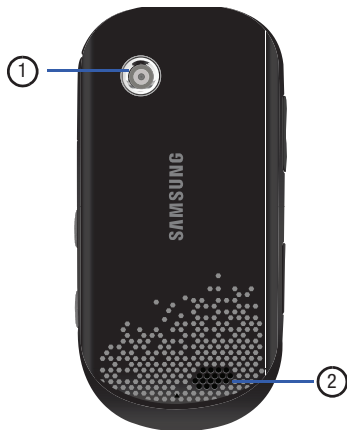


1. **Volume keys:** allow you to adjust the ringer volume while in standby mode or adjust the voice volume during a call. When receiving an incoming call, briefly press down either volume key () to mute the ring tone. Press and hold either volume key to reject the call and send it directly to voicemail. Adjusts text size when reading a message.

Scrolls up or down when using the browser.

2. **MicroSD port:** allows to store addition data on a MicroSD card.
3. **Microphone:** allows other callers to hear you when you are speaking to them.
4. **Camera/Camcorder key:** allows you to take pictures or videos when you are in camera or camcorder mode. In Idle mode, press to launch the camera/camcorder.
5. **Lock key:** () lets you lock or unlock the touch screen. For more information on locking your phone, see *"Locking and Unlocking the Phone"* on page 16.
6. **Power/Accessory Interface connector:** allows you to connect a Travel Charger or other optional accessories such as a USB/data cable or a hands-free headset for convenient, hands-free conversations.

Rear View of Your Phone



1. **Camera lens:** is used to take pictures and shoot videos.
2. **Speakerphone speaker:** allows you to listen to a call on the speakerphone.

Display Layout

Your display screen provides a wealth of information about the phone's status and options, as well as providing access to the widget bar. The display has 4 main areas:



Widget bar

The Widget bar provides quick access to those functions you use most frequently (Analog Clock, Digital Clock, Dual Clock, AT&T Social Net, Create Message, Photo Favorites, Voice Recognition, AT&T Navigator, AppCenter, Mobile Web, My Space, Facebook, Today, Calendar, Favorite URL, Picture, Games, Widget Memo 1, 2, and 3, Message Inbox, Record Audio, Memo, Timer, Birthday, Sound Profile, Bluetooth, Calculator, Video, Y! Search, and MSNBC. For more information about the Widget bar, see “*Widget Bar Navigation*” on page 23.

Function categories

Function categories are shortcuts to Dial (for dialing a number), Contacts (accessing the Contacts list), and Menu (displays the icons for application/folder access). While viewing the Main Menus, the Menu category changes to **Message**, which can be used to create messages.

Icons

This list identifies the symbols you'll see on your phone's display and Indicator area:



Displays your current signal strength. The greater the number of bars, the stronger the signal.



Indicates that the Airplane Mode is active. You cannot send or receive any calls or access online information.



Displays when you are out of your service area.



Displays when a call is in progress.



Displays your battery's charge level. The more bars you see, the more power you have remaining.



Displays when your connection to an EDGE network is active.



Displays when your phone is communicating with the EDGE network.



Displays when an internal microSD memory card is detected.



Displays when the phone is connected to a computer via a supported USB cable connection.



Displays within the Indicators area when a new text message is received.



Displays within the Indicators area when a new multimedia message is received.



Displays within the Indicators area when a new voice mail is received.



Displays within the Indicators area when a new WAP message is received.



Displays when Inbox is full - Text Message.



Displays when you set an alarm to ring at a specified time. For more information, refer to “*Alarms*” on page 140.



Displays when Call forwarding is set to Forward always. For more information, refer to “*Call Settings*” on page 57.



Displays when the Sound profile is set to Normal.



Displays when the Sound profile is set to silent or the volume has been manually lowered below level 1.



Displays when the Sound profile is set to Driving.



Displays when the Sound profile is set to Outdoor.



Displays when Bluetooth is activated.



Displays when a Bluetooth stereo headset has been paired with the phone.



Displays when TTY device has been inserted.



Displays when signed on to IM service.

For more details on configuring your phone's settings, see “*Changing Your Settings*” on page 45.

Section 3: Menu Navigation

This section explains the menu navigation for your phone. The a697 has done away with the need for navigation wheels or keypads. The a697 is completely navigable by either an on-screen touch or scroll.



- Touching an on-screen option activates the feature.
- Long menu list can be easily viewed by either using your fingertip to scroll either up or down the on-screen list, or pressing the volume keys up or down.

Menu Navigation

You can tailor the phone's range of functions to fit your needs using the main menu and widget menus. Sub-menus and features can be accessed by scrolling through the main menu and widget menus. The a697 has three widget menus.

Locking and Unlocking the Phone

When your phone is locked, there are three different ways to unlock your phone:

- ▶ Press and hold the lock button  located on the right side of your phone.
 - or –
- ▶ Touch and hold  on the Idle screen.
 - or –

- ▶ Use the Smart Unlock feature. For more information, refer to “Smart Unlock” on page 56.


The Idle screen provides access to many useful phone features, including popup Widgets and Menu tabs (Dial, Contacts, and Menu).



Navigating Through Menus

As you navigate through a menu, options display on the screen as scrollable lists. Menu tabs (located at the bottom of most screens, provide access to additional screen options).

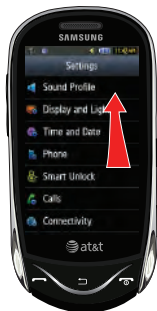
To navigate a scrollable list:

1. From the Idle screen, touch  .
2. Gently press an on-screen option.
3. From the available list of options you can either:
 - Touch an on-screen entry to activate it.
 - Firmly press and slide your finger up or down the screen to scroll through lists of menu items.
 - Navigate through a long list by pressing either volume key up or down.

Note: Tapping or touching individual entries on the list opens the list entry.





Note: Scrolling requires that you press firmly on the screen then drag. When scrolling through a list make sure not to touch or press individual entries on the list as this will open the list entry.




Opening an Application

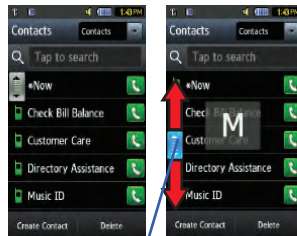
► Tap the associated on-screen icon.

- Press  to exit from the current menu and return to the previous screen.
- Press  to exit from the current location or function, cancel your input and return to the Idle screen.

Using the Power Search Tab

Within the Contacts list (sorted alphabetically) the **Power Search** tab allows to quickly “thumb through” the alphabetical listing of entries by first letter (A → B → C, etc...). The **Power Search** tab is located along the left side of the screen and Contacts entries are then selected by pressing their name fields. The Power Search tab can also be used with your Music Player.

1. Touch .
2. Press and drag the Power Search tab until the first letter of the name of the desired contact is shown on the screen.
3. Release the Power Search tab and scroll to the desired contact.



Power Search tab

Widgets


The Widget bar provides quick access to mini-programs (widgets). This bar (located at the left of the Idle screen) gives you information at a glance and provides easy access to frequently used tools such as Widget Manager, Analog Clock, Digital Clock, Dual Clock, AT&T Social Net, Create Message, Photo Favorites, Voice Recognition, AT&T Navigator, AppCenter, Mobile Web, MySpace, Facebook, Today, Calendar, Favorite URL, Picture, Games, 3 Widget Memos, Message Inbox, Record Audio, Memo, Timer, Birthday, Sound Profile, Bluetooth, Alarms, Calculator, Music Player, Video, Events, Yahoo Search, and msnbc.com.



You can easily customize the Widget bar by keeping the widgets docked within the bar itself or by dragging them anywhere onto your Idle screen.

Adding and Deleting Widgets

To select which items are displayed or hidden within the Widget bar:

1. From Idle mode, touch the Idle screen or the Widget bar to open it.
2. Touch .

The Widget menu is displayed.

3. Touch the check box to place a check mark next to the Widget you want to display.
— or —

Touch the check box again to remove the check mark and hide the Widget.

The following table contains a description of each available Widget.



Widget Manager: allows you to choose which widgets will be displayed on the widget bar.



Analog Clock: displays the current time on an analog clock.



Digital Clock: displays the current time on a digital clock.



Dual Clock/World Clock: displays current time in another user-defined international location. You can also find out what time it is in another part of world.

For more information, refer to “*World Clock*” on page 146.



AT&T Social Net: allows you to access your favorite social networks such as Facebook, Twitter, Myspace, and the News.



Create Message: allows you to create new text or picture messages. For more information, refer to “*Creating and Sending Messages*” on page 80.



Contact Favorites: displays the Contacts Favorites list. You can use the pull-down Contacts menu to select all Contacts and Groups.

These favorites are listed and can be edited in **Address Book → Favorites**.



Voice Recognition: allows you to use your voice to dial, look up contacts, launch applications and navigate phone menus. Follow the on-screen tutorial. For more information, refer to “*Voice Recognition*” on page 138.



AT&T Navigator: opens AT&T Navigator.

For more information, refer to “*AT&T GPS*” on page 123.



AppCenter: opens AppCenter.

For more information, refer to “*AppCenter*” on page 106.



Mobile Web: opens the Mobile Web home page.

For more information, refer to “*Mobile Web*” on page 127.



MySpace: opens the myspace.com web page.



Facebook: opens the facebook.com web page.



Today: displays day of the week and date.



Calendar: allows you to access the Calendar feature.

With the Calendar feature, you can:

- Consult the calendar by month, week, or day.
- Set schedules and note anniversaries.
- Write memos to keep track of your schedule.
- Set an alarm to act as a reminder, if necessary.
- For more information, refer to “*Calendar*” on page 141.



Favorite URL: allows you to access your most frequently visited internet locations which you have saved as Favorites, including your account information, chat group, news, sports, weather, and MEdia Net.



Picture: allows you to view the list of photos downloaded from the web server, saved from messages, or taken by the camera. You can then assign the image as the current wallpaper.

For more information, refer to “*Using the Camera*” on page 91.



Games: allows you to access your Games folder.

For more information, refer to “*Games*” on page 108.



Widget Memo 1: allows you to write a short memo to keep on your widget bar or main display. The Widget Memo is limited to 80 characters.



Widget Memo 2: allows you to write a short memo to keep on your widget bar or main display. The Widget Memo is limited to 80 characters.



Widget Memo 3: allows you to write a short memo to keep on your widget bar or main display. The Widget Memo is limited to 80 characters.



Message inbox: allows you to easily access your inbox.



Record Audio: allows you to record voice memos.

For more information, refer to *“Record Audio”* on page 139.



Memo: allows you to access the Memo feature.

For more information, refer to *“Memo”* on page 144.



Timer: allows you to easily access your Timer.

For more information, refer to *“Timer”* on page 146.



Birthday: displays an on-screen alert for up to 5 upcoming birthdays. These dates must have been previously entered as an entry within the Address Book on the day assigned for that person's birthday.

For more information, refer to *“Adding a New Contact”* on page 67.

For more information, refer to *“Understanding the Events Widget”* on page 25.



Sound Profile: allows you to quickly modify your current sound Profile.

For more information, refer to *“Sound Profiles”* on page 45.



Bluetooth: From this application you can activate Bluetooth and configure it so other Bluetooth devices can see your device by name.

For more information, refer to *“Bluetooth”* on page 58.



Alarms: allows you to access alarm settings.

For more information, refer to *“Alarms”* on page 140.



Calculator: allows you to use a built-in calculator.

For more information, refer to *“Calculator”* on page 144.



Music Player: allows you to play music files stored on the phone and external card and control their playback.

For more information, refer to *“Music Player”* on page 111.



Video: allows you to play videos stored on the phone.

For more information, refer to “*Video*” on page 105.



Events: The Events Widget is an area that displays on the screen to inform you of calendar events, missed calls, or when new messages have been received. For more information, refer to “*Understanding the Events Widget*” on page 25.



Yahoo! Search: allows you to perform Yahoo searches on the Mobile Web.



msnbc.com: allows you to view top news headlines on the msnbc.com news website.

Widget Bar Navigation

You can drag the widgets to the desktop (Idle Screen) to use the application or feature, then drag it back to the Widget Bar when you are finished. There are three different widget desktops you can use. You can have different widgets on all three desktops.

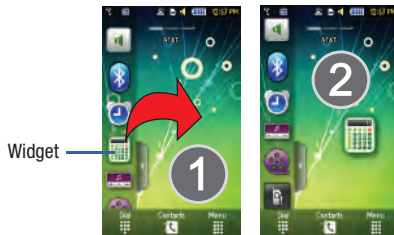
Accessing the Widget Bar

1. Tap the Widget bar tab, located on the left side of the main display to open the widget (quick access) bar.
2. Tap the Widget bar tab or anywhere on the Idle screen to close the widget bar.

Undocking Widgets

You can easily customize the Widget bar by either keeping these mini-apps docked within the bar itself or undocking them by dragging anywhere onto your Main display screen.

1. Touch and hold the widget (1).
2. While still holding the icon, in a single motion, drag it over to the new location and release your finger from the screen. The application is now located on the desktop (2).



Note: You can drag a widget to a location of your choice on the desktop or, just touch the widget on the widget bar and it will display in the center of the desktop.

Rearranging Widgets

You can also customize the Widget bar by arranging the location of your current widgets. This can help you place your frequently used (favorite) widgets at the top of the list.

1. Touch and hold the widget (1).
2. While still holding the icon, drag it away from the widget bar and drop it on the main screen (2). Then drag it back into its new location in the list. Or, you can drag it away from the widget bar in a single motion and drop it in the desired location on the widget bar.

Activating a Widget

1. Locate your widget (whether it is still docked in the Widget bar or in another location).
 2. Touch the icon to activate the mini-application (widget).
- If the widget is on the widget bar, it will be moved to the widget screen.

Scrolling Through the Widget Bar

Although the Widget Bar contains a number of widgets, it can only display six widget icons at one time on the bar.

- Use your fingertip to scroll up and down along the Widget bar.

Tip: Flick the screen in an upward motion to quickly scroll through the list.

Accessing Multiple Widget Desktops

1. Drag your finger across the Main menu to scroll through the three widget desktops. You can scroll in either direction.



2. Use the widget bar to place the widgets you choose on each of the screens. For more information, refer to *"Undocking Widgets"* on page 23.

Understanding the Events Widget

The Event Widget is an area that displays on the screen to inform you of calendar events, missed calls, or when new messages have been sent to the phone.



The following is a description of these on-screen notification tabs:



Displays when the Event Widget is parked on the Widget bar.



Displays within the Event Widget as a tab when a call has been missed.



Displays within the Event Widget as a tab when a new voicemail message is received.



Displays within the Event Widget as a tab when a new message is received.



Displays within the Event Widget as a tab when a new IM message is received.



Displays within the Event Widget as a tab when a new email message is received.



Displays within the Event Widget as a tab when a scheduled event has been missed.




Note: When you drag the Event Widget to the Idle screen, it will remain there until you drag it back to the Widget bar. When the Event Widget automatically appears on the Idle screen after an event has taken place, it will return to the Widget bar automatically after you have confirmed the event or pressed .

Section 4: Call Functions

This section describes how to make or answer a call. It also includes the features and functionality associated with making or answering a call.




For more information, refer to “*Call Settings*” on page 57.

Making a Call

1. From the Idle screen, touch  and use the on-screen keypad to enter the number you wish to dial.
2. Touch  or press .

Note: When you activate the **Auto Redial** option in the Voice Call menu, the phone will automatically redial up to 10 times when the person does not answer the call or is already on the phone. For more information, refer to “*Call Settings*” on page 57.



Making an International Call

1. Touch , then touch and hold . The + character appears.
2. Use the on-screen keypad to enter the country code, area code, and phone number.
 - If you make a mistake, touch  until the desired numbers have been deleted.

3. Touch  or press .

Manual Pause Dialing

To manually call a number with pause(s) without storing it in your Contacts list:

1. Touch  and use the on-screen keypad to enter the phone number.
2. Press and hold  to add a two-second pause, and use the keypad to enter the additional numbers.


Tip: You can create pauses longer than two seconds by entering multiple P pauses.

3. Touch  or press .

For more information, refer to “*Adding Pauses to Contact Numbers*” on page 70.

Correcting an Entered Number

Use the following steps to correct a mis-typed entry when dialing.

1. After entering a number using the keypad.
 - If you make a mistake, touch  to erase a single character.




- Press and hold  to erase the entire string of numbers.
2. Press  to return to the Idle screen.

Ending a Call

- Press the  key.

Dialing a Recent Number

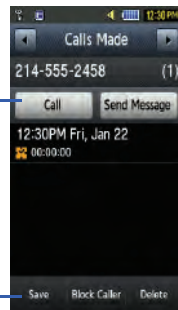
All incoming, outgoing and missed calls are recorded in the **Calls** menu. If the number or caller is listed in your Address Book, the associated name also displayed.

1. From the Idle Screen, briefly press .
2. Find the number by touching the drop down arrow to the right to view the call logs from the various options screens. Choose from: **All**, **Missed**, **Made**, or **Received**.
3. Touch  next to the desired phone number (or entry name if already in your Address Book).
— or —
Select the Contact to enter the **Details** page, then touch **Call** or press  to dial the number.

Note: Press and hold  to redial the last number.


To call the selected number

To save the number to the Address Book



Making a Call Using Speed Dial

You can assign a short cut number to a phone number for speed dialing.

1. Touch  → **Address Book** → **Address Book Settings** → **Speed Dial**.
2. The **Speed Dial** screen displays showing the numbers 1 through 9. The number 1 is reserved for Voice Mail.

3. Touch an unused number and the **Contacts** screen displays.
4. Select a contact to assign to the number. You can also tap on the search box and enter the first few letters of the name you are searching for.
5. Follow the on-screen instructions to replace, add, or remove an entry.

Making a Call from the Address Book


You can store phone numbers that you use regularly on the SIM card or in the phone's memory. These entries are collectively called the **Address Book**.


For further details about the **Address Book** feature, see *"Finding an Address Book Entry"* on page 71.

Answering a Call

When a call is received the phone rings and displays the caller's phone number, or name if stored in the Address Book.

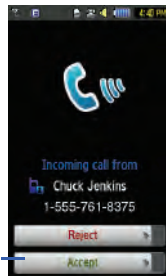
1. At the incoming call screen, touch and slide **Accept** to the right to answer the call or touch and slide **Reject** to the right to reject the call and send it to your voicemail.
— or —

From the Incoming call screen, press .

- If the **Any Key** option is activated (**Menu → Settings → Calls → General → Call Answer**), you can press any key to answer a call except .

2. End the call by pressing .



Touch and
Slide here




Note: You can answer a call while using the Address Book or other menu feature. After ending the call, the phone returns to the previously active function screen.

Other Answering Options

When receiving an incoming call:

- ▶ Briefly press down either volume key () to mute the ring tone or press and hold either volume key () to reject the call and send it directly to voicemail.
— or —
- ▶ To mute the ring tone when the phone is facing upwards, flip the phone over so that it is facing down. To mute the ring tone when the phone is facing downwards, flip the phone over and then flip it over again so that it is facing downward. To set up your phone to utilize Motion Detection, see *“Motion Detection”* on page 51.

Dialing Options



From the Idle screen and Main menu, you have the option to access the Dialer and initiate a call by touching . When you manually enter numbers from the Dialer, you will see three dialing options displayed on the screen.

- **Call:** dials the current number entered using the on-screen keypad.
- **Send Message:** to create a new text message and address it to either a manually entered number or a current entry from your Address Book.
- **Contacts:** takes you to your Address Book where you can select a contact to call.

After you begin to enter numbers, the **Contacts** options changes to **Save** so you can save the Contact if needed.

Recent Calls

The phone stores the numbers of the calls you've dialed, received, or missed in the **Calls** menu. You can access this menu by from the Idle screen by doing one of the following:

1. Briefly press .
— or —
Touch  → **Tools** → **Recent Calls**.
2. Touch the drop-down list located at the top right of the screen to select from **All**, **Missed**, **Made**, or **Received**.

Note: If the number or caller is listed in your Address Book, the associated name is displayed.

Viewing All Calls

1. From the **Recent Calls** menu, touch the drop-down and select the **All** option. All calls made, received, and missed are listed.
2. Touch an entry from the list to view the following options:
 - **Call:** allows you to return the call automatically.
 - **Send Message:** allows you to send a text or Multimedia message to the caller.
 - **Save:** allows you to save the number to your Address Book on either the phone or SIM card.
 - **Block Caller:** allows you to add the sending number to your Reject List, where incoming calls are sent directly to voice mail.
 - **Delete:** allows you to delete the selected call.

Viewing Missed Calls

The number of calls you have missed is displayed on the Idle screen.

1. Touch **View all** on the Missed Calls dialog. A list of the most recently missed calls are displayed.

Note: If there is a voicemail sent by the same number, associated icons are displayed and can then be selected.

2. Scroll through the list of missed calls.
3. To move to another call type, touch the call drop-down list (upper right of Calls page) and make your selection.


Viewing the Details of a Missed Call

To view the details of a selected missed call, use the following steps:

1. Touch **View all** on the Missed Calls dialog. A list of the most recently missed calls is displayed.
2. Touch the desired missed call. Information for that caller is then displayed within a Missed Calls page. For more information regarding the available options, see “*Viewing All Calls*” on page 30.

Calling Back a Missed Call

To call back a missed call number:

1. Touch **Call** (to call the most recent missed call) or Touch **View all** on the Missed Calls dialog. A list of the most recently missed calls is displayed.
2. Touch the desired missed call.
3. Touch either **Call** or press .

Saving a Missed Call to your Address Book

1. Touch **View all** on the Missed Calls dialog. A list of the most recently missed calls is displayed.
2. Touch the desired missed call.

Note: You may see different choices depending upon the settings for your “Save New Contacts to” option.

3. Touch **Save → New**.

For further details about the **Address Book** feature, see “*Adding a New Contact*” on page 67.

Sending a Message to a Missed Call


1. Touch **View all** on the Missed Calls dialog. A list of the most recently missed calls is displayed.
2. Touch the desired missed call.
3. Touch **Send Message**.
4. At the “Create” screen, touch the empty text field and use the on-screen alphanumeric keys to type in a message.
5. When you are done with your message, touch **OK**.
6. To add additional recipients, touch the Recipients field. Insert new recipients by:
 - Pressing the Recipients field and then entering the number manually.
 - Selecting from **Recent Contacts** to choose your recipient.
 - Select an entry from your **Contacts** list.
 - Selecting members of a **Group**.
7. Touch **Send** to initiate delivery.

Deleting a Missed Call



1. Touch **View all** on the Missed Calls dialog. A list of the most recently missed calls is displayed.
2. Touch **Delete**.
3. Place a check mark adjacent to those entries you wish to select for deletion.
 - Touching **All** toggles the placement of a check mark next to every entry in the list.
4. Touch **Delete**.

Note: You can press  at any time to exit the **Missed Call** feature.

Call Time

1. Touch  → **Tools** → **Recent Calls** → **Call Manager** → **Call Time**.
2. The following times are displayed:
 - **Last Call Duration:** shows the length of time for the last call.
 - **Total Dialed:** shows the total length of time for the calls made.
 - **Dialed Voice Calls:** shows the total length of time for all voice calls made.
 - **Dialed Data Calls:** shows the total length of time for all data calls made.

- **Total Received:** shows the total length of time for the calls received.
- **Received Voice Calls:** shows the total length of time for all voice calls received.
- **Received Data Calls:** shows the total length of time for all data calls received.
- **Total Call Duration:** shows the total length of time for all calls made and received.

3. Reset these fields by touching **Reset All**.
4. Touch **Yes** to confirm the reset or **No** to cancel the operation.
5. Enter the user-defined password and touch **OK** to reset all counters. For more information, refer to “*Change Phone Password*” on page 54.
 - Press  or  to cancel this operation.

Data Counter

Data Counter refers to the amount of data (volume) to and from the phone.

1. Touch  → **Tools** → **Recent Calls** → **Call Manager** →

Data Counter. The following data items are displayed:

- **Last Sent:** shows the size of the last data packet (measured in KB - kilobytes) sent by the phone since the last time this counter was reset.
 - **Last Received:** shows the size of the last data packet (measured in KB - kilobytes) received by the phone since the last time this counter was reset.
 - **Total Sent:** shows the size of all the data packets (measured in KB - kilobytes) which have been sent by the phone since the last time this counter was reset.
 - **Total Received:** shows the size of all the data packets (measured in KB - kilobytes) which have been received by the phone since the last time this counter was reset.
2. To set these counters back to zero, touch **Reset**.
 - Place a checkmark adjacent to those individual fields you would like reset.
 - Touch **All** to place a checkmark adjacent to all fields.
 3. Enter the password and touch **OK** to reset all counters. For more information, refer to “Change Phone Password” on page 54.

4. Press  or  to cancel this operation.

Options During a Call

Your phone provides a number of control functions that you can use during a call.

Adjusting the Call Volume

During a call, to adjust the earpiece volume, use the **Volume** keys on the left side of the phone.

- Press the **Up** volume key to increase the volume level and press the **Down** volume key to decrease the volume level.

In Idle mode, you can also adjust the ringer volume using these same keys.

In-Call Options

During an active call there are several functions available by touching a corresponding on-screen button.

- **Speaker On/Off** routes the phone's audio through either the speaker or through the earpiece.
 - Slide **Speaker** to **On** to route the audio through the speaker. (You can adjust the speaker volume using the volume keys.)
 - Slide **Speaker** to **Off** to use the phone's earpiece (see “Using the Speakerphone During an Active Call” on page 35.)
- **Mute/Unmute** turns the onboard microphone either on or off.
 - Touch **Mute** during a call to mute the microphone.






- Touch **Unmute** to unmute the microphone.
- **Bluetooth** to activate or deactivate Bluetooth.
- **Dial** to display the on-screen keypad, where you can choose to Save the entered number to your Address Book, Send a new text message, or initiate a new call.
- **Hold** to place the current active call on hold.
- **More** to access additional in-call options such as:
 - **Address Book** to display your current Address Book entries.
 - **Save to Address Book** to save the current phone number into your Address Book if it is not already saved.
 - **View Contact Details** to see details of the current phone number if it has already been saved in your Address book.
 - **Messaging** to go to the Messaging menu.
 - **Memo** to write a memo concerning this call.

Placing a Call on Hold

You can place the current call on hold at any point during a conversation. You can also make another call while you have a call in progress if your network supports this service.

1. While on a call, touch **Hold**. This action places the current caller on hold (which is displayed on-screen as a greyed-out box).
2. You can later reactivate this call by touching **Resume**.

To make a new call while you have a call in progress


1. Touch .
2. Touch  → **Address Book** to look up a number in the Address Book.
 - or -
 Touch  → enter the new number → .
3. Press  to dial the second number.

Once connected, each call is displayed within either an **In call** or **On hold** tab.



Note: The caller currently on hold appears within the **On hold** tab.

Switching Between Calls

When you have an active call and a call on hold, you may switch between the two calls, changing the one on hold to active and placing the other on hold.

1. Touch **Swap**.
 - The current call (caller #2) is placed on hold and the previous call on hold (caller #1) is then reactivated so that you can continue conversing with that person.
2. Press  to end the currently active call.

To end a specific call

1. Press the associated tab (**In call** or **On hold**).
2. Touch  to end the specific call.
3. Press the  key to end the remaining call.

Using the Speakerphone During an Active Call

While in an active call, it is possible to enable the speakerphone feature.

1. Dial the number and press .
2. Once the call is answered, slide **Speaker** to **On** to activate the speakerphone.



3. Use the **Volume** keys (located on the left side of your phone) to adjust the volume.
4. To deactivate the speakerphone, slide **Speaker** to **Off**.

Important!: For more information, see “*Responsible Listening*” on page 158.

Switching off the Microphone (Mute)

You can temporarily switch your phone's microphone off, so that the other person cannot hear you.

Example: You wish to say something to person in the room, but do not want the person on the phone to hear you.

To switch the microphone off temporarily during a call:


1. Touch **Mute**. The option is then replaced with **Unmute**.
2. Touch **Unmute** to deactivate the Mute function and reactivate the microphone.

Searching for a Number in Address Book


1. During the active call, touch **More** → **Address Book**.
2. Touch the Address Book entry.

For further details about the **Address Book** feature, see “*Finding an Address Book Entry*” on page 71.



Call Waiting

The Call Waiting feature allows you to answer an incoming call while you have a call in progress, if this service is supported by the network, and you have set the  → **Settings** → **Calls** → **Voice Call** → **Call Waiting** Menu to **Activated**. You are notified of an incoming call by a call waiting tone.

To answer a call while you have a call in progress

1. Touch **Accept** or  to answer the next incoming call.
The first call is automatically put on hold.
2. To switch between the two calls, touch **Swap**.
 - **Swap**: Places the current call on hold and then activates the previous call.

To end a call on hold





1. Touch the **On hold** tab and touch  adjacent to the caller you wish to disconnect.
2. Press  to end the current active call.

3-Way Calling (Multi-Party Calling)

The 3-Way or Multi-Party feature allows you to answer a series of incoming calls and place them on hold. If this service is supported by the network, all calls can be joined together. You are notified of an incoming call by a call waiting tone.

Note: The **Join** option combines all of the calls you have established with your phone (both active and on hold).
Swap places the current call on hold and then activates the previous call.

This feature joins all of the calls you have established with your phone (both active and on hold) into a multi-party call.

1. Press  to answer the first incoming call.
2. Press  or **Accept** to answer the next incoming call.
The first call is automatically put on hold.
3. Join the first two callers into a single multi-party call by touching **Join**.
4. To disconnect one of the callers, touch **Split**.
5. The connected numbers will be displayed. Select the one to be taken out of the Multi-party call and put on hold.
6. Press  to end the call with the caller on hold.
7. Press  again to end the call.

Section 5: Entering Text

This section outlines how to select the desired text entry mode when entering characters using the QWERTY keyboard-style keypad. This section also describes how to use the T9 predictive text entry system to reduce the number of key strokes needed to enter text.

Your device comes equipped with an orientation detector that can tell if the phone is being held in an upright (Portrait) or sideways (Landscape) orientation. This is useful when entering text. If the phone is sideways, an on-screen keypad is displayed. When upright, only the alphanumeric keypad is shown.

Your device not only provides several on screen keypad/keypad text entry options, but also provides handwriting recognition to make the task of text entry that much easier.

Using the QWERTY Keypad

From a screen where you can enter text, rotate your phone counterclockwise to a Landscape orientation. Regardless of the current setting with the **Input Select** field (page 41), the on-screen QWERTY keypad will display.



Changing the Text Input Mode - Keypad

There are three main keypad layout keys that will change the on-screen keys within the QWERTY keypad.

The available Text Input modes are: **T9**, **123Sym**, and **Abc**. Refer to the Text Input mode in the upper right hand corner to identify which mode you are currently in.



T9: activates the T9 mode in either **abc** (all lower case) or **T9Tab** (where the keys default to lowercase until the Shift key is touched [activated]). This is achieved by repeatedly pressing the button to toggle the current state. The small circle above T9 will turn green **T9** when in T9 mode.





Symbol-Numeric: activates the number and symbol keys.



Emoticons: activates the emoticon keys.

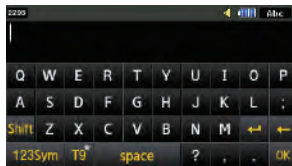


Abc: activates the default alphabet keys. This function works in conjunction with the T9 feature.

1. Touch an on-screen Text Input mode button.
2. Touch a corresponding key to enter the associated character within the text field.
3. Touch either  or  to cycle through additional keys. The 1/2 notation signifies page 1 out of 2. This is only available within **123Sym** and **Emo** options.
4. Touch **OK** to complete the message and return to the previous screen.

Using T9 Mode

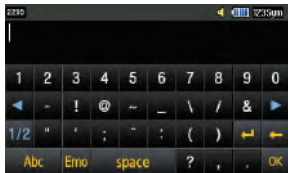
1. Rotate your phone counterclockwise to a Landscape orientation.



Note: The T9 option is available only when Abc mode has been selected.

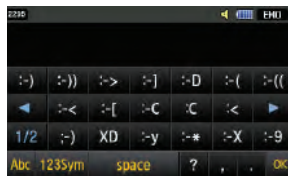
Using Emoticon (Emo) Mode

1. Rotate your phone counterclockwise to a Landscape orientation.



Note: The Emo option is available only when **123Sym** mode has been selected.

2. Touch the Text Input Mode button at the bottom of the screen and touch **Emo**.

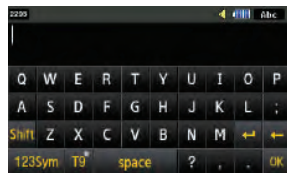


3. Touch either **←** or **→** to cycle through additional keys.

4. Touch **OK** to complete the message and return to the previous screen.

Using Abc Mode

1. Rotate your phone counterclockwise to a Landscape orientation.
2. Touch the Text Input Mode button at the bottom of the screen and touch **Abc**.



3. Touch the desired alphabetic characters. Touch **Shift** to input an upper-case letter. The keypad automatically reverts to lower case after the first letter in a sentence is typed unless you select **Shift** for each of the following letters.
4. Touch **OK** to complete the message and return to the previous screen.

Using Numeric in Portrait Mode

The Numeric mode enables you to enter numbers into a text message.

- Touch the Text Input Mode button at the bottom of the screen and select **Numeric** (**123**), then touch the keys corresponding to the digits you want to enter.

Using Symbols in Portrait Mode

Symbol mode enables you to insert symbols and punctuation marks into text.

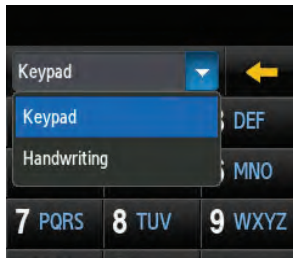
1. Touch the Text Input Mode button at the bottom of the screen and select **Symbols** (**SYM**), then touch the desired symbol key.
2. To display more symbols, touch the left or right arrow key.
3. To clear the symbol(s), touch **←**.
4. Select the other letters in the same way.

You can move the cursor by touching **Space** (**Space**). To delete letters, touch **←**. Touch and hold **←** key to clear the display.

Tip: The cursor moves to the right when you touch a different key. When entering the same letter twice or a different letter on the same key, wait for a few seconds for the cursor to automatically move to the right, and then select the next letter.

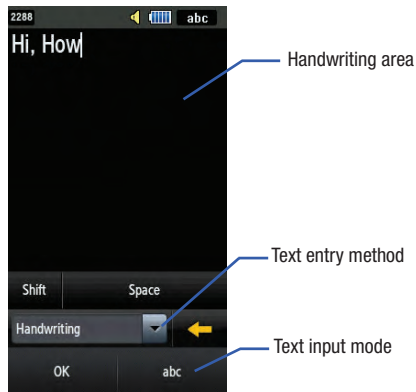
Using the Handwriting Feature

1. From a screen where you can enter text, touch the **Input Select** field (shown below) to change the screen to Handwriting mode.
2. From the drop-down list touch Handwriting to activate the handwriting recognition on the phone.



3. Use your finger tip to write out each character. Touch the **Shift** key to use uppercase letters. Touch the **Space** key (**Space**) to create a space between letters, numbers, or symbols.

Note: To properly recognize the written characters and to prevent scratching of the LCD, do not use script.



Changing the Text Input Mode - Handwriting

You can write your message using the Handwriting mode but if at any time you feel you can't remember how to input text, you can touch the **Input Select** field and select Keypad.

The available Text Input modes are: **abc**, **Abc**, **ABC**, **Numeric**, and **Symbols**. Each option causes the Handwriting mode to behave differently.

ABC

All uppercase: causes the phone to read everything being written as uppercase characters. Ex: **HI THERE**.

Abc

Initial uppercase: causes the phone to read words as having the initial character in uppercase and all consecutive characters of the same word as lower case. Ex: **Hi there**.

abc

All lowercase: causes the phone to read everything being written as lowercase characters. Ex: **hi there**.

123

Numeric: causes the phone to try and interpret all inputs as numbers. Ex: The letter **I** would be displayed as the number **1**. The word **HI** would appear as **551**.

SYM

Symbols: causes the phone to try and interpret all inputs as symbols. Ex: The letter **H** would be displayed as **+**). The word **Hi** would appear as **+)0**.

The following buttons can also be used in Handwriting mode:



Shift

Shift key: Touch this key before writing a letter to make it upper case.

Space


Space key: Touch this key before writing a letter to insert a space.

Handwriting Mode-Entering Characters

1. Touch the Text Input Mode button at the bottom of the screen and select **Abc**. The input mode indicator then changes to **Abc** which activates the Initial uppercase function.
2. Write the desired text using your finger.
 - To change the case of the alphabetic characters touch the Text Input Mode button and select **ABC** or **abc**.
 - If you make a mistake, touch  to erase a single character.
 - Touch and hold  to erase an entire word or line.



As an example, to write “**Hi there.**” you would:

- Touch the **Text Input Mode** button and select **Abc**. **Abc** is then shown on the screen.
- Write **Hi** or **hi** (in either case the **Abc** mode causes the initial character to be uppercase while the rest are forced into lowercase.)

- Draw a line () across the screen to insert a space. Since there is no letter that matches this icon, the a697 inserts an empty space. You can also touch the **Space** button.
- Touch the **Text Input Mode** button and select **abc**. **abc** is then shown on the screen.
- Write **THERE** or **there** (in either case the **abc** mode causes characters to display as lowercase.)
- Touch the screen to insert a period.



Note: Draw a diagonal slash across the screen (/) to enter a paragraph return.

Handwriting Mode-Entering Numbers




1. Touch the Text Input Mode button at the bottom of the screen and select **Numeric**. The input mode indicator then changes to **123** which activates the number function. No alphabetic characters are recognized.
2. Write the desired numbers using your finger.
 - If you make a mistake, touch  to erase a single character.
 - Touch and hold  to erase an entire word or line.

As an example, to write “**123 Anywhere**” you would:






- Touch the **Text Input Mode** button and select **Numeric**. **123** is then shown on the screen.
- Write **123**.

- Touch the **Text Input Mode** button and select **Abc.**  is then shown on the screen.
- Write **ANYWHERE** or **Anywhere** (in either case the **Abc** mode causes the initial character to be uppercase while the rest are forced into lowercase.)
- Draw a line (____) across the screen to insert a space. Since there is no letter that matches this icon, the a697 inserts an empty space. You can also touch  to insert an empty space.

Handwriting Mode-Entering Symbols

1. Touch the Text Input Mode button at the bottom of the screen and select **Symbols**. The input mode indicator then changes to  which activates the symbols function. No alphabetic or numeric characters are recognized.
2. Write the desired numbers using your finger.
 - If you make a mistake, touch  to erase a single character.
 - Touch and hold  to erase an entire word or line.

As an example, to write “tom@att.net” you would:

- Touch the **Text Input Mode** button and select **abc.**  is then shown on the screen.
- Write **TOM** or **tom** (in either case the **abc** mode causes all characters to be lowercase.)
- Touch the **Text Input Mode** button and select **Symbols.**  is then shown on the screen.
- Draw **@** or touch the Input Select field, choose **Keypad** to then choose from several pages of available symbols.
- Touch the **Text Input Mode** button and select **abc.**  is then shown on the screen.
- Write **ATT** or **att** (in either case the **abc** mode causes all characters to be lowercase.)
- Touch the screen to insert a period.
- Write **NET** or **net** (in either case the **abc** mode causes all characters to be lowercase.)
- Touch the Input Select field and choose **Keypad** to then touch  to insert an empty space. After which return to the Handwriting mode.
- Select  from the Symbols page to insert a new paragraph.

Section 6: Changing Your Settings

This section includes tips on how to use your phone's features, as well as how to change and customize the display settings, call handling, security settings, and other settings associated with your phone.

Sound Profiles

This menu allows you to specify how you are informed of incoming calls and messages as well as other notification sounds your phone can make.

Selecting a Profile


1. Touch  → **Settings** → **Sound Profile**.
2. Touch the radio button next to the profile name. The selected profile activates. Choices include:
 - **Normal**: useful when you are indoors (or in any environment with a moderate noise level) and able to hear the phone ring.
 - **Silent**: convenient when you wish to stop the phone from making noise, in a theater for example.
 - **Driving**: the speaker is active and launches the currently selected Call alert type when the associated notification is activated.
 - **Outdoor**: you are outdoors and might not be able to hear the phone, or need an increased volume in order to hear the phone.

For example, you might be jogging and need the phone to vibrate and ring loudly.

Note: The phone's profile defaults to **Normal** where the incoming **Alert Type** is set to **vibration and melody**.

Editing a Profile

To edit a profile, do the following:

1. Touch  → **Settings** → **Sound Profile**.
2. Touch the profile name and not the radio button to the right. The selected profile's **Call** settings appear in the display.

Editing a Profile's Call Settings

1. In a profile's settings screen, touch the drop-down menu (upper-right of the screen) and select **Call**.
2. Select the **Call Alert Type** field, select one of the following, and touch **Save**:
 - **Melody**: the phone rings using the ring melody selected in the Ring tone menu.
 - **Vibration then Melody**: the phone vibrates and then starts ringing.

- **Vibration & Melody:** the phone vibrates and plays a melody simultaneously.
3. Touch the **Voice Call Ringtone** field, touch to select a ringtone and touch **Save**.
 4. Drag the **Ringtone Volume** slider to the volume level you desire (range is 1-7).
 5. Touch the **Vibration Pattern** field, then touch to select **Vibration 1 - 5**.
 6. Touch **Save** to return to the Sound Profiles menu.

Editing a Profile's Message Settings

1. In a profile's settings screen, touch the drop-down menu (upper-right of the screen) and select **Message**.
2. Touch the **Message Alert Type** field, select one of the following and touch **Save**:
 - **Melody:** the phone rings using the ring melody selected in the Ring tone menu.
 - **Vibration:** the phone vibrates 3 times.
 - **Vibration & Melody:** the phone vibrates and plays a melody simultaneously.
 - **Mute:** the phone is silent and does not play a melody or vibrate.

3. Touch the **Message Alert Tone** field, touch to select a ringtone and touch **Save**.
4. Touch the **Message Alert Repetition** pull-down and select one of the following options and touch **Save**:
 - **Once:** repeats the message alert once.
 - **Periodic:** repeats the message alert periodically.
5. Drag the **Alert Tone Volume** slider to the volume level you desire (range is 1-7).
6. Touch the **Vibration Pattern** field, then touch to select **Vibration 1 - 3**.
7. Touch **Save** to return to the Sound Profiles menu.

Editing a Profile's Phone Settings

1. In a profile's settings screen, touch the drop-down menu (upper-right of the screen) and select **Phone**.
2. Touch the **Keypad Tone** pull-down and select one of the following tones and touch **Save**:
 - **Beep**
 - **Glossy**
 - **Mute**

3. Touch the **Power On Type** field, select one of the following and touch **Save**:
 - **Melody**: the phone rings using the ring melody selected in the Ring tone menu.
 - **Vibration**: the phone vibrates but does not play a melody.
 - **Vibration & Melody**: the phone vibrates and plays a melody simultaneously.
 - **Mute**: the phone is silent and does not play a melody or vibrate.
4. Touch the **Power Off Type** field, select one of the following and touch **Save**:
 - **Melody**: the phone rings using the ring melody selected in the Ring tone menu.
 - **Vibration**: the phone vibrates but does not ring.
 - **Vibration & Melody**: the phone vibrates and plays a melody simultaneously.
 - **Mute**: the phone is silent and does not play a melody or vibrate.
5. Drag the **Phone Sound Volume** slider to the volume level you desire (range is 0-7).
6. Touch **Save** to return to the Sound Profiles menu.


Display and Light Settings

In this menu, you can change the following settings for the display or backlight.

- Wallpaper
- Widget
- Font Type
- Greeting Message
- Transition Effect
- Brightness
- Backlight Time

Wallpaper

This menu allows you to change the background image displayed on the Main screen.

1. From Idle mode, touch  → **Settings** → **Display and Light** → **Wallpaper**.
2. Drag an on-screen image to the left or right to view either the next or previously available images (located in your Pictures folder) for the wallpaper selection.

3. Touch one of the following options:

- **Set:** assigns the current image as the new wallpaper image that appears when the Main screen.
- **Picture:** allows you to choose a photo from Pictures folder, that are displayed in a thumbnail view.

Widget

Allows you to select which widget applications will appear docked within the Widget bar on the Idle screen.

For more information, refer to “*Widgets*” on page 19.

Font Type



You can select the text style for the informational text displayed on your phone.

1. From Idle mode, touch  → **Settings** → **Display and Light** → **Font Type**.
2. Select **Type1**, **Type2** or **Type3** and touch **Save**.

Greeting Message


In this menu you enter the text which displays on the main screen when the phone powers on.

1. From Idle mode, touch  → **Settings** → **Display and Light** → **Greeting Message**.

2. Touch and hold  to erase the current greeting message.
3. Use the on-screen keypad to enter a new greeting.
4. Touch .



Transition Effect

Allows you to activate/deactivate the default transition effect (wipe) during transitions between menu/options pages.

1. From Idle mode, touch  → **Settings** → **Display and Light** → **Transition Effect**.
2. Touch either **On** (activate) or **Off** (deactivate).

Brightness



Allows you to adjust the display brightness for the LCD to see better within different lighting conditions.

1. From Idle mode, touch  → **Settings** → **Display and Light** → **Brightness**.
2. Drag the **Level** slider to the brightness level you desire (range is 1-5).
3. Touch .

Note: Modifying this setting will impact your battery life.

Backlight Time



The backlight turns the screen on using a preset brightness level. When the time (set in this feature) runs out, the touch screen turns off. The phone can also be set to lock when the Backlight Time runs out. For more information, refer to “*Locking and Unlocking the Phone*” on page 16.



1. From Idle mode, touch  → **Settings → Display and Light → Backlight Time**.
2. Touch one of the backlight times to set the amount of time the phone's touchscreen remains lit without activity.
Options include: **8 Seconds**, **15 Seconds**, **30 Seconds**, **1 Minute**, **3 Minutes**, or **10 Minutes**.
3. Touch .

Note: Modifying this setting will impact your battery life.

Time & Date

This menu allows you to change the current time and date displayed.

1. From Idle mode, touch  → **Settings → Time and Date**.
2. Touch the **Time Zone Updating** drop-down list and select one of the following:
 - **Manual Only:** you need to manually set the time and date according to the current time zone using the Set time menu.
 - **Prompt First:** you are prompted before a time change is applied.
 - **Automatic:** the phone automatically updates the time and date according to the current time zone using the network service.
3. Touch the **Time Zone** field and assign a new time zone by touching a corresponding area of the world map.
 - Touch  to save the new setting.
 - Major cities in each zone are displayed upon selection.
 - Current time zones are based upon Greenwich Mean Time.
4. Touch **12hr** (12 hour) or **24hr** (24 hour) from the **Time Format** field.

5. Touch the **Time** field then adjust the hour and minutes values by using either the up/down input arrows or by quickly sliding your fingertip over the numbers to scroll through their available values.
 - Touch either **AM** or **PM**.
 - Touch  to complete the assignment.
6. Touch the **Date Format** pull-down list and select the format in which you want the date to display.
7. Touch the **Date** field then adjust the **Month**, **Day**, and **Year** values by using either the up/down input arrows or by quickly sliding your fingertip over the numbers to scroll through their available values.
 - Touch  to complete the assignment.
8. Touch **Save** to store all the new Time and Date settings.




Phone Settings

You can customize various phone settings.

- From Idle mode, touch  → **Settings** → **Phone**.


Language

This menu allows you to select a display language for Text language and Text Input mode. Choose from Automatic, English, Français, and Español.

1. From Idle mode, touch  → **Settings** → **Phone** → **Language**.
2. Touch the **Screen Text** drop-down list, touch one of the following selections and touch :
 - **Automatic** (uses the language set on your SIM card).
 - **English**
 - **Français**
 - **Español**
3. Touch the **Input Language** drop-down list, touch one of the following selections and touch :
 - **English**
 - **Français**
 - **Español**
4. Press  to return to Phone settings page.


Vibration Feedback

You can set the level of vibration intensity that occurs when you touch the screen.

1. From Idle mode, touch  → **Settings** → **Phone** → **Vibration Feedback**.
2. Drag the **Vibration Intensity** slider to the intensity level you desire (range is 0-4).
3. Touch **Save**.

Calibration

The Calibration feature allows you to re-align the screen's touch accuracy. Use this feature only when the device does not respond properly when you touch the screen.

1. From Idle mode, touch  → **Settings** → **Phone** → **Calibration**.
2. Touch the center of each target and repeat this step for all four targets displayed.
3. At the **Calibration completed. Save new setting?** prompt, touch **Yes** to save or **No** to cancel.

Note: When touching the screen in Calibration mode, you must touch the center of the cross hair area.

Motion Detection

The Motion Detection feature can be used for muting an incoming call or alarm, setting Snooze on an alarm, and starting and restarting a timer.

1. From Idle mode, touch  → **Settings** → **Phone** → **Motion Detection**.
2. Touch **On** to activate the Motion Detection feature, or touch **Off** to deactivate it.

For more information on using Motion Detection on your phone, see the following:

- To mute the ringer - see *“Other Answering Options”* on page 29.
- To mute an alarm - see *“Turning Off an Alarm”* on page 141.
- To start or restart a timer - see *“Timer”* on page 146.

Auto Keypad Lock

The Auto Keypad Lock feature locks your phone when the Backlight turns off. To modify this feature, follow these steps:

1. From Idle mode, touch  → **Settings** → **Phone**.
2. Touch **On** or **Off** from the **Auto Keypad Lock** field.

For information on setting the Backlight time settings, see “Backlight Time” on page 49.

For information on the Smart Unlock feature, see “Smart Unlock” on page 56.

Security

The Security feature enables you to restrict the use of your phone by others and to restrict the types of calls.

Various codes and passwords are used to protect the features of your phone.

- From Idle mode, touch  → **Settings** → **Phone** → **Security**.

Lock Phone

When the Lock Phone feature is enabled, the phone is locked and you must enter the 4 to 8 digit phone password each time the phone is switched on.

Note: You will be prompted to create a password the first time this feature is enabled.

To change the phone password, see “Change Phone Password” on page 54. Once you enter the correct password, you can use the phone until you switch it off.

- Touch **On** or **Off** from the **Lock Phone** field.

Lock SIM Card

When the Lock SIM Card feature is enabled, your phone only works with the current SIM. You must enter the lock code to unlock the SIM so you can use a different SIM card. Once you have entered the lock code, you are asked to confirm your password.

- Touch **On** or **Off** from the **Lock SIM Card** field.

Note: This lock code is typically the last four digits of the current phone number or can be obtained from an AT&T customer service representative.

Check PIN code

When the Check PIN code feature is enabled, you must enter your PIN each time you switch on the phone. Consequently, any person who does not have your PIN cannot use your phone without your approval.

- ▶ Touch **On** or **Off** from the **Check PIN Code** field.

Note: You can obtain your PIN from an AT&T customer service representative.



Lock Applications

Using this menu, you can lock your applications and media content (apps, messages, images, and sounds) from being accidentally accessed, altered or deleted. Once you lock the content, you must enter the phone's password to access the associated menus.

Note: The first time you access the password screen, you will be prompted to create a password.

1. Touch the **Lock Applications** field.
2. Touch the check box next to each application you wish to lock, or touch **All** to select all applications.
 - Applications include: Messaging, My Stuff, Recent Calls, Address Book, Calendar, Memo, IM, and Tasks.


- Touch  to store your new selections.

3. Enter a new password (during the first use) using the on-screen keypad into the **New Password** field and touch .
4. Enter the new password again and touch .

Note: To change this password, see “*Change Phone Password*” on page 54.

Fixed Dialing Mode


FDN (Fixed Dial Number) mode, if supported by your SIM card, restricts your outgoing calls to a limited set of phone numbers. When this feature is enabled, you can make calls only to phone numbers stored in the FDN list on the SIM card. For more information, refer to “*FDN Mode*” on page 73.

1. Touch **On** or **Off** from the **Fixed Dialing Mode** field.
 - **On:** you can only call phone numbers stored in the Fixed Dial Contacts. You must enter your PIN2 to continue this configuration. You can obtain your PIN2 from AT&T's customer service department.
 - **Off:** you can call any number.
2. Use the on-screen keypad to enter your PIN2 Code and touch .



Note: The PIN2 code is provided by AT&T. Entering an incorrect PIN2 code can cause the phone to lock, at which point, you will have to call AT&T customer service for assistance.

Change Phone Password

The Change password feature allows you to change your current phone password to a new one. You must enter the current password before you can specify a new one.

1. Touch the **Change Phone Password** field.
2. Enter the current phone password and touch .

Note: Initially, the phone will not have a password assigned, and step 2 will not be necessary. Once a password is assigned, all steps are necessary.




3. Enter the new password and touch .
4. Re-enter the same password and touch .

Note: If you change your password, be sure to write it down and keep it in a safe place. If you forget your password, your phone will require AT&T customer service to have it unlocked.

Change PIN code

This feature allows you to change your current PIN, provided that the Check PIN Code feature is enabled. The Check Pin Code field must be active before you can access this function (page 53).




Note: This code is provided by AT&T. Entering an incorrect code can cause the phone to lock, at which point, you will have to call AT&T customer service for assistance.

1. If the Check PIN Code feature has not been enabled, touch **On** from the **Check PIN Code** field.
2. Touch the **Change PIN Code** field.
3. Enter your current PIN code and touch .
4. Enter the new PIN code and touch .
5. Re-enter (reconfirm) the same code and touch .

Change PIN2 code



The Change PIN2 code feature allows you to change your current PIN2 to a new one. You must first enter the current PIN2 (obtained from AT&T) before you can specify a new one. Once you have entered a new PIN2, you are asked to confirm it by entering it again.

Note: Not all SIM cards have a PIN2. If your SIM card does not, this menu does not display.

1. Touch the **Change PIN2 Code** field.
2. Use the on-screen keypad to enter your PIN2 code and touch .
3. Enter the new PIN2 code and touch .
4. Re-enter (reconfirm) the same code and touch .

Reset Phone

You can easily reset your phone to its default settings. To reset your phone:

1. From Idle mode, touch  → **Settings** → **Phone** → **Reset Phone**.
2. At the **Continue?** prompt, touch **Yes** to reset, or **No** to cancel.
3. Enter your phone password, if prompted and touch .
4. After the phone settings have been reset, the **Reset Phone done** confirmation displays.

Once your phone has been reset to its default settings for those selected options, it will restart itself in order to incorporate the new settings.


Note: User Data such as contacts, messages, pictures, videos, and music is not deleted.

Restore Phone

The Restore Phone option is the same as the Reset Phone option described above in that all settings are reset to factory defaults. However, with the Restore Phone option, all user data is deleted.

Warning! All User Data such as contacts, messages, pictures, videos, and music will be deleted. Ensure that you remove your microSD card if applicable as it will be erased with the Restore Phone option.

Airplane Mode


Airplane Mode allows you to use many of your phone's features, such as Games, Voice note, etc., when you are in an airplane or in any other area where making or receiving calls or data is prohibited. When your phone is in Airplane Mode, it cannot send or receive any calls or access online information. The () icon appears in place of the signal strength indicator when active.

1. From Idle mode, touch  → **Settings** → **Phone**.
2. Touch **On** or **Off** from the **Airplane Mode** field.

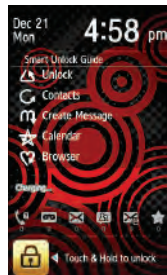
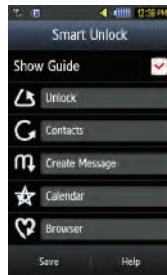
3. Press  to return to the previous Phone settings page.

Smart Unlock

Smart Unlock allows you to unlock your phone by drawing a preselected symbol with your finger. In addition to unlocking your phone, you can immediately display your contacts, create a message, or launch an application.

1. From Idle mode, touch  → **Settings** → **Smart Unlock**.
2. Touch the gray box next to a symbol. Initially, all of the boxes will be labeled **Off**.
3. Touch one of the white circles next to a specific function or application.
4. Touch **Save**. The Smart Unlock main menu displays with the new shortcut displayed next to the symbol.

Touch the **Show Guide** box to create a checkmark if you want the different Smart Unlock symbols to be displayed on the Idle screen whenever the phone is locked.



Call Settings


- From Idle mode, touch  → **Settings** → **Calls**.

Adjusting the General Call Settings

1. Touch **General** and select from the following options:
 - **Show My Number:** allows you to select how your caller ID is handled when an outgoing call is initiated. This is what others see on their Caller ID screen. This value can be made blank if you do not wish your number displayed to other users.
 - **Auto Reject:** selects which numbers will be automatically sent to voicemail based on a user-created list from within the Reject List.
 - **Call Answer:** selects how your phone answers incoming calls. Selections are: Send Key, Any Key, and Automatic (Time - 1-5 seconds).
 - **Auto Reply:** sets up an automatic text message that is sent to the calling party when they call you.
 - Touch either **On** or **Off** to activate/deactivate the function.
 - If active (On), touch the **Reply to Send** field and use the on-screen keypad to enter an auto reply message.
 - **Call Status Tones:** allows you to activate an alert tone for one of two available status categories. Touch an option to make your selection and then touch  to store your new selection. Options include:
 - **Call Connect Tone:** allows you to activate an alert tone when the a connection has been made.

- **Minute Minder:** allows you to activate an alert tone which sounds every minute the call is active.

- **Alerts on Call:** activates an alert tone for new messages being received during an active call. Touch  to store setting.


2. Press  twice to return to the previous Phone settings page.

Adjusting the Voice Call Settings

1. Touch **Voice Call** and select from the following options:

- **Call Forwarding:** incoming calls are re-routed to a secondary number that you specify. Select the condition for the call forward action:
 - **Forward Always:** activates an automatic forward of all incoming calls regardless of condition.
 - **Busy:** activates an forward function only when your number is currently in use and the caller receives a busy signal.
 - **No Reply:** activates an automatic forward of all incoming calls after a preset amount of time (5 seconds - 30 seconds).
 - **Unreachable:** activates an automatic forward of all incoming calls only when you can not be reached and your phone status is set to unreachable.
 - **Cancel All:** cancels all call forwarding functions.
- **Call Waiting:** this network service informs you when someone is trying to reach you during another call. You can specify individual call waiting options for voice calls and/or data calls.

- Touch one of the available options: **Activate**, **Deactivate**, **Check Status** (checks the status of this service on your account).
- **Auto Redial**: the phone automatically redials the last active number if the call was either cut off or you were unable to connect.
 - Touch either **On** or **Off** to activate/deactivate the function.
 - Touch **Save** to store the new setting.

2. Press  twice return to the previous Phone settings page.




Connectivity

The phone has several communication/connection parameters which can be edited.

Bluetooth

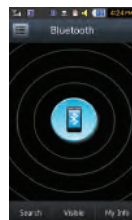
Bluetooth is a short-range wireless communications technology capable of exchanging information over a distance of about 30 feet without requiring a physical connection. Unlike infrared, you don't need to line up the devices to beam information with Bluetooth. If the devices are within a range of one another, you can exchange information between them, even if they are located in different rooms. The following Bluetooth options are available:

Bluetooth Activation and Deactivation

1. From Idle mode, touch  → **Settings** → **Connectivity** → **Bluetooth**.
2. Touch the Phone icon  to activate Bluetooth.
– or –
Touch  to deactivate Bluetooth.







Bluetooth
Inactive




Bluetooth
Active




Device Name

1. From Idle mode, touch  → **Settings** → **Connectivity** → **Bluetooth** → **My Info**.
2. Touch the **Name** field, touch and hold  to erase the current name.
3. Use the on-screen keypad to enter the new name for this device and touch . For more information, refer to “Entering Text” on page 37.
4. Touch .

Phone's Visibility

1. From Idle mode, touch  → **Settings** → **Connectivity** → **Bluetooth** → **Visible**.
2. Touch **Yes** or **No** to enable or disable the visibility (discoverability) of your phone.
 - Your phone becomes visible to other devices when you transmit your device's name to others in your area. This allows other devices to detect your phone and request a connection. If your phone is not visible, you can still detect and connect to other devices, while still hiding yourself from others.

Connecting to Other Bluetooth Devices

1. From Idle mode, touch  → **Settings** → **Connectivity** → **Bluetooth** → **Search**.
 - Detected Bluetooth devices then appear as buttons on the Bluetooth page.
2. Touch the desired device to begin pairing.
3. Touch the **Passkey** field, enter the passkey used by the target device and touch .
4. Select a connection option and touch .
5. Once the target device accepts the pair your new device shows as connected (green) within the Bluetooth page.

Remote SIM mode

This mode allows you to turn On or Off Remote SIM Mode. Remote SIM mode, when set to On, allows the Bluetooth phone car kit to access the contact information stored on the SIM card.

Note: There is a risk that another Bluetooth device (user) can access and modify your SIM card features and data.

1. From Idle mode, touch  → **Settings** → **Connectivity** → **Bluetooth** → **My Info**.

2. Touch **On** or **Off** from the **Remote SIM Control** field.
3. Touch  .

Bluetooth Services

The Bluetooth specification is a protocol that describes how the short-range wireless technology works, whereas services describe the individual devices that are supported. These services reduce the chance that incompatible devices are allowed to connect to your phone.

- **Headset:** a Bluetooth headset enables both incoming and outgoing calls using Bluetooth headsets.
- **Handsfree:** a Bluetooth car kit or speakerphone enables both incoming and outgoing calls.
- **Bluetooth Stereo Headset:** used to make calls and listen to music through the Bluetooth stereo headset.
- **Serial Port:** used to connect to other Bluetooth devices through a virtual serial port.
- **Dial up:** used to provide Internet access for Bluetooth devices through the phone's modem.
- **Basic Printing:** used to print images, text messages, personal data such as namecards and appointments, etc. through a remote Bluetooth printer.
- **File transfer:** used to transfer files to and from Bluetooth devices.

- **Object Push:** used to exchange personal data (namecards, Address Book contacts, etc.) with Bluetooth devices.
- **SIM Access:** provides access to the SIM card on the phone.

Configuring Your Phone's USB Settings

This menu selects the method of communication for the USB port.

Note: The Bluetooth feature **must first be disabled before initiating a USB connection** with the phone. Prior to connecting the USB cable to the phone, install the latest version of the PC Studio application. This application installs the necessary USB drivers onto your machine. For a free download of PC Studio, go to www.samsung.com/us/support.

1. From Idle mode, touch  → **Settings** → **Connectivity** → **Select USB Mode**.
2. Select one of the following USB modes:
 - **Ask on Connection:** causes the phone to present a "Select USB Mode" pop-up when you connect to the PC. You can then choose from either: **Samsung PC Studio**, **Media Player**, or **Mass Storage**.
 - **Samsung PC Studio:** sets PC Studio to launch as the default application when a USB connection is detected.
 - **Media Player:** sets the Media Player to launch as the default application when a USB connection is detected.


- **Mass Storage:** allows you to utilize the onboard storage capacity of the phone's microSD card to store and upload files. This option allows your computer to detect the phone's microSD card as a removable storage drive.

3. Touch .


Network Profile Configuration

Your phone is wirelessly connecting to the Internet via a built in WAP browser. Connection can be made via either MEdia Net or AT&T MMS (MultiMedia Server).

Use this menu to create and customize the profiles containing the settings for connecting your phone to the network. Although the active connection can be changed by the user, it is recommended that this choice be made with the assistance of either the retailer or customer service representative.

1. From Idle mode, touch  → **Settings → Connectivity → Network Profiles**.
2. Touch one of these options:
 - **MEdia Net**
 - **AT&T MMS**

Note: The MEdia Net WAP and AT&T MMS are pre-configured and cannot be altered on this screen. Your phone is set up by default for connecting to the network.

3. To create a new connection, touch .
4. Select the parameter you want to edit:
 - **Set Name:** enter a profile name.
 - **Access Name:** edit the access point name.
 - **Auth Type:** select the type of authentication used for this WAP connection: None, Normal, or Secure.
 - **User ID:** enter the User ID required to connect to the network.
 - **Password:** enter the user password required to connect to the network.
 - **Protocol:** set the connection protocol used by the WAP browser: WAP, HTTP, or Other.
 - **Home URL:** enter the URL address of the page to be used as your homepage.
 - **Gateway Address:** (WAP only) enter the gateway address of the proxy server.
 - **Proxy Address:** (HTTP only) set the proxy server address and port.
 - **Secure Connection:** (WAP only) set to On or Off.
 - **Linger Time (sec.):** set a time period (in seconds) after which the network is disconnected if there has been no new data traffic in that time.
 - **Advanced Settings:** allows you to configure some of the IP-specific information: Static IP, Static DNS, Server information, and Traffic Class.


- **Static IP:** specify if you want to manually enter an IP address. If you want the IP address to be automatically assigned by the server, remove the check mark.
- **Static DNS:** specify if you want to manually enter the Domain Name Server (DNS) address. If you want the address to be automatically assigned by the server, remove the check mark.
- **Traffic Class:** select the traffic class.

Note: The WAP settings may vary depending on the service provider.

5. Touch  to store these new settings.

Applications Settings


The Applications Settings feature allows you to configure the functional parameters for most of the onboard applications. These applications are described in more detail within other sections of this manual.


1. From Idle mode, touch  → **Settings → Applications Settings**.
2. Select the type of application which you want to change:
 - **Messaging** (see page 80)
 - **Browser** (see page 62)
 - **Music Player** (see page 111)
 - **Record Audio** (see page 63)

- **Calendar** (see page 63)
- **Address Book** (see page 67).

Browser Settings




To configure the parameters on the onboard browser, use the Browser Settings page.

1. In Idle mode, touch  → **Settings → Applications Settings → Browser**.
2. In Browser Settings, touch any of the following function fields.
 - **Clear Caches:** deletes the information stored in the cache. The cache stores the most recently accessed pages.
 - **Delete Cookies:** delete cookies. Cookies are pieces of personal information sent to a web server while navigating the web.
 - **Cookie Options:** sets whether cookies are stored on your phone (**Accept All** or **Reject All**). If you select **Prompt**, the phone will ask you to save the cookies on every page requiring cookies.
 - **Delete History:** deletes the record of any previously visited web sites.
 - **Preferences:** changes the settings for the web browser to suit your preference.
 - **Browser Profiles:** deletes the current browser profile. For more information, refer to “*Changing the WAP Profiles*” on page 136.

- **About Browser:** displays the access version and copyright information about the browser.
3. Touch **Yes** to activate the feature.
— or —
Touch  to save the new setting.



Record Audio Settings

To configure the filename and maximum length for a recording.

1. From Idle mode, touch  → **Settings** → **Applications** → **Settings** → **Record Audio**.
2. Touch either of the following fields and edit the information:
 - **Default Name:** allows you to use the on-screen keypad to enter a prefix name of all recorded audio files. Touch  to store the new name.
 - **Recording Time:** allows you to choose the maximum limit allowed for the recorded audio file (1 Minute, 5 Minutes, 10 Minutes, 15 Minutes, 30 Minutes, 60 Minutes, or Limit for MMS).
3. Touch .

Calendar Settings

To configure the starting day and view used when opening the Calendar application.

1. From Idle mode, touch  → **Settings** → **Applications** → **Settings** → **Calendar**.
2. Touch either of the following fields and edit the information:
 - **Starting Day:** allows you choose which day mark the first day in your calendar week (Sunday or Monday).
 - **View by:** allows you to choose the default view for appointments used by the Calendar application when launched (Month, Week, or Day).
3. Touch .


Address Book Settings

To configure your Address Book application.

1. From Idle mode, touch  → **Settings** → **Applications** → **Settings** → **Address Book**.
2. Touch one of the following fields and edit the information:
 - **My Business Card**: creates and attaches a virtual business card to be used as an attachment to outgoing messages. For more information, see *“Attaching Business Card to a Message”* on page 82.
 - **Speed Dial**: allows you to set up Speed Dial for your contacts. For more information, refer to *“Making a Call Using Speed Dial”* on page 27.
 - **Save New Contacts to**: defines the destination for new contact entries (Phone, SIM Card, or Always Ask).
 - **View Contacts from**: to filter the display of current Address Book entries. Options include: All, Phone, or SIM Card.
 - **Own Number**: to display your current phone number.
 - **Fixed Dial Contacts**: assigns phone numbers as FDN entries.
 - **Used Space**: displays the memory storage allocation (total available and remaining) within both your Phone, SIM card, and FDN list.
3. Touch  (not all of the above options require that you save).

Memory Management

You can easily check the amount of memory being used for storing data, such as messages, media, calendar data, or contacts entries. You can also delete any selected information from your phone:


1. From Idle mode, touch  → **Settings** → **Memory** → **Management**.
2. Touch any of the following options:
 - **Clear Phone Memory**
 - **Memory Card Details**
 - **Used Space**

Clear Phone Memory

From this menu you can clear the memory for Files, Messages, Address Book entries, Calendar entries, Tasks, or Memos. You can all select All to clear everything listed.

Note: To completely remove any personal information stored on your device, see *“Warranty Information”* on page 168.

1. From Idle mode, touch  → **Settings** → **Memory** → **Management** → **Clear Phone Memory**.

2. Place a checkmark alongside those applications you wish to clear by touching individual applications
— or —
touch **All** to clear all the memory settings.
3. Touch .
4. Enter the user-defined password and touch **OK** to clear the memory settings. For more information, refer to “*Change Phone Password*” on page 54.
5. At the **Clear?** prompt, touch **Yes** to confirm or **No** to cancel.

Memory Card Details



Allows you to view specific information related to the current microSD card being used for storage.

- From Idle mode, touch  → **Settings** → **Memory Management** → **Memory Card Details**.



Note: Memory card is optional.

Formatting the Memory Card

Allows you to format your memory card. All information on the memory card will be removed and new folders will be created for your content. New folders include Music, Tones, Recorded Audio, Picture, Video, and Other Files.

1. Ensure that your memory card is inserted properly in your phone. For more information, refer to “*Installing the Memory Card*” on page 6.
2. From Idle mode, touch  → **Settings** → **Memory Management** → **Memory Card Details**.
3. At the bottom of the screen, touch **Format**.
4. The prompt, **Formatting will erase all data. Continue?** is displayed. Touch **Yes** to continue or **No** to cancel.
5. After formatting, the **Memory Card Details** screen appears.
6. Touch **Rename** if you would like to rename your memory card.
7. When you are finished, press  to return to Idle screen.

Check the Used Space

1. From Idle mode, touch  → **Settings** → **Memory Management** → **Used Space**.
2. Select one of the following storage categories to view the contents of a category's memory:
 - **Shared Memory**
 - **Messaging**
 - **My Stuff**
 - **Calendar**
 - **Tasks**
 - **Memo**
 - **Address Book**
3. When you are finished, press  to return to Idle screen.

Section 7: Understanding Your Address Book

This section allows you to manage your daily contacts by storing their name and number in your Address Book. Address Book entries can be sorted by name, entry, or group.

Note: When storing an Address Book entry into your SIM card, note that only the name, phone number, group, and slot location are initially offered as fields (some SIM cards may allow an address as well). Although you may add additional fields to a SIM entry; if you move that same SIM card to another model phone, it is possible that only the basic information will be transferred.



Address Book Settings

For information on your Address Book settings, see “*Address Book Settings*” on page 64.


Adding a New Contact

Use the following procedure to store a new contact to your Address Book.




Saving a Number from the Idle screen

1. Touch  →  (**Create Contact**). This opens the New Contact screen.
2. Touch the image icon and assign a picture to the new entry by choosing one of three options:


- **Remove** although not an option with a new entry, deletes any previously assigned image.
- **Take Photo** to use the camera to take a new picture and assign it to this entry.
- **Caller Image** to retrieve a previously stored image from your Pictures folder and assign it to this entry. Select an image and touch **Add** to assign the image and return to the previous New Contact screen.

3. Touch the **First Name**, **Last Name**, and **Display Name** fields and use the on-screen keypad to enter names for the new entry, and touch . (For more information, refer to “*Entering Text*” on page 37.)

- **First Name:** allows you enter a first name for this entry.
- **Last Name:** allows you enter a Last name for this entry.
- **Display Name:** is automatically filled with the First Name + Last Name. You may enter a different display name if you wish. The Display Name is what appears when you receive a call from this contact.

4. Touch the **Mobile** field and use the on-screen keypad to enter the phone number for the entry, and touch  .
Touch  if you want to change the category type of the entry. Choose from among: **Mobile**, **Home**, **Work**, **Fax**, or **Others**.
5. Use your fingertip to scroll down the screen and touch any of the remaining fields to update their information or touch , if required, to save your updates. Available fields consist of:
 - **Email**: adds a contact email address for this entry.
 - **Group**: assigns this contact to group. Touch an group type to complete the assignment. For more information, refer to “*Creating New Group*” on page 74.
 - **Ringtone**: assigns a ringtone for this contact information. Choose from **Tones**, **Music**, or **Recorded Audio** categories. Touch a music file to play a short sample and then touch **Add** to complete the assignment.
 - **Vibration**: assigns a vibration type for this contact information. Touch a setting (**Vibration 1 - 5**) to be provided with a sample. Touch **Save** to complete the assignment.
 - **Birthday**: assigns a calendar date for the contact’s birthday. Touch **Save** to store the new date.


- **Note**: allows you enter notes associated with this contact. For more information, refer to “*Entering Text*” on page 37.

6. Touch  to store the new entry into the Address Book.

Note: By default, Contacts are saved on the phone. To copy them to a SIM card, see “*Copying an Entry to the SIM Card*” on page 76.


Adding More Fields to a Number

While in the process of creating a new entry or editing an existing contact, you can add additional fields to the entry’s list of information.


1. Within the open Contact Screen, touch  (**Add More Fields**).
2. Place a checkmark adjacent to an individual field by touching each entry.
— or —

Place a checkmark alongside all entries by touching **All**.
Additional fields include:



- **Mobile**: adds an additional Mobile number field for the entry.
- **Home**: adds an additional Home number field for the entry.
- **Work**: adds an additional Work number field for the entry.

- **Fax:** adds an additional Fax number field for the entry.
 - **Others:** adds an Others field for the entry.
 - **Email:** adds an additional contact Email address field for this entry.
 - **URL:** adds a Web site's URL to the entry.
 - **DTMF:** adds a DTMF tone string for use with this entry.
 - **Group:** creates an additional group field for group assignment.
 - **Message Tone:** adds a field used to assign a message tone that will sound when messages are received from this contact.
 - **NickName:** adds a field that can be used to enter a nickname for the entry. The NickName is not displayed when calls are made to or received from the contact.
 - **Company:** adds a Company field for this entry.
 - **Job Title:** adds a Job Title field for this entry.
 - **Address - Home:** adds a field used to assign a physical home address for this entry.
 - **Address - Work:** adds a field used to assign a physical work address for this entry.
3. Touch  to store the new fields to the entry and return to the previous screen.
 4. Touch the new fields to enter information.





Deleting Fields From a Number

1. Within the open Contact Screen, touch  (**Delete Fields**).



Note: Only certain new fields may be deleted. If you have not added any new fields to the contact, the **Delete Fields** button will not appear.

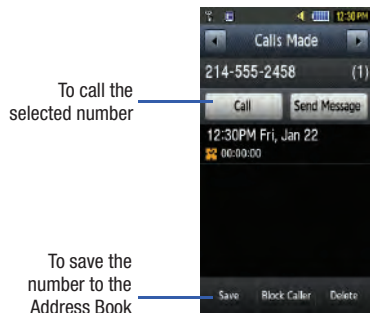
2. Touch each field you wish to delete and a checkmark will appear.
3. Touch .
4. Once you have made your deletions, touch  to store the contact and its fields.


Saving a Number During a Call

1. Touch  and use the on-screen keypad to enter your number.
2. Press  or touch  to initiate the call.
3. Touch  → **Save to Address Book** → **New**.
 - Select **Update** if this was a previously created entry and you are adding the current number to the previous entry.
4. Enter the desired information, see “Saving a Number from the Idle screen” on page 67.

Saving a Number After a Call Has Ended

1. Press  to bring up the recent calls screen.
— OR —
Touch  → **Tools** → **Recent Calls**.
2. Touch a phone number from the list to reveal the **Details** page (shown below) for the phone entry.






3. Touch  → **New**.
 - Select **Update** if this was a previously created entry and you are adding the current number to the previous entry.


4. Enter the desired information, see “Saving a Number from the Idle screen” on page 67.

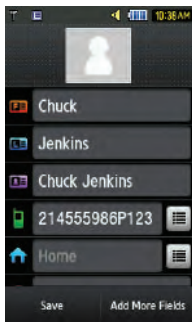
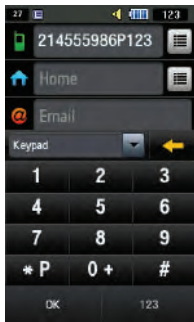
Adding Pauses to Contact Numbers

When you call automated systems, you are often required to enter a password or account number. Instead of manually entering the numbers each time, you can store the numbers in your Contacts along with special characters called pauses.

To add a pause to a Contact:

1. Touch , and then touch the name to open the Contact.
2. Touch  and then select the desired phone number.
3. Touch the **Phone Number** field and then touch the screen at the place where the additional numbers need to be added.
4. Press and hold  to add a two-second pause, and use the keypad to enter the additional numbers.

Note: If more than a two-second pause is required, press and hold  as many times as needed to add additional two-second pauses.



5. Touch **OK**.
6. Touch **Save** to store your changes.

Using Contacts

Dialing a Number from Address Book

Once you have stored phone numbers in the Address Book, you can dial them easily and quickly by either using their SIM card location number or by using the Search field to locate the entry.

Note: The default Address Book entries are: *Now - *669, Check Bill Balance - *225#, Customer Care - 1-800-331-0500, Directory Assistance - 411, Music ID - #43, Pay My Bill - *729, View Data Usage - *3282#, View My Minutes - *646#, and Voice Dial - *08.

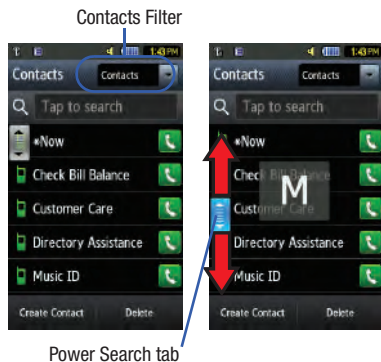
Finding an Address Book Entry

You can store phone numbers and their corresponding names onto your SIM card and phone's onboard memory. The two locations are physically separate but are used as a single entity, called the Address Book.

Depending on your particular SIM card, the maximum number of phone numbers the SIM card can store and how they are stored may differ.

1. In Idle mode, touch **Menu** → **Address Book** → **Contacts**.
2. Touch the **Contacts Filter** field (upper-right) and select **Contacts**. Additional entry categories include Groups and Favorites.


3. Within the Contacts list (sorted alphabetically), drag the **Power Search** tab to quickly “thumb through” the alphabet. When you get to the letter that begins with the first name you are looking for, release the tab and then scroll to the contact you are searching for.

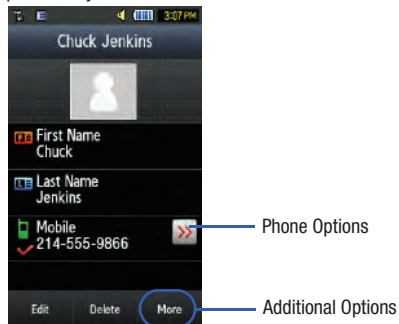








4. When found, touch  adjacent to the entry to make the call.

Address Book Entry Options

While in the details page for a specific entry (seen below) you have two sets of options, each accessible from two of the on-screen buttons.

1. Touch  and touch an Address Book name from the list to reveal the **Entry Options** page (shown below) for the phone entry.



2. Touch  to reveal the first set of options:
 - **Call:** allows you to call a currently selected entry.
 - **Send Message:** allows you to send a text message or a multimedia message to the selected entry.
3. Press  to return to the previous Entry Options page.
4. Touch  to alter the properties of the current entry such as: Name, Category, Group, or location. Touch  to store your changes.
5. Touch  to delete the current address book entry from a target location such as the Phone and/or SIM card.
6. Touch  to reveal the second set of entry options:
 - **Print via Bluetooth:** allows you send the selected contact entry information to a Bluetooth compatible printer.
 - **Send Business Card via:** allows you to send a message to the selected entry which contains the information from an Address Book Business Card entry which you have on file. This can be sent as either a message or via Bluetooth.
 - **Add to Favorites:** allows you add the current contact entry to your favorite list of callers (Favorites list).

Finding My Own Phone Number

This function is a memory aid, which you can use to check your own phone number if you need to do so.


- In Idle mode, touch  → **Address Book** → **Address Book**
Settings → **Own Number** → <voice line #>.

FDN Mode

FDN (Fixed Dialing Number) mode, if supported by your SIM card, restricts your outgoing calls to a limited set of phone numbers. When this feature is enabled, you can make calls only to phone numbers stored in the FDN list on the SIM card.

Note: FDN Mode must be set to **On** in the **Menu** → **Settings** → **Phone** → **Security** → **Fixed Dialing Mode** option before you can add, change, or delete contacts on the FDN List.

Changing the FDN mode Status

1. In Idle mode, touch  → **Settings** → **Phone** → **Security**.
2. Scroll down to the **Fixed Dialing Mode** field and touch **On** (to enable fixed dialing) or **Off** to disable the option.







Important!: With Fixed Dial Mode enabled, you will NOT be able to dial any number other than those created Fixed Dial Numbers.

Creating New FDN Numbers

With the Fixed Dial mode On, follow these procedures:



1. In Idle mode, touch  → **Address Book** → **Fixed Dial Contacts** → **Create FDN**.


Note: If FDN is Off: touch **Menu** -> **Address Book** -> **Address Book Settings** -> **Fixed Dial Contacts** -> **Create FDN**. Then follow steps 2-7.

2. Enter your PIN2 password and touch . This number is provided to you by your Service Provider.
3. Touch **Name** and use the on-screen alphanumeric keypad to enter a name for this FDN contact. Touch .
4. Touch **Phone Number** and use the on-screen numeric keypad to enter a contact phone number for this FDN contact. Touch .
5. Touch the SIM card location field to then use the on-screen numeric keypad to enter a location value for the entry on the SIM card. Touch .
6. Touch  to store the new FDN entry.
7. Press  to return to Idle mode.


Group Settings

Creating New Group


1. In Idle mode, touch  → **Address Book** → **Groups** → **Create Group**.
2. Touch the **Group Name** field and use the on-screen keypad to enter a new group name. For more information, refer to “*Entering Text*” on page 37.
 - Touch  to store the new group name.
3. Touch the **Group Picture** field and choose a location for the new image:
 - **Reset:** although not an option with a new group, deletes any previously assigned image.
 - **Take Photo:** to use the camera to take a new picture and assign it to this entry.
 - **Group Picture:** to retrieve a previously stored image from your Pictures folder and assign it to this group entry.
4. Touch **Group Ringtone** to choose an audio file for assignment to this new group. Choose from **Tones**, **Music**, or **Recorded Audio** categories.
 - Touch a music file to play a short sample and then touch **Add** to complete the assignment.

5. Touch **Group Vibration** to choose a vibration type for assignment to this new group. Choose from five vibration options (**Vibration 1-5**).
 - Touch a vibration option to activate a short sample and then touch **Save** to complete the assignment.
6. Touch  to store the new Group category.

Adding an Entry to a Group




1. In Idle mode, touch  → **Address Book** → **Groups**.
2. Touch a group entry.
3. Touch **Add Member** and place a checkmark alongside those entries you wish to add to the current Group.
4. Touch **Add**.

Removing an Entry From a Group

1. In Idle mode, touch  → **Address Book** → **Groups**.
2. Touch a group entry.
3. Touch **Remove Member** and place a checkmark alongside those entries you wish to remove from the current Group.
4. Touch **Remove**.

Editing a Caller Group




To edit a Group entry, there must be at least one member as part of the selected group.

1. In Idle mode, touch  → **Address Book** → **Groups**.
2. Touch a current Group entry.
3. Touch  → **Edit Group**.
4. Make modifications to the **Group Name**, **Group Picture**, **Group Ringtone**, **Group Vibration** fields. For more information, refer to “*Creating New Group*” on page 74.
5. Touch  to store your changes.




Address Book Favorites

Once you have stored phone numbers in the Address Book, you can add them to your Favorites list.




Adding Favorites to your Address Book

1. In Idle mode, touch  → **Address Book** → **Favorites**.
2. Touch .
3. Touch the Contacts you want to add to your Favorites and a checkmark will appear in the box next to the contact.
4. Touch .

Removing Favorites from your Address Book

1. In Idle mode, touch  → **Address Book** → **Favorites**.
2. Touch .
3. Touch the Contacts you want to remove from your Favorites.
4. Touch .

Changing the Order of your Favorites



1. In Idle mode, touch  → **Address Book** → **Favorites**.
2. Touch .
3. Drag the entry to the desired location in your Favorites.
4. Touch .

Managing Address Book Entries



You can copy, delete, and view the memory status for the Phone and SIM entries on your phone.

Copying an Entry to the SIM Card

Note: When storing an Address Book entry into the SIM card, note that only the name, phone number, group, and slot location are initially offered as fields (some SIM cards may allow an address as well). To save additional information for a particular contact, such as other phone numbers, or e-mail, it is important to add new fields to that Contact information. It is also important to note that if you move the SIM card to another phone that does not support additional fields on the SIM card, this additional information may not be available.

1. In Idle mode, touch  → **Address Book** → **SIM Management** → **Copy Contacts to SIM**. The phone then displays a list of your current contacts.
2. Place a checkmark adjacent to those entries you wish to have copied to the SIM card.
 - Repeat this step for all individual entries you wish copied to the SIM or touch **All** to place a checkmark alongside all entries.
3. Touch **Copy**. The selected numbers are copied to the SIM card.
4. Press  to return to Idle mode.




Copying an Entry to the Phone

1. In Idle mode, touch  → **Address Book** → **SIM Management** → **Copy Contacts from SIM**. The phone then displays a list of your current contacts held on the SIM card.
 - If the entry's associated Group graphic has a SIM location icon on it, then the entry exists on the SIM card. This is the type you can duplicate.
 - If the entry's associated Group image does not have a SIM location icon, then this entry currently exists on the phone.
2. Place a checkmark adjacent to those entries you wish to have copied from the SIM card to the Phone.
 - Repeat this step for all individual entries you wish copied to the Phone or touch **All** to place a checkmark alongside all entries.
3. Touch **Copy**.
4. When you are finished, press  to return to Idle mode.



Deleting All of the Address Book Entries

You can delete all Phone or SIM entries from your phone's memory.

Deleting all entries from the Phone

1. In Idle mode, touch  → **Address Book** → **Contacts** → **Delete**.
2. Touch the **All** field to place checkmarks alongside all the current Address Book entries.
3. Touch **Delete**.
4. At the **Delete?** prompt, touch **Yes**.
5. Enter your password and touch .
6. When you are finished, press  to return to Idle mode.

Deleting all entries from the SIM



1. In Idle mode, touch  → **Address Book** → **SIM Management** → **Delete Contacts from SIM**.
Touch the **All** field to place checkmarks alongside all the current Address Book entries.
2. Touch **Delete**.
3. At the **Delete?** prompt, touch **Yes**.
4. Enter your password and touch .

5. When you are finished, press  to return to Idle mode.

Note: Entries on the FDN Address Book must be deleted from within the FDN Address Book

Using the Service Dialing Numbers


You can view the list of Service Dialing Numbers (SDN) assigned by your service provider. These numbers may include emergency numbers, customer service numbers, and directory inquiries.

1. In Idle mode, touch  → **Address Book** → **Service Numbers**.
2. Scroll through the available numbers.
3. To dial the number displayed, press .

Note: This menu is available only when your SIM card supports Service Dialing Numbers.

Checking the Address Book's Used Space

You can check how many names and numbers are stored in the Address book, in both SIM card and the phone memory. You can also see the capacity of both memories.


1. In Idle mode, touch  → **Address Book** → **Address Book Settings** → **Used Space**.
 - **Phone:** tells you how many Address Book entries (out of a possible 2000) are in use.
 - **USIM:** tells you how many entries are in use on your SIM card.
 - **Additional No. 1:** if you have added additional numbers to contacts saved on the SIM card, this is a counter of the number of SIM contacts with a second number saved on your SIM card.
 - **Additional No. 2:** if you have added additional numbers to contacts saved on the SIM card, this is a counter of the number of SIM contacts with a third number saved on your SIM card.
 - **Email:** tells you how many email addresses exist on your SIM card.
 - **FDN:** tells you how many entries exist on your FDN SIM memory.

Note: Depending on the SIM card, the number of entries may differ.

2. Once finished, press  to return to Idle mode.

Yellow Pages Mobile

The Yellowpages Mobile application provides quick and ready access to businesses, map locations, and storage of your favorite searches (My Place). This application allows you to tap into local businesses, locations, and events, connecting you to your search in real-time.

1. Touch  → **YPmobile**.
2. Follow the on-screen prompts to enter the desired business name, location or search by category types.

Section 8: Messaging

This section describes how to send or receive different types of messages. It also includes the features and functionality associated with messaging.

Types of Messages

Your phone provides the following message types:

- Text Messages
- Multimedia (Picture and Video) Messages
- IM Messages
- Email Messages

The Short Message Service (SMS) lets you send and receive text messages to and from other mobile phones or email addresses. To use this feature, you may need to subscribe to your service provider's message service.

The Multimedia Messaging Service (MMS) lets you send and receive multimedia messages (such as picture messages and video messages) to and from other mobile phones or email addresses. To use this feature, you may need to subscribe to your service provider's multimedia message service.

Important! When creating a message, adding an image, a sound file, or a video clip to a text message changes the message from a text message to a multimedia message.

Messaging icons are displayed at the top of the screen and indicate when messages are received and their type. For more information, refer to “*Icons*” on page 14.

Creating and Sending Messages

1. Touch  → **Messaging** → **Create Message**.
— or —
Touch **Message** from the bottom of any Main menu.
2. Select a recipient by touching **Tap to Add Recipient** and then selecting an associated option:
 - **FDN Contacts**: to select a recipient from your FDN Contacts list (if FDN mode has been turned on).
 - **Enter Manually**: to manually enter a destination using a valid cellular phone number or email address.
 - **Contacts**: to select a recipient from your Contacts list (valid entries must have a wireless phone number or email address).
 - **Recent Contacts**: to select a recipient from a list of recently sent messages.
 - **Group**: to select a recipient from the Group list.

Note: If the number of recipients are less than 10, all members in the group will be added. You will need to delete any unnecessary members in the list by selecting the trash can icon and deleting unwanted entries.

3. Touch the empty text field and use the on-screen keypad to enter a message. Rotate the phone counterclockwise on its side to reveal the QWERTY keypad. For more information, refer to “*Entering Text*” on page 37.
4. Touch **OK** to save your text and return to the message screen.
5. Add more recipients by touching the recipient field.
6. Review your message and touch **Send**.

Additional Message Options

1. Touch **Insert** to reveal additional insert options.
 - **Picture:** allows you to choose an existing image from the Pictures list, then add it to your message by touching **Add**.
 - **Video:** allows you to choose an existing video from the Videos list, then select **Add**.
 - **Audio:** allows you to choose an existing audio file from the Audio list, then add it to your message by touching **Add**.
 - **Templates:** allows you to insert one of the preset message templates to the text (for example, “Where is the meeting?”).

2. Touch **More** to reveal additional options:
 - **Take Picture:** allows you to temporarily exit the message, take a photo with phone’s camera, and then add it to your message by touching **OK**.
 - **Record Video:** allows you to temporarily exit the message, record a video clip using the phone’s camera, and then add it to your message by touching **OK**.
 - **Record Audio:** allows you to temporarily exit the message, record an audio clip using the phone’s microphone, and then add it to your message by touching **Add**.
 - **Favorite URL:** allows you to temporarily exit the message, access your Favorites list then select those URLs you would like to add to the current message by touching **Add**.
 - **Contact Info:** allows you to choose an existing Address Book entry, then add it to your message by touching **Insert**.
2. Touch **More** to reveal additional options:
 - **Preview:** allows you to preview your current message before delivery (multimedia messages only).
 - **Slide Options:** allows you to add more images to the current message but then have those configured to display as a slideshow on the recipients phone. Options include: Add Slide, Delete Slide, or Edit Style (multimedia messages only).
 - **Attach Files:** allows you to add either a file, card, or other information such as a calendar entry, task, or note.
 - **File:** allows you to insert an audio file, graphic, or video clip to your message as an attached file.

- **Business Card:** allows you to insert the contact information for an entry from Address Book directly to your message as an attached file.
 - **Event:** allows you to insert an Event entry from your calendar directly to your message as an attached file.
 - **Tasks:** allows you to insert an entry from your calendar tagged as a Task directly to your message as an attached file.
 - **Memo:** allows you to insert a presaved Memo (text) directly to your message as an attached file.
 - **Favorites:** allows you to add a web address from your Favorites list of Internet sites as an attachment to the message.
 - **Add Subject/Remove Subject:** allows you to either add or delete a subject field to the new message (multimedia messages only).
 - **Save to Drafts:** saves the current message to the Drafts folder.
 - **Save as Template:** allows you to save the message as a template so you can use it again later.
 - **Delivery Options:** allows you to configure the options associated with sending the message.
 - **Request Reports:** allows you to be alerted when the message is received and when it is read (text messages only).
3. When you have finished composing your message, touch **Send** to and confirm the recipient(s). For more information, refer to “*Creating and Sending Messages*” on page 80.

4. Touch **Send** to deliver the message to the selected recipients.

Attaching Business Card to a Message

To attach your Business Card to an outgoing message, follow these steps:

1. Touch **Menu** → **Address Book** → **Address Book Settings** → **My Business Card**.
2. Create your Business Card by entering the information that you want (this must only be done once) and touch **Save**.
3. Touch **More** → **Send Business Card via** → **Message**.
4. Enter your message and touch **OK**.
5. Add recipient(s) and touch **Send**.




Viewing New Received Messages

1. In Idle mode, new messages are indicated by icons and a **New Messages** pop-up. For more information, refer to “*Understanding the Events Widget*” on page 25.
2. Touch the **View all** button from the New Messages pop-up.

Note: If you accidentally exit from this notification screen, you will need to go to **Menu** → **Messaging** → **Inbox** to access your messages.

3. Touch a message you wish to view. The selected message appears in the display.

Tip: When viewing a text message, press the **Up** or **Down** volume keys to increase or decrease the font size of the message text. Six different font sizes are available.

4. To play a multimedia message, touch  .
 - To pause playback of the multimedia message, touch  .
 - To stop playback of the multimedia message, touch **Stop**.
5. To scroll through the message (if additional text pages have been added), touch the screen and in a single motion, scroll up or down the page.
6. When you have finished, press  .


Note: Messages can also be accessed by navigating to your Inbox (**Menu** → **Messaging** → **Inbox**).

Using Message Options

Message options at the Inbox level differ according to the message type, what you have done with the message, and whether you are viewing the message. Some of the main message category types include:

- **Inbox:** stores any incoming message (text or multimedia).
- **Sent:** stores a copy of the messages you sent.
- **Outbox:** contains messages until they are sent and then the message no longer displays in this box but instead displays in the Sent box.
- **Drafts:** stores unsent messages that you want to edit or send later.

► With the list of current message displayed, use any of the following menu options:

- **List by:** sort the current list based on one of the following criteria (criteria will be different depending on the type of message):
 - Sender, Read/Unread, Type, Subject, Size, or Lock/Unlock status.
- **Delete:** deletes either a single or multiple set of messages. Touch an entry from the list to place a checkmark alongside the entry and mark it for deletion. Touch  to complete the process.

► With a message open for reading, use any of the following menu options:

- **Reply (to):** allows you to compose and send a reply to the message. This option reads Reply (when replying to an SMS [Text] message), and Reply to (when replying to an MMS [Multimedia] message).


- **Delete:** deletes the current message.
- **More:** provides these additional message functions:
 - **Forward:** allows you to forward the message.
 - **Save to Address Book:** allows you to save the recipient or sender's information from the message to your Address Book as either a New or Updated entry. For more information, refer to *"Understanding Your Address Book"* on page 67.
 - **Move to Phone/Move to SIM card:** If a message is stored in the SIM card, it is saved to the phone's memory. If a message is stored in the phone's memory, it is then saved to the SIM card.
 - **Save as Template:** allows you to save text and multimedia as a template.
 - **Print via Bluetooth:** allows you to print the contents of the message on a Bluetooth compatible printer.
 - **Save Attachment:** allows you save any selected attachments. If the filename matches one you already have in your folder, you are prompted to rename the filename. This option only appears for multimedia messages.
 - **Properties:** allows you to see properties of a message such as Date, From, To, Size, Priority, Delivery Report, and Read Report. This option only appears for multimedia messages.
 - **Lock/Unlock:** allows you to secure a selected message by protecting it from accidental alterations. This option only appears for multimedia messages that are stored in the phone's memory.

Using Mobile Email

Take your email with you! With Mobile Email you can check your Yahoo!® Mail, AOL®, AIM, Windows Live Hotmail, AT&T Mail®, Gmail, and other providers quickly and easily.

Signing into Your Mobile Email

To sign into your Mobile Email, follow these steps:

1. Touch  → **Messaging** → **Mobile Email**.
2. Touch an Email carrier of your choice.
3. Touch **Sign Up** or **I Agree** to accept the conditions of service.
4. Touch both the ID and password fields, then use your on-screen keypad to enter the account information (for example, "silverfox2"), and touch **Sign In**. You will be connected to your account's Inbox and contacts, where you can send and receive emails.
5. Follow any remaining on-screen instructions to complete the process.



Using Instant Messaging (IM)

Instant Messaging allows you to send and receive instant messages using AIM, Messenger, and Yahoo!® communities.

Note: Before using this feature, you need to subscribe to a messaging service. For further details, contact your service provider.

Signing into Your IM Account

Although each account type differs, the initial sign in procedure is common to all supported IM clients. Before beginning the sign in procedure, you must complete the previous procedures for selecting your default IM Community to which you are subscribed.

1. Touch  → **Messaging** → **IM**.
– or –
Touch  → **IM**.
2. Touch an IM client of your choice (AIM, Messenger, or Yahoo!).
3. Touch New Account and then touch the available fields to enter your information such as Screen Name, Email Address, or Yahoo! ID, and Password. Select any additional fields.

4. Touch **Sign In** to continue.


After selecting an Instant Messaging service and signing in, you can choose from the following options:

- **Refresh Contact List:** updates and displays the IM contact information.
- **Add Contact:** allows you to add an IM contact to the list.
- **More:**
 - **Settings:** allows you to change your Community settings.
 - **Send IM to:** allows you to send an IM to a selected contact.
 - **Saved Conversations:** shows permanent records of your Instant Messaging conversations.
 - **Minimize:** minimizes the IM window.
 - **Sign Out:** allows you to log off or disconnect from this IM session.



Deleting Messages

When your phone's memory is full, an error message displays notifying you that you cannot receive any new messages. Use the **Delete** option erase obsolete messages, freeing memory for new messages. You can delete the messages in each message folder(s) either individually or all at one time. Another option is to delete messages from all categories at once.

Deleting Messages within a Folder

1. Touch  → **Messaging**.
2. Select a message folder (**Inbox**, **Sent**, **Outbox**, or **Drafts**). A list of messages in the folder appears in the display.
3. Touch **Delete** and touch an entry to mark it for selection with a checkmark.
4. Touch either an individual message or touch **All** to place a checkmark alongside all entries in the list.
5. Touch **Delete**.

Delete All Messages

1. Touch  → **Messaging** → **Delete by Folder**.
2. Touch either a single category (**Inbox**, **Sent**, **Outbox**, or **Drafts**) or touch **All** to place a checkmark alongside all entries.
3. Touch .
4. At the “**Locked Messages**” pop-up, touch **Yes** or **Cancel** to discontinue the process.


Messaging Settings

To configure the settings for text messages, multimedia messages, Voice mails, and Push messages.


- Touch  → **Settings** → **Applications Settings** → **Messaging**.

Configuring Auto Delete Inbox Settings

When you select the Auto Delete Inbox option, inbox messages will be deleted automatically without a warning message.

1. From Messaging Settings page, touch **Auto Delete Inbox**.
2. Touch one of the available setting fields:
 - **Off**: Messages will not be deleted automatically.
 - **1 Week Old**: Read messages more than one week old will be deleted automatically.
 - **2 Weeks Old**: Read messages more than two weeks old will be deleted automatically.
 - **The Oldest when Full**: The oldest message will be deleted automatically when the Inbox is full.
3. Touch  to store the selected option.

Configuring Text Message Settings

1. From Messaging Settings page, touch **Text Message** → **Delivery Options**.
2. Touch **Keep a Copy** and touch  to store a local copy of all outgoing text messages.

Configuring the Text Message Center

1. From Messaging Settings page, touch **Text Message** → **Text Message Center**. These settings allow you to set the default method of text message transmission used by the Text Message Center.
2. Touch one of the available setting fields and make the necessary updates.
 - **SMS Settings:** allows you to configure the Text message delivery parameters when sending Text messages.
 - **Email Settings:** allows you to configure the Email parameters when sending this type of message.
 - **Empty:** allows you to configure a new Text Message Center profile for use when sending this type of message.

Note: It is recommended that you do not alter these fields without assistance from a customer service representative.

3. Touch  to store your settings.

Configuring Multimedia Message Settings

1. From Messaging Settings page, touch **Multimedia Message**.
2. Touch an available field and make the necessary updates.
 - **Delivery Options:** to configure the parameters associated with the delivery of the multimedia message such as:
 - **Priority:** you can select the priority level of your messages.
 - **Expiration:** select the length of time you wish the message you sent to remain on the Multimedia message server.
 - **Delivery Time:** you can set a time delay before the phone sends your messages.
 - **Message Size:** you can set the maximum allowed size (30/100/300/600 KB) for a multimedia message.
 - **Get Delivery Report:** when this option is enabled, the network informs you whether or not your message has been delivered.
 - **Get Read Report:** when this option is enabled, your phone requests a reply along with your message to the recipient.
 - **Keep a Copy:** you specify whether you want to keep a copy of the sent messages on your phone.
 - **Add My Business Card:** you send your content information along with your sent messages.
 - **Receiving Options:** to configure the parameters associated received multimedia messages such as:
 - **Download Type:** allows you to set the message receipt options. Choose from Auto Download, Manual, or Reject.


- **Send Read Report:** when this option is enabled, your phone sends a notification back to the recipient indicating that your message has been received. Choose from Allowed, Never, or Always Ask.
- **Send Delivery Report:** when this option is enabled, the phone allows the network report to the sender whether or not the message has been received.
- **Reject Anonymous:** allows you to automatically reject messages with a category of anonymous.
- **Reject Advertisement:** allows you to automatically reject messages with a category of advertisement.
- **MMS Profiles:** to configure your Network parameters (For more information, refer to “Changing the WAP Profiles” on page 136.)
- **Auto Resize Image:** to configure the size limits of the images added to new picture messages. Images larger than your setting, will be resized to meet this value. Options include: No Resize, 100 KB, 300 KB, or 600 KB.
- **Creation Mode:** provide you with editing and formatting tools. Choose from: Free, Warning, or Restricted.
- **Default Style:** assigns the “look and feel” for the multimedia message screen with parameters such as: Background Color, Font Color (for text), Font Style, and Slide Duration (during playback).

3. Touch  to store each new settings.

Configuring Broadcast Message Settings (SIM Card Dependent)

This network service allows you to receive text messages on various topics, such as the weather or traffic.

Note: Please contact AT&T customer service for further details.

1. From Messaging Settings page, touch **Broadcast Message**.
2. Touch  to store this new information.

Configuring Push Message Settings


A Push Message is a method for your service provider to deliver content (e.g. images, ringtones, software upgrades, information, etc.) to mobile phones that are WAP enabled. You cannot initiate or reply to WAP Push Messages. Examples may be firmware updates or emergency notifications.

1. From Messaging Settings page, touch **Push Message**.
2. From the **Receiving Options** field touch **On** (activate) or **Off** (deactivate) to toggle the state of this feature.


Templates

Besides entering text in your message by using the keypad keys, you can speed message composition by including copies of stored text into your message.

Text Templates

1. Touch  → **Messaging** → **Templates** → **Text Templates**.
2. Touch **Create**.
3. Touch the empty text field and use the on-screen keypad to enter a message. You can rotate the phone to use the QWERTY keypad. For more information, refer to “*Entering Text*” on page 37.
4. Touch **Save** to store the text to the Text Template folder.



Multimedia Templates

1. Touch  → **Messaging** → **Templates** → **Multimedia Templates**.
2. Touch **Create**.
3. Touch the empty text field and use the on-screen keypad to enter a message. You can rotate the phone to use the QWERTY keypad. For more information, refer to “*Entering Text*” on page 37.

4. Touch **OK**.
5. Touch **Insert** to place a picture, video, or audio file into the message.
6. Touch **Add** to include the selected picture, video, or audio into the template.
7. Touch **More** → **Save as Template**.



Delete by Folder

You can delete all the messages from one or more folders at one time.

1. Touch  → **Messaging** → **Delete by Folder**.
2. Touch one or more particular folders you would like the messages deleted from. Touch **All** to have all messages deleted.
3. Touch **Delete**.
4. The **Delete?** confirmation box will display. Touch **Yes** to confirm deletion or **Cancel** to exit without deleting.
5. When you have finished, press .

Used Space

You can check the amount of the memory being used and the memory remaining for Multimedia, Text, Push, and Configuration Messages. The display shows the total space including the used and free space. You can also view how much space is currently occupied by each message box.

1. Touch  → **Messaging** → **Used Space**.
2. Touch a particular folder for review using the drop-down list box.
3. When you have finished, press .

Section 9: Camera

This section explains how to use the camera on your phone. You can take photographs and shoot video by using the built-in camera functionality. Your 2.0 megapixel camera produces photos in JPEG format.


Important! Do not take photos of people without their permission.
Do not take photos in places where cameras are not allowed.
Do not take photos in places where you may interfere with another person's privacy.

Using the Camera

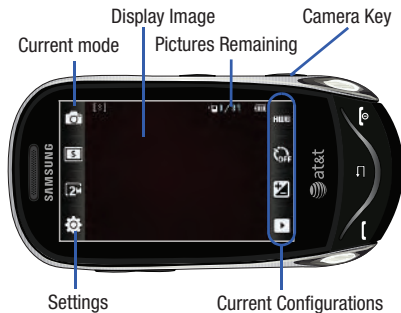
Taking Photos

Taking pictures with your device's built-in camera is as simple as choosing a subject, pointing the camera, then pressing the camera key.


Note: When taking a photo in direct sunlight or in bright conditions, shadows may appear on the photo.

1. In Idle mode, press the Camera key  located on the lower right-hand side of the phone to activate the camera mode.

2. Using the phone's main display screen as a viewfinder, adjust the image by aiming the camera at the subject.
3. Press the Camera key until the shutter sounds. (The picture will automatically be stored within your designated storage location. If no microSD is installed, all pictures will be stored on the Phone.) For more information, refer to *"Camera and Camcorder Options"* on page 92.



Note: The number of JPEG pictures remaining on the selected media appears in the upper-right of the screen. This is an approximate number of total pictures which can be taken at the current image size.

4. If desired, before taking the photo, you can touch on-screen icons to access various camera options.
5. When viewing a picture after you have taken it, use the **Up** and **Down** Volume keys to zoom in or out. You can magnify the picture up to x2.0.
6. Press  to return to the viewfinder.

Camera and Camcorder Options

Options are represented by icons across both sides of the screen.



Camera/Camcorder Mode: allows you to take a photo in two different modes. Once you change the mode, the corresponding indicator appears at the top left of the display. Choose from Camera or Camcorder.



Shooting mode: allows you to set the shooting mode.

Options are:

- **Single:** takes a single photo and view it before returning to the shooting mode.
- **Continuous:** takes a succession of consecutive photos by pressing and holding the Camera key.
- **Panorama:** takes a landscape photo by taking an initial photo and then adding additional images to itself. The guide box lets you view the area where the second part of the panoramic picture should fall within by highlighting the box in orange. If you hold the camera still when it turns orange, the picture is automatically taken. Repeat this step for up to 6 segments. When you are done, press the Camera key.
- **Smile Shot:** the camera focuses on the face of your subject. Once the camera detects the person's smile, it will take the picture.
- **Mosaic:** takes multiple photos and then groups them together into a single final photo.
- **Frame:** allows you to choose a custom frame border for your image. Choose from one of the 20 available frames.



Recording Mode: allows you to set the recording mode to either: Normal (limited only by available space on destination location) or Limit for MMS (limited by MMS size restrictions). (Recording Mode is only available in Camcorder mode).



Camera Resolution: allows you to set the image size to either: 2M (1600x1200), 1M (1280x960), 0.3M (640x480), 320x240, or 400x240.



Camcorder Resolution: allows you to set the video size to either: 320x240 or 176x144.



Settings (lower left corner): allows you to customize your camera settings. Choose from the following options:



Camera:

- **Effects:** allows you to change the color tone or apply special effects to the photo. Options include: None, Black & White, Sepia, Negative, or Water Color.
- **Exposuremeter:** allows you to set how the camera measures or meters the light source: Matrix, Center-Weighted, or Spot.

- **Night Mode:** allows you to take pictures in low light conditions.
- **Image Quality:** allows you to set the image quality to: Superfine, Fine, or Normal.



Settings (lower left corner): allows you to customize your camcorder settings. Choose from the following options:



Camcorder:

- **Effects:** allows you to change the color tone or apply special effects to the video. Options include: None, Black & White, Sepia, Negative, or Water Color.
- **Video Quality:** allows you to set the video quality to: Superfine, Fine, or Economy.

Camera/Camcorder Settings tab (upper right corner):

- **Guidelines:** allows you to turn the guidelines On or Off.
- **Review:** allows you to activate the instant review feature where images are displayed immediately after review (On or Off).
- **GPS:** allows you to turn GPS On or Off (also known as Geotagging). The location of where the picture is taken is attached to the picture. (Only available in Camera mode). The icon will blink until GPS is found.





Camera/Camcorder Settings tab (upper right corner) (continued):

- **Shutter Sound:** allows you to set the Shutter sound to 3 different shutter sounds. Or, you can turn it off. (Only available in Camera mode).
- **Audio Recording:** allows you to record audio while recording video. Selecting Off, temporarily mutes the microphone and records only video. (Only available in Camcorder mode).
- **Storage:** allows you to configure the default storage location for images/videos as either Phone or Memory Card (if inserted).



White Balance: allows you to set this option to one of the following choices: Auto, Daylight, Incandescent, Fluorescent, or Cloudy.



Timer: allows you to set a timer for how long to wait before taking a picture. Options include: Off, 2 Seconds, 5 Seconds, and 10 Seconds.



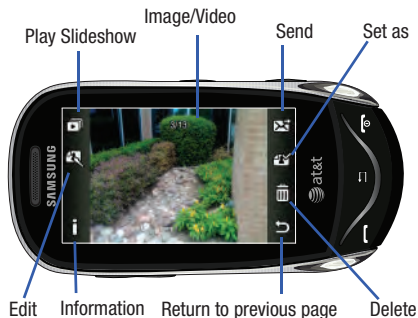
Brightness: allows you to adjust the brightness level by moving the slider across the page.






Access Pictures/Video Folder Options: allows you to access the options page for a selected image/video. Options include: Play slideshow, Edit, Information, Send, Set as, Delete, and Return to previous page.

Pictures/Videos Folder Options





After you have taken a photo or shot a video, you can access various options from the Pictures/Video Folder page.



- Touch  →  and then touch one of the available options:
- **Play Slideshow** (): to play the available images and videos (from the Pictures and Videos folders) within a slideshow. Touch the Up/Down arrows to set the duration of each on-screen file.
 - **Edit** (): allows you to edit the current image using any of the following:
 - **Effects**: allows you to choose from among several effects.
 - **Adjust**: allows you to adjust **Auto Level**, **Brightness**, **Contrast**, and **Color**.
 - **Transform**: allows you to **Resize**, **Rotate**, and **Flip** the image.
 - **Crop**: allows you to crop the image. Touch one corner of the image and, in a single motion, drag to another location to create the crop area, then touch **Crop**.
 - **Insert**: allows you to add **Frames**, **Picture**, **Clip arts**, **Emoticon**, and **Text** to the image.
 - **Memo on screen**: allows you to select a color, then handwrite a message onto the current image. Touch **Done** to store the new changes.

Note: Edit and Set as features are not available when the camcorder mode is active.

- **Information** (): displays file information such as name, format, size, resolution, etc.

- **Send** (): lets you send the currently active image as part of a new multimedia message, to an external device via Bluetooth, or to HP's online Snapfish® service.
- **Set as** (): allows you to assign the current image as either your current Wallpaper, or as a display image used by a specific entry within your Address Book.
- **Delete** (): erases the currently selected image/video.
- **Return to previous page** (): takes you back to the previously active camera or camcorder page where you can take another photo or shoot a new video.

Accessing the Picture Folder

1. Touch  → **My Stuff** → **Picture**.
2. Touch a photo to open it in the viewer.

Selecting and Using the Picture Folder



Touch a picture from the Picture page to display the image. From the image viewer page, you have access to both macro functions (Zoom, Edit, and Info) and menu options.

Note: Menu options only appear in portrait view.



- **Zoom**: allows you to magnify the current image.
- **Edit**: allows you to edit the current image by applying various image effects.

- **Information:** displays a listing of the image's properties such as: name, format, size, etc.
- **Send:** lets you send the currently active image as part of a new multimedia message, to an external device via Bluetooth, or to HP's online Snapfish® service.
- **Set as:** allows you to assign the current image as either your current Wallpaper, or as a display image used by a specific entry within your Address Book.
- **More:** allows you to choose from the following image options:
 - **Delete:** allows you to delete the current graphic.
 - **Rename:** allows you to rename the current graphic.
 - **Slide Show:** allows you play a slideshow using the pictures currently available from within the Pictures page. Touch the screen to stop the slideshow.
 - **Bluetooth Visibility:** allows you to toggle your current Bluetooth visibility status between Visible or Hidden (this option only appears on photographs taken with your camera).
 - **Print via:** allows you to make a selected graphic printable by either USB or Bluetooth printer.
 - **Lock/Unlock:** allows you to secure a selected graphic by making it protected from accidental alterations.
 - **Properties:** allows you to view the properties of a photo.



Editing a Photo

1. Touch  → **My Stuff** → **Picture** → <image>.
2. Use the options and icons for editing and photo management.
3. Touch **Edit** () → **Edit** and select from any of the following:
 - **Effects:** allows you to choose from among several effects such as: **Filter**, **Style**, **Warp**, or **Partial Blur**.
 - **Adjust:** allows you to adjust **Auto Level**, **Brightness**, **Contrast**, and **Color**.
 - **Transform:** allows you to **Resize**, **Rotate**, and **Flip** the image.
 - **Crop:** allows you to crop the image. Touch one corner of the image and, in a single motion, drag to another location to create the crop area, then touch **Crop**.
 - **Insert:** allows you to add **Frames**, **Picture**, **Clip arts**, **Emoticon**, and **Text** to the image.
 - **Memo on screen:** allows you to select a color, then handwrite a message onto the current image. Touch **Done** to store the new changes.

Assigning an Image to an Address Book Entry

1. Touch  → **My Stuff** → **Picture** → <image>.
2. Touch **Set as** → **Caller Image** → **Search Contact**, touch an entry and touch .
— or —
Touch **Set as** → **Caller Image** → **Create Contact**, and follow the create a new Address Book entry with the image already assigned. For more information, refer to “Understanding Your Address Book” on page 67.

Assigning an Image as a Wallpaper







1. Touch  → **My Stuff** → **Picture** → <image>.
2. Touch **Set as** → **Wallpaper**.
3. Touch the screen to reveal the adjustment tools:
 - **Zoom slider**: touch the magnifying icons at either the top or bottom of the slider to adjust the magnification of the current image.
 - **Rotate**: orients the current image in either a landscape or portrait orientation. The bottom left of the page indicates how much of the image will be displayed as the wallpaper.
4. Touch  to store the new settings and assign the wallpaper image.

Using the Camcorder

In addition to taking photos, the camera also doubles as a camcorder allowing you to also record, view, and send videos.

Shooting Video

Tip: When shooting video in direct sunlight or in bright conditions, it is recommended that you provide your subject with sufficient light by having the light source behind you.

1. In Idle mode, press the Camera key  located on the lower right-hand side of the phone to activate the camera mode.
2. Touch  then touch **Camcorder** ().
3. Using the phone's main display screen as a viewfinder, adjust the image by aiming the camera at the subject.
4. Press the Camera key again to begin shooting video.
5. Touch  or the Camera key to stop the recording and save the video file to your Videos folder.
6. Once the file has been saved, touch  to play back your video for review.
7. Press  to return to the viewer.



Camcorder Options


Camcorder options are represented by icons across both sides of the screen.

For more information, refer to “Camera and Camcorder Options” on page 92.




Camcorder Options after a Video is Taken

After you have shot a video, you can use various options that appear as icons on the screen. Touch an icon to activate the function.

► Touch  →  and then touch one of the available options:



- **Play Slideshow** (): to play the available images and videos (from the Pictures and Videos folders) within a slideshow. Touch the Up/Down arrows to set the duration of each file.

Note: Edit and Set as are not a features available when the camcorder mode is active.

- **Information** (): displays file information such as name, format, size, resolution, etc.
- **Send** (): lets you send the currently active video as part of a new multimedia message or to an external device via Bluetooth.
- **Delete** (): erases the currently selected video.

- **Return to previous page** (): takes you back to the previously active camera or camcorder page where you can shoot a new video.

Accessing the Video Folder




1. Touch  → **My Stuff** → **Video**.
2. Touch a video to open it in the viewer and initiate playback.
3. To play the video, touch .



Options available from the main Videos page, and before you select it to play:

- **Create Folder:** create a new My Stuff folder on either the Phone or Memory Card.
- **Manage:** allows you to move or copy an existing unlocked folder or file.
 - **Move:** allows you to choose the Selected or Multiple videos to move.
 - **Copy:** allows you to copy a selected or multiple videos.
- **More:** provides you with the ability to Delete, Rename, Sort by, Send via Bluetooth, Bluetooth Visibility, and Lock/Unlock certain files or folders.
 - **Delete:** allows you to delete the Selected video or Multiple videos.
 - **Rename:** allows you to rename the video file.
 - **Sort by:** allows you to sort video clips by Name, Date, Size or Type.
 - **Send via Bluetooth:** allows you to send the video to a Bluetooth device.

- **Bluetooth Visibility:** allows you to make the Selected or Multiple videos visible to Bluetooth devices.
- **Lock/Unlock:** allows you to lock/unlock the video file to prevent deletion. Lock prevents the video clip from being deleted; Unlock allows the video clip to be deleted.


Once you have selected the video to play, your options in landscape mode are:

- **Options** () to return to Original Size.
- **Full-Screen in Ratio View** () to return to Original Size.
- **Pause/Resume:** () allows you to pause the video being played, and then resume playing.

- **Previous/Next:** () allows you to jump to either the previously played video or the next file in the Videos folder.
- **Exit:** () takes you back to the Videos page.

Section 10: My Stuff

The topics covered in this section include Applications, Audio, Games, Picture, Tools, Video, Other Files, and Used Space.

1. Touch  → **My Stuff**.
2. Select from one of the following functions: **Applications**, **Audio**, **Games**, **Picture**, **Tools**, **Video**, **Other Files**, or **Used Space**.
3. If you have a memory card in your phone, touch the filter drop down (upper-right of My Stuff page) to filter the entries based on their current location (**All**, **Phone**, or **Memory Card**).



My Stuff Functions

This page provides you with several functions that can be activated from virtually any page within the My Stuff directories. Most editing features are only applicable to those files/folders that are not locked, and therefore editable.

1. Touch  → **My Stuff**.
2. Select from the following:
 - **Create Folder**: create a new My Stuff folder on either the Phone or Memory Card.

- **Manage**: allows you to move or copy an existing unlocked folder or file.
- **More**: provides you with the ability to Delete, Rename, Sort by, Send via Bluetooth, Bluetooth Visibility, and Lock/Unlock certain files or folders.

Creating a New Folder

1. Touch  → **My Stuff** → **Create Folder**.
2. If you have a microSD card inserted, you are asked where you want the new folder created. Select **Phone** or **Memory Card**.
3. Use the on-screen alphanumeric keypad to create a new name for the folder and touch  once you are done.

Managing Files and Folders

1. Touch  → **My Stuff** → **Manage**.
2. Select a migration option by touching either **Move** or **Copy**.
 - **Move**: takes an unlocked file/folder and moves it to a new location.
 - **Copy**: takes the selected file/folder and duplicates it in the new location.

3. Select an unlocked entry by touching it to then place a checkmark next to the entry.
 - Touch **All** to place a checkmark alongside all available/unlocked items.
4. Once complete, touch **Move/Copy**.
5. Touch **Phone** or **Memory Card** depending on where you want to copy or move the files to.
6. Select the folder to copy or move the files to. Touch **New folder** to create a new folder.
7. Touch **Paste here/Move here** to copy or move the files.

More Functionality

1. Touch  → **My Stuff** → **More**.
2. Select an on-screen option:
 - **Delete**: erases selected files/folders.
 - **Rename**: renames the selected files/folders.
 - **Sort by**: sorts the current available files and folders using either: Date, Type, Name, or Size.
 - **Send via Bluetooth**: sends a selected file via Bluetooth to another compatible device.
 - **Bluetooth Visibility**: allows you to make specific files or folders visible to other Bluetooth devices.

- **Lock**: locks available files and folders.


Applications

The **Applications** menu option allows you to access applications and shop for applications using AppCenter (MEdia Mall).

For more information, refer to “*Applications*” on page 108.


Audio

The **Audio** option allows you to shop tones, ringback tones, and music using AppCenter. You can also access previously stored (pre-recorded) audio files from your internal microSD card.

1. Touch  → **My Stuff** → **Audio**.
2. Touch an on-screen option (**Tones**, **Answer Tones**, **Music**, or **Recorded Audio**).

Tones


You can shop, download, and save to your Downloaded Ringtones folder.

1. Touch  → **My Stuff** → **Audio** → **Tones**. A menu then displays to give you the option of either shopping for tones or selecting from files previously stored to your phone.

2. Touch **Shop Tones** → select a file to download, and follow the on-screen options. (These files are downloaded and stored in the **Tones** folder.)
– or –
Touch an available entry.
3. From the playback page, touch **Set as** and select from the following options:
 - **Call Ringtone**: allows you to assign the selected ringtone for use with general incoming calls when no other caller ringtone has been assigned.
 - **Caller Ringtone**: select one of the following:
 - **Search Contact**: allows you to assign a ringtone to someone in your Contacts list.
 - **Create Contact**: creates a new contact to assign a ringtone to.
 - **Alarm Tone**: allows you to assign the tone to an alarm.

Answer Tones


You can shop and download Answer Tones, manage your Answer Tones, and access Help files. To access the **Answer Tones** menu option, use the following steps:

1. Touch  → **My Stuff** → **Audio** → **Answer Tones**.
2. Touch one of the following options and follow the on-screen instructions.

- **Shop Answer Tones**: launches AppCenter from which you can touch Shop Answer Tones, then follow the on-screen instructions to purchase a file.
- **Manage Answer Tones**: launches AppCenter from which you can assign Answer Tones to Callers and Groups, turn your greeting on or off, and shop for more Answer Tones.
- **About Answer Tones**: launches AppCenter from which you can navigate through the frequently asked questions regarding Answer Tones.



Music

This menu displays all of your purchased songs. From this menu, you can also shop for music.



1. Touch  → **My Stuff** → **Audio** → **Music** → **Shop Music** to launch AppCenter.
2. Follow the on-screen options.

Recorded Audio

This menu shows a list of saved voice memos. When a voice memo is recorded and saved, it is stored in the Recorded Audio folder. To access this menu use the following steps:

1. Touch  → **My Stuff** → **Audio** → **Recorded Audio**.
2. Touch a pre-recorded memo to begin playback.
3. To exit, press .

Creating a new audio recording

1. Touch  → **Tools** → **Record Audio**.
2. To start recording, touch .

For more information, refer to “*Record Audio*” on page 139.

Games

The **Games** menu option allows you to shop games using AppCenter. You can download new games, then save them to the **Games** folder.

For more information, refer to “*Games*” on page 108.

Picture

The **Picture** menu option allows you to shop for and download new graphics (using AppCenter), then save them to your **Pictures** folder. To access the Picture menu option, use the following steps:

- ▶ Touch  → **My Stuff** → **Picture**.

From the Picture page you can access the following menu options (see “*My Stuff Functions*” on page 100.):

- **Create Folder:** create a new My Stuff folder on either the Phone or Memory Card.
- **Manage:** allows you to move or copy an existing unlocked folder or file.

- **More:** provides you with the ability to Delete, Rename, Sort by, Send via Bluetooth, Bluetooth Visibility, and Lock/Unlock certain files or folders.

Shop Wallpapers


1. Touch  → **My Stuff** → **Picture** → **Shop Wallpapers**. AppCenter is launched.
2. Follow the on-screen options to purchase the new image. The file is downloaded and stored in the **Picture** folder.


Image Features

Touch a graphic from the Pictures page to display the image. From the image viewer page, you have access to both macro functions (Zoom, Edit, and Info) and menu options. If the icons and options do not appear when the picture displays, touch the screen below the picture.



- **Zoom:** allows you to magnify the current image.
- **Edit:** allows you to edit the current image by applying various image effects. For more information, refer to “*Editing Images*” on page 104.

Note: Editing is only available for unlocked images or non DRM images.

- **Information:** displays an on-screen listing of the image's properties such as: name, format, size, etc.

- **Send:** lets you send the currently active image as part of a new multimedia message, to an external device via Bluetooth, or to HP's online Snapfish® service.
- **Set as:** allows you to assign the current image as either your current Wallpaper, or as a Caller Image used by a specific entry within your Address Book.
- **More:** allows you to choose from the following image options:
 - **Delete:** allows you to delete the current graphic.
 - **Rename:** allows you to rename the current graphic.
 - **Slide Show:** allows you play a slideshow using the graphics currently available from within the Pictures folder. Press  to stop the slideshow.
 - **Bluetooth Visibility:** allows you to make graphics visible to other Bluetooth devices.
 - **Print via:** allows you to make a selected graphic printable by either USB or Bluetooth printer.
 - **Lock:** locks graphics.
 - **Properties:** allows you to view the properties of a graphic.

Editing Images

1. Touch  → **My Stuff** → **Picture** → <image>.
2. Touch **Edit** () → **Files** → **Open** or **Save as** (to save a renamed copy of this image).
 – or –
 Touch **Edit** () → **Edit** and select from any of the following:
 - **Effects:** allows you to choose from among several effects such as: **Filter**, **Style**, **Warp**, or **Partial Blur**.
 - **Adjust:** allows you to adjust **Auto Level**, **Brightness**, **Contrast**, and **Color**.
 - **Transform:** allows you to **Resize**, **Rotate**, and **Flip** the image.
 - **Crop:** allows you to crop the image. Touch one corner of the image and, in a single motion, drag to another location to create the crop area, then touch **Crop** and then **Done**.
 - **Insert:** allows you to add **Frames**, **Picture**, **Clip Arts**, **Emoticon**, and **Text** to the image.
 - **Memo on Screen:** allows you to select a color, then handwrite a message onto the current image. Touch **Done** to store the new changes.


Tools

The Tools folder provides access to and allows you to use the Camera, Voice Recognition, Record Audio, set Alarms, use the Calendar features, view Recent Calls, use the Sketchpad, create Tasks, create Memos, use the Calculator, use the Tip Calculator, use the Converter (for currency, length, weight, volume, area, and temperature), view World Clock, set the Timer, and use the Stopwatch.

For more information, refer to “Tools” on page 138.


Video

This menu allows you shop for videos and to set up folders to save your videos using AppCenter.

1. Touch  → **My Stuff** → **Video** → **Shop Videos**.
AppCenter is launched.
2. Follow the on-screen options to purchase a new video. The file is downloaded and stored in the **Video** folder.



Other Files

This feature provide additional storage of other miscellaneous file types that may not fit into any of the previous categories.

- Access the Other Files menu by selecting  → **My Stuff** → **Other Files**.


Used Space

The Used Space menu option allows you to view the usage and available memory for Applications, Audio, Games, Picture, Video, and Other Files. To access the **Used Space** option, use the following steps:

1. Touch  → **My Stuff** → **Used Space**.
2. Choose from **Applications**, **Audio**, **Games**, **Picture**, **Video**, or **Other Files**.
3. Press  to return to the **Used Space** menu.


Section 11: AppCenter

The AppCenter allows you to shop for Ringtones, Games, Cool Tools/Apps, Videos, Color Graphics, Answer Tones, and access MEdia Net Home page using the built-in browser.

- Touch  → **AppCenter**. This launches the AppCenter application.

Downloading Multimedia Files

You can buy a variety of multimedia files, such as ringtones, graphics, applications, multimedia content, and so on from AppCenter. Your phone has embedded links to the web sites providing you with download services, preset by your service provider.


1. Touch  → **AppCenter**.
2. Touch an on-screen entry such as: **Ringtones, Games, Cool Tools/Apps, Videos, Color Graphics, or Answer Tones**.
 - To access the homepage for the online shopping mall, touch **MEdia Net Home**.
3. Touch the on-screen **Options** button to also access the following options. For more information, refer to “*AppCenter Options*” on page 107.
 - MEdia Mall Home

- My MEdia Club
- MEdia Mall Account
- Recently Viewed
- Exit


4. Find the item you want to download and follow the on-screen instructions to purchase it.

Ringtones

This option allows you to shop for ringtones using the built-in browser.


1. Touch  → **AppCenter** → **Ringtones**.
2. Follow the on-screen options. Purchase options include: Answer Tones, Full Track Music, Voice Tones, and Sound Effects.

Games

1. Touch  → **AppCenter** → **Games**.
2. Follow the on-screen options to purchase a game.


Videos

This option allows you to shop for videos using the built-in browser.

1. Touch  → **AppCenter** → **Videos**.
2. Follow the on-screen options to purchase a video.


Color Graphics

This menu option allows you to shop for graphic images using the built-in browser. You can download new images to your **Pictures** folder.

1. Touch  → **AppCenter** → **Color Graphics**.
2. Follow the on-screen options to purchase a color graphic.

Answer Tones

This menu option allows you to shop for answer tones using the built-in browser.

1. Touch  → **AppCenter** → **Answer Tones**.
2. If prompted to accept a redirection, touch **Ok**.
3. Follow the on-screen options to purchase an answer tone.

AppCenter Options

The on-screen **Options** button (visible from the main AppCenter homepage). The following options appear:

- **Media Mall Home**: takes you back to the AppCenter home screen.
- **MyMedia Club**: enables you to join the MyMedia Club, where you can earn credits to be used for tones, graphics, and games in the AT&T AppCenter.


Note: A monthly charge is applied for MyMedia membership.

- **Media Mall Account**: shows a history of your AppCenter account.
- **Recently Viewed**: shows the most recently viewed ringtones, games, videos, graphics, and answer tones.
- **Exit**: takes you back to the Main menu.


Section 12: Games & Applications

Games

The **Games** menu option allows you to access games that are on the phone and also shop for games using AppCenter. You can download new games and then save them to the **Games** folder.

1. Touch  → **My Stuff** → **Games**.
2. From the **Games** menu, touch a pre-installed application or touch **Shop Games**.
 - **Tumbling Dice**
 - **Bejeweled**
 - **Dinner Dash Flo on the Go**
 - **Ms. PAC-MAN by Namco**
 - **Platinum Sudoku 2**
 - **Tetris**
3. Follow the on-screen instructions.

Shop Games

1. Touch  → **Games & Apps** → **Games** → **Shop Games** to launch AppCenter.
2. Follow the on-screen options. The file is downloaded and stored in the **Games** folder.

Note: Service charges and subscription purchase may be required.

For more information, refer to “*AppCenter*” on page 106.


Applications

The **Applications** menu option allows you to access applications that are on the phone and also shop applications using AppCenter. You can download applications and then save them to the **Applications** folder.

1. Touch  → **Games & Apps** → **Applications**.
2. From the **Applications** menu, touch a pre-installed application or touch **Shop Applications**.
 - **AllSport GPS:** This application allows you to track how far and fast you run, walk, jog, or bike and it tells you how many calories were burnt.
 - **AppCenter:** allows you to shop for Ringtones, Games, Cool Tools/ Apps, Videos, Color Graphics, Answer Tones, and Multimedia using the built-in browser. You can also access the MEdia Home site.
 - **AT&T Navigator:** is a JAVA based driving aid that uses GPS navigation.

- **AT&T Social Net:** is a single mobile application with a live connection to your favorite social networks such as Facebook, Twitter, Myspace, and the News.
 - **Geocache Navigator:** This application offers you a fun and easy way to enjoy a popular hide and seek game called geocaching (also known as "GPS treasure hunting").
 - **Loopt:** is a GPS sharing system that allows users to visualize one another using their cell phones and share information. Loopt also enables users to connect with integrated content from Yelp, Inc. and others.
 - **Make-UR-Tones:** This application allows you to create customized ringtones from full-track songs.
 - **Mobile Banking:** You can access your banking information on your device. Mobile Banking allows you to view balances, perform transfers, view account history and pay bills directly from your mobile phone. Partner banks include: Citi, Chase, Wachovia, SunTrust, USAA, Regions, Arvest, Synovus, America First, BancorpSouth, Bank Caroline, 1st Bank, Carolina First, and Mercantile Bank.
 - **Mobile Email:** Take your email with you! With Mobile Email you can check your Yahoo!® Mail, AOL®, AIM, Windows Live Hotmail, AT&T Yahoo!®, Gmail, and other providers quickly and easily.
 - **Music Sync:** Music Sync™ turns your mobile phone into a music player that can play your entire music collection stored on your PC. Use Music Sync to download songs from your PC and listen to them on your phone, anywhere you want.
 - **MusicID 2:** This is an application which uses the onboard microphone to analyze a music sample and then identify the song. Once the application completes the analysis of the song sample, it then provides you with the name of the song, artist and album art as well as opportunities to buy related content.
 - **My-Cast Weather:** This is a user-friendly application which runs on your mobile phone giving you access to all the weather information you need. You can check current and predicted National Weather Service data for your immediate location, your travel destination, or virtually anywhere else in the continental U.S.
 - **PictaVision:** This application allows you to take the videos and pictures from your camera and send them to your favorite online photo sharing site.
 - **WHERE:** is a downloadable mobile application that uses your current location (obtained via the built-in GPS) to help you find places of interest, things to do, and local information while you're on the go.
 - **WikiMobile:** With WikiMobile, you gain access to all 2 million Wikipedia articles, including pictures and quick facts. Bookmark your favorites for quick and easy tracking. Being a walking encyclopedia is now at your fingertips.
 - **Yellowpages:** The Yellowpages Mobile application provides quick and ready access to businesses, map locations, and storage of your favorite searches (My Place). This application allows you to tap into local businesses, locations, and events, connecting you to your search in real-time.
3. Follow the on-screen instructions.

Shop Applications

1. Touch  → **Games & Apps** → **Applications** → **Shop Applications** to launch AppCenter.
2. Follow the on-screen options to purchase the new application. The file is downloaded and stored in the **Applications** folder.
3. To access a new application, touch the entry from the available list.

Note: Service charges and subscription purchase may be required.

For more information, refer to “*AppCenter*” on page 106.


Section 13: AT&T Music

AT&T Music provides you access to a music player, music applications, and music communities and allows you to both identify and purchase music directly from your handset.

Music Player

The Music Player is an application that can play music files. The music player supports files with extensions AAC, AAC+, eAAC+, MP3, WMA, 3GP, MP4, and M4A. Launching the Music Player allows you to navigate through your music library, play songs, and create playlists (music files bigger than 300 KB are displayed).

Using the Music Player

1. Touch  → **AT&T Music** → **Music Player**.
2. Touch a library category (All Music, Artist, Album, or Playlists) to view the available music files. You can also Shop Music.
3. Scroll through the list of songs and touch an entry to begin playback.

Note: You can use the Power Search tab to scroll thru your list of songs. For more information, see *"Using the Power Search Tab"* on page 18.

Music Player Functions

- Touch any of the following on-screen buttons during playback to activate their features:

Shuffle mode button:



- Shuffle On: the current list of songs are randomly shuffled for playback.



- Shuffle Off: songs play in order and are not shuffled.

Repeat button:



- Repeat one: repeats the currently playing song.



- Repeat all: replays the current list when the list ends.



- Play All: plays the current song list once.

Equalizer button:



Equalizer presets include: NORMAL, ROCK, POP, DANCE, CLASSICAL, JAZZ, WIDE, DYNAMIC, and SURROUND.



- Touch quickly to play the previous song.
- Touch and hold to rewind through the current song.



- Touch once to play the current song.



- Touch once to pause the current song.



- Touch quickly to advance to the next song.
- Touch and hold to fast forward through the current song.

► Touch the player menu options at the bottom of the screen to reveal additional menu functions:

- **Library:** displays the Music Player library view (Now Playing, All Music, Artist, Album, Playlists, and Shop Music).
- **Minimize:** reduces the player and leaves it running in the background so that you can navigate to other programs or activities.
- **More:** provides access to options such as:
 - **Add to Playlist:** allows you to add the current audio file to a selected playlist.

- **Send via:** allows you to send the current file via a message attachment or as a data file delivered to a Bluetooth-capable device.
- **Settings:** allows you to access the Background Playing Settings menu.
- **Properties:** allows you to view details for the current song such as Name, Format, Size, Forwarding, Date created, and Location.

Adding Music to your Handset

Music files (ringtones and full tracks) can be added to your handset by using one or more of the following methods:

- Purchase and download music and ringtones directly to your handset over your wireless carrier's network by using the AT&T Music – Shop Music feature (also accessible from My Stuff).

Note: Audio files smaller than 300 KB are treated as ringtones, whereas audio files larger than 300 KB are stored in the Music Folder. To listen to music smaller than 300 KB, go to Menu → My Stuff → Audio → Music. You can not assign an MP3 file larger than 300 KB as a ringtone.




- Transfer music files from a personal computer using a media player application and an optional USB Data Cable and an optional microSD™ Memory Card.

Note: When the Bluetooth feature is active on your handset, USB communication is not be available. To transfer files to your handset, turn off the Bluetooth functionality (**Settings → Connectivity → Bluetooth**). (For more information, refer to “Bluetooth” on page 58.)

Note: The maximum number of songs you can synchronize between your phone and your PC is 1500.

Shop Music

AT&T Music can be used to shop for ringtones, Answer Tones™ and songs from some of your favorite music stores.


1. Touch  → **AT&T Music** → **Shop Music**. The Shop Music web page is displayed.
2. Select your music store of choice (or select **Ringtones**).
3. From the **Categories** listing, select the desired entry. Touch  to return to the previous page.
4. Exit the browser at any time by pressing .

Transferring Music from the Digital Music Stores


In order to download music from the computer to your handset, a microSD card and USB data cable are required. These items are sold separately; go to www.wireless.att.com/cell-phone-service/accessories/.

1. Using your computer, open your preferred Windows Media Digital Rights Management (WMDRM) PC music management client.
2. Download the selected song to your library.

Note: If the music file is protected, Media Player will block the playing or synching of that file.

3. Verify the pre-insertion of the microSD card into the handset. For more information, refer to “*Installing the Memory Card*” on page 6.
4. Use the USB adapter cable to connect the handset to the target PC. When an active connection has been established, a USB icon () appears on the phone.

Note: If the target computer does not detect the newly connected handset or provide an MTP Player dialog window on the PC screen, please follow steps 6 - 9.

5. Touch  → **Settings** → **Connectivity** → **Select USB Mode** → **Mass Storage/Media Player (for MTP)**. For more information, refer to “*Configuring Your Phone's USB Settings*” on page 60.
6. Once the USB connection has been established, the handset displays “**Connected**” and the computer screen then shows your device. If the detection occurs, skip to step 8.


7. Locate the song on your computer and using your right mouse button, click **Copy**.
8. Open the Removable Disk drive corresponding to the microSD card location on the phone.
9. Open the **Music** folder (ex:\Audio\Music) you wish to upload from the handset.
10. Using your right mouse button, click **Paste**. This step begins the download process.

Note: The Music Player does not necessarily support all features of a particular file format nor all the variations of those formats. The Music Player includes support for Windows Media Digital rights Management (WMDRM) which allows you to play some purchased or subscription content. Copyright protections may prevent some images, music (including ringtones) and other content from being copied, modified, transferred or forwarded.

Playing Music through a Stereo Bluetooth Device

Your device supports the Stereo Bluetooth profile (A2DP), and when connected to a stereo Bluetooth headset, will play back music in stereo from the phone through the headset.

1. Pair and connect your handset to a stereo Bluetooth device. For more information, refer to *“Connecting to Other Bluetooth Devices”* on page 59.


2. From the list of compatible devices, select the previously paired Bluetooth headset to begin listening to your song through the headset.
3. Touch  → **AT&T Music** → **Music Player** → **All Music**.
4. Select a song to play within the Music Player.

Playing Music while Using the Phone



The Music Player allows you to play music in the background while performing other tasks on your phone. The music will pause when an incoming call is accepted, and the music will resume when the call is ended. Music will continue to play when you receive a Text Message, Multimedia Message, or an Instant Message.

The other functions you can use are:

- **Call:** make or receive a call (music player is paused)
- **Messaging:** send or receive a text or multimedia message. Music continues to play unless an audio clip is received as a part of a multimedia message.
- **Mobile Web:** browse the web (music continues to play).
- **Music Player:** turns on Music Player, or allows you to use full-screen controls of the music player.
- **Games:** lets you play games while listening to music.

Important! When you are finished using the **Music Player** function, you must press  to stop the function to prevent the battery from losing its charge. **Pausing** the player will continue to use the battery.

Music Player Settings



1. Touch  → **AT&T Music** → **Music Player** → **Settings**.
2. Touch **On** or **Off** to either activate or deactivate the Background Playing option. This determines whether you want the music to play in the background while outside of the player.
3. Touch .

Using Playlists


Playlists are used to assign songs to a list of preferred media which can then be grouped into a list for later playback. These Playlists can be created via either the handset's Music Player options menu or from within a 3rd party music application (such as Windows Media Player) and then downloaded to the handset.

Creating a Playlist


1. Touch  → **AT&T Music** → **Music Player** → **Playlists** → **Create Playlist**.

2. Touch the playlist name field at the bottom of the screen and use the on-screen keypad to enter a descriptive name for the new playlist. If you touch **Tap to Edit**, you can add an image to the playlist.
3. Touch  →  to complete the creation process.

Adding Songs to a Playlist


1. Touch  → **AT&T Music** → **Music Player** → **Playlists**.
2. Touch a previously created playlist from the list and touch **Add Tracks**.
3. Touch any available music files to place a checkmark alongside their entry (indicating their selection).
— or —
Touch **Select All** to select all available songs from the list.
4. Touch **Add** and wait for the songs to be added to the current playlist.

Changing the order of songs in a Playlist

1. Touch  → **AT&T Music** → **Music Player** → **Playlists**.
2. Touch a previously created playlist.
3. Touch **More** → **Change Order**.

4. Touch and hold one of the songs. The color bar changes color.
5. Drag the song to the new location.

Removing songs from a Playlist



1. Touch  → **AT&T Music** → **Music Player** → **Playlists**.
2. Touch a previously created playlist from the list and touch **Remove Tracks**.
3. Touch any available music files to place a checkmark alongside their entry (indicating their selection).
– or –
Touch **Select All** to select all available songs from the list for removal.
4. Touch **Remove Tracks** and wait for the songs to be deleted from the current playlist.

Transferring Music using a Media Application

A USB cable, microSD card, and a current version of a media application (such as Napster® or Windows Media Player®) are required for this procedure.

1. Open the media player on your personal computer (if you are using Windows Media Player, use version 10.0 or higher).

Note: The Napster application can be downloaded at www.napster.com. Subscription fees may apply.

2. Touch  → **Settings** → **Connectivity** → **Select USB Mode** → **Mass Storage/Media Player (for MTP)**. For more information, refer to “Configuring Your Phone’s USB Settings” on page 60.
3. Use the USB adapter cable to connect the handset to the target PC. When an active connection has been established, a USB icon () appears on the phone.
4. Once the USB connection has been established, the handset displays “**Connected**” and the computer screen then shows your phone.

Note: The following steps reflect the procedure used with Windows Media Player. If you are using either Napster, or some other form of media player, you should refer to that application's Help files for specific directions.

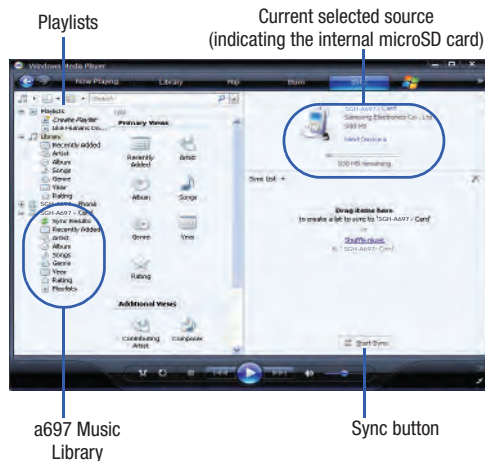
- If this is your first time connecting the a697 to Windows Media Player you will need to enter a unique name for this phone connection (ex: a697 Card). This assigns a name to both the phone (when recognized) and to the internal microSD card.



- Click **Finish** to continue onto the application. You will then notice the Sync tab active and displaying a connection with the phone and displaying the name you created.

- From within the Windows Media Player application, click on the **Sync** tab. Available songs are then listed on the left side of the application.

Note: This upper-right area also indicates the amount of free storage space left on the internal microSD.






Sync List

8. If not already active, click the **Sync** tab.
9. Choose the destination location for the media files. The **a697 Card** entry (you named) appears in a drop-down list on the left side of the screen.

10. Click on the **Library** entry (from the left column) and select a category to reveal available songs.
11. Click a song from the center column and drag it into the Sync List section of the current page. This then places the current song on a “wait list” for update to the target location within the phone.
12. Click the **Start Sync** button (at the bottom of the Sync List) to begin uploading the selected songs to your handset. A “**synchronization in progress**” message appears on the application. Do not unplug the handset during this process. Once complete, a **Sync Results** folder then appears below the device entry to indicate sync status.
13. It is now safe to unplug the USB connector from the handset.

Importing a Playlist from Windows Media Player

1. Open Windows Media Player on your computer (version 10.0 or higher).
2. Use the USB adapter cable to connect the handset to the target PC. When an active connection has been established, a USB icon () appears on the phone.

3. Once the USB connection has been established, the handset displays “**Connected**” and the computer screen then shows your phone.
4. If not already active, click the **Sync** tab.
5. Locate the Playlist section (upper-left).
6. Right-click a playlist entry and select **Add to ‘Sync List’**.
7. Click the **Start Sync** button (at the bottom of the Sync List) to begin uploading the selected playlist to your handset.
8. It is now safe to unplug the USB connector from the handset.

Community

The Community is a place where you can find a listing of various fan sites that provide sound clips, wallpapers, bios, discographies, and other information about an artist.

1. Touch  → **AT&T Music → Community**.
2. Select a fan site and follow the on-screen instructions.

Exit the application by pressing .


Music Applications

The Music Applications option accesses the internet to provide Music tools for your handset. Services provided on this site may include Music ID, MobiRadio, Billboard Mobile Channel, MobiTV, Live TV, and MobiTV en Español.

1. Touch  → **AT&T Music → Music Applications**.
2. Select a music site and follow the on-screen instructions.

MusicID 2


MusicID 2 is an application which uses the onboard microphone to analyze a music sample and then identify the song. Once the application completes the analysis of the song sample, it then provides you with the name of the song, artist and album art as well as opportunities to buy related content.

1. Touch  → **AT&T Music → MusicID 2**.
2. Select any of the following options by touching an entry:
 - **Identify Song:** begins the analysis of the song being sampled through the handset’s microphone.
 - **Explore:** allows you to search for your favorite songs or view the most popular songs.
 - **Profile:** keeps track of the songs you discover. When you find a song that you want to remember, save it to your profile so you can look at it again later.
 - **Help:** provides more information about using Music ID 2.


- **Exit:** allows you to exit the application and return to the main AT&T Music menu.

To exit the application at any time, simply press .


Using Identify Song

1. Touch  → **AT&T Music** → **MusicID 2** → **Identify Song**.
2. Place the handset's microphone up to the source of the song, which can be from either a radio, stereo, or headset. The handset then begins to analyze the audio signal and displays "**Recording**" then "**Analyzing**". If a song match is found, the screen displays the Artist Name and Track Title. If available, Album cover art, Ringtones, Biography, Full Songs, Lyrics, Similar, and Share is displayed.
3. To purchase the song (with ringtone and wallpaper if available), touch **Full Songs**.
4. The song, or a list of songs is displayed. Touch the song and you will be diverted to a website where you can purchase the song.
5. To share the song ID with another user, touch **Share**.
6. Enter the recipients phone number. Touch **OK** once complete.


7. To identify another song, touch **NEW ID**.
8. If a song can not be found, the handset displays a "Sorry, No Match Try Again!" message. Touch **NEW ID** and try analyzing the song again.

To exit the application at any time, simply press .

Getting Help with Music ID


1. Touch  → **AT&T Music** → **MusicID 2** → **Help**. The screen displays a list of helpful topics related to the musicID application. These topics cover:
 - **Getting Started:** provides information about Music ID 2 and what you need to do to get started.
 - **Features:** provides information about Music ID 2 features.
 - **Explore:** provides information about searching for songs by title, artist, or lyrics.
 - **Using Your Profile:** provides information about using your profile.
 - **About MusicID 2:** provides information about the MusicID 2 software version.

Exiting from the Music ID Application

- Exit the application by simply pressing  → **Yes**.

Make-UR-Tones


The Make-UR-Tones application allows you to create customized ringtones from full-track songs.

1. Touch  → **AT&T Music** → **Make-UR-Tones**.
2. After receiving a Warning regarding the large amounts of data that this application will use, press **OK** to continue.
3. Follow the on-screen instructions.

Music Sync

Music Sync™ turns your mobile phone into a music player that can play your entire music collection stored on your PC. Use Music Sync to download songs from your PC and listen to them on your phone, anywhere you want.

To Start Music Sync

1. Touch  → **AT&T Music** → **Music Sync**.
2. A screen will display stating the Music Sync uses large amounts of data and that you will be responsible for the data charges. Read the information and touch **Okay** to continue. Otherwise touch **Quit**.
3. Follow the instructions displayed on your phone to download the PC Client to your PC.

4. After the application has been installed on your PC and phone, the Music Sync option screen will display.

The following options are available:

- **On the Phone:** allows you to play songs that have already been downloaded to your phone.
- **All Songs:** allows you to play all songs that are on your PC and on your phone.
- **Albums:** allows you to play all albums that are on your PC and on your phone.
- **Artists:** allows you to play songs that are identified by Artist name.
- **Playlists:** allows you to play playlists that have been established.
- **Settings:** allows you to set your Music Sync settings. See “Music Sync Settings” on page 121.
- **Exit:** allows you to exit the Music Sync application.

Music Sync Settings

- To change your Music Sync settings, from the Music Sync menu, touch **Settings**. The following settings are available:
- **Passcode:** To sync your music, you must also install mSpot Music Sync™ on your PC and enter the passcode that is displayed here. The appropriate website for download is given.
 - **Turn Shuffle On/Off:** Use this option to toggle On or Off the shuffle of your songs.

- **Turn Repeat On/Off:** Use this option to toggle On or Off the repeat of the same song.
- **Turn Playlists On/Off:** Use this option to toggle On or Off the playing of a Playlist.
- **Turn Auto-Delete On/Off:** Use this option to automatically delete transferred songs to make room for the next song if the phone's memory begins to run out.
- **Go Online/Offline:** when you don't have a network connection or want to play songs from your phone, you can select this option to go offline. If a network connection is lost, you will automatically go offline. Select Go Online to play songs remotely after your connection is re-established.
- **Statistics:** Shows account information such as Remaining Downloads, Renew Date, Booster Pack Downloads, Booster Pack Exp, and the number of Songs, Albums, and Playlists in your Library.
- **Set Limits:** You can set the upper and lower limits of the percentage of space your memory card will allow for Music Sync.
- **Reset Application:** This option resets the Music Sync application. This is needed if you want to pair your handset with a new PC.

Note: This option removes all music files downloaded and resets files and folders on the data storage card.

- **About:** Shows copyright, trademark, and version information.


Section 14: AT&T GPS

AT&T GPS provides you with access to real-time GPS-driven applications. These programs not only allow you to achieve real-time GPS enabled turn-by-turn navigation, but also access local searches based on a variety of category parameters. You also have the ability to shop for other GPS applications.

Global GPS turn-by-turn navigation—mapping and Point of Interest content for three continents, including North America (U.S., Canada, and Mexico), Western Europe, and China where wireless coverage is available from AT&T or its roaming providers.

AT&T GPS is a folder on the phone where you can either purchase GPS applications or find preloaded GPS applications.


Shopping for GPS Applications

1. Touch  → **AT&T GPS** → **Shop GPS Apps**.
2. Follow the on-screen prompts to purchase additional GPS Applications.

Launching AT&T Navigator

AT&T Navigator is a separately licensed product that requires you to download the feature to your handset, and accept the license agreement before using.


Important!: You must have a data plan to use this feature.

1. Touch  → **AT&T GPS** → **AT&T Navigator**.
2. Read the Terms of Use and touch **Accept** to acknowledge the terms of use.
3. Touch the subscription option that you would like and follow the on-screen instructions.

The next time you access AT&T Navigator, you only need to Login.
4. The AT&T Navigator main screen displays.

Using Navigator

Although your phone does not come with left and right softkeys, these are available as on-screen buttons so you can activate their corresponding features.

1. Touch  → **AT&T GPS** → **AT&T Navigator**.
2. Select an option and follow the on-screen instructions to activate a Navigator features.

- **Drive To:** lets you get driving directions from wherever you are to wherever you're going. Choices include:
 - **My Favorites:** displays your favorite (marked) GPS navigation sites.
 - **Recent Places:** displays your recently entered locations.
 - **Address:** displays manually entered locations.
 - **Intersection:** used to locate a specific address by using two separate street addresses to identify an intersection. These can be entered either manually (Type It) or by speaking into the phone (Speak It).
 - **City:** allows you to enter a city, State and/or Province for navigation.
 - **Businesses:** allows you to enter a business type or name, category, or location.
 - **Airports:** allows you to use either local airports based on current a GPS location or manually enter the 3-letter airport code or name.
- **Search:** allows you to search for the address by either speaking it or by entering the information manually. This function lets you search for locations from options such as: Food/Coffee, Gas Stations, Gas By Price, Banks/ATMs, WiFi Spots, Parking Lots, Hotels & Motels, Movie Theaters, Car Rentals, and more.
- **Maps & Traffic:** provides access to 2D and 3D maps for both your current location and for several categories of locations such as Airports and Contacts.
- **Tools & Extras:** provides additional features such as sharing your location with contacts, recording your current location, creating and storing My Favorites locations, accessing the Product Tour, enabling a real-time compass, and setting detailed application preferences.





3. Press  to return to Idle mode.

Note: These services require the purchase of a subscription.

Obtaining Driving Directions

The phone's built-in GPS hardware allows you to get real-time driving directions to selected locations or establishments based on your current location.


Using a Physical Address

1. Touch  → **AT&T GPS** → **AT&T Navigator** → **Drive To** → **Address** → **OK**.
2. Touch either **Type It** or **Speak It**.
 - **Type It:** requires that you enter the physical address using either the keypad or on-screen keypad.
 - **Speak It:** enables the voice response unit and translates voice to text.
3. If typing in the address, touch the following fields and use the on-screen alphanumeric keypad to enter the necessary information:
 - **Street:** used to enter a street address. Touch  to complete.
 - **City:** to enter the city for the address. Touch  to complete.
 - **State/Province** or **ZIP/Postalcode:** additional information that can provide a more detailed search. Touch  to complete.

4. Touch **Done** to begin the search process and receive driving directions from the GPS network.
5. Follow both the on-screen and audio directions.

Where

WHERE™ is a downloadable mobile application that uses your current location (obtained via the built-in GPS) to help you find places of interest, things to do, and local information while you're on the go.

1. Touch  → **AT&T GPS** → **Where**. A seven-day free trial period is provided with a notice that if you do not cancel within seven days then you are charged for the GPS service.

Important!: After the trial period, charges for Where service apply. Contact your service provider for details.

2. Touch **OK** to accept the Terms of Service.
3. Touch **OK** again to start.
4. Touch **Use GPS to get locations**. This will set your location using GPS for future use of the Where application.

5. The following menu icons appear in the display:

- **Weather:** allows you to check the local weather.
- **News:** allows you to check Local News, Top US News, Sports, Entertainment, Technology, or Strange News.
- **Reviews:** allows you to see reviews of Restaurants, Clubs, Bars, Hotels, Bakeries, Spas, etc.
- **Movies:** allows you to search for local theaters and movies being shown.
- **YP.COM:** allows you to search the Yellow Pages.
- **My Stuff:** allows you to set up My shortcuts and My places.
- **Where Wall:** allows you to write on the world wide WHERE wall. You must set up an account first.
- **Starbucks:** allows you to locate the nearest Starbucks.
- **Gas Prices:** allows you research gas pricing in your area.

6. Use the navigation keys to select an option and follow the on-screen prompts.


Note: These services require the purchase of a subscription.

AIISport GPS

This application allows you monitor your outdoor fitness activities. You can record distance, time, speed, calories, and route. You can also view maps and elevation profiles.

You can get more information and application support at:

www.trimbleoutdoors.com.

1. Touch  → **AT&T GPS** → **AIISportGPS**.
2. Follow the on-screen instructions.

Loopt

Loopt is a cellphone-based GPS sharing system that allows users to visualize one another using their cell phones and share information. Loopt also enables users to explore the world around them by connecting users with integrated content from Yelp and other applications.

1. Touch  → **AT&T GPS** → **Loopt**.
2. Follow the on-screen instructions.

Section 15: Mobile Web

Your phone is equipped with a WAP (Wireless Application Protocol) browser which allows you to access the Internet. This section explains how to access the WAP services of your service provider and navigate the WAP browser.

Accessing the WAP Browser

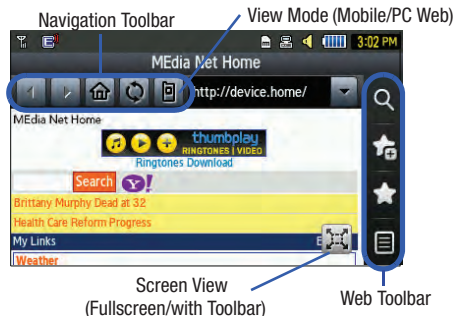
► In Idle mode, touch  → **Mobile Web**.

Tip: You can also access the WAP browser from the **My Stuff** menu by selecting any of the “Shop” options in any of the My Stuff sub-menus.

Navigation Using the WAP Browser

Navigation within web pages is all driven via touch points on the screen.

Browser Window Overview



Note: The default view for the browser is to display as much of the web page without the Web Toolbar.



Back: returns you to the previous web page.



Forward: takes you to the next web page.



Home: returns you to the currently assigned homepage.



Reload: reloads the current page with updated information.



View mode: allows you to view the phone in mobile mode or PC mode.



Search: launches the Google/Yahoo Search window.



Add to Favorites: bookmarks the current page and marks it as a favorite site.



Favorites: accesses and displays the bookmarks assigned as favorite web pages.



Messaging/Browser Settings: Takes you to your Messages. Also accesses the Browser Settings menu, which allows you to clear caches, delete cookies, access cookie options, delete history, change preferences, view the page details, change the browser profiles, and view information about the browser software.



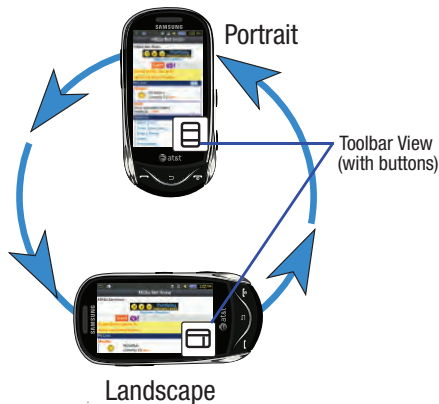
Fullscreen View: indicates the page is being displayed in a fullscreen view either in a Portrait or Landscape orientation. No toolbars are visible.



Toolbar View: toggles the state of the onscreen Web Toolbar so these onscreen buttons become visible.

Changing the Orientation of the Web page

Your phone comes equipped with an orientation detector that can tell if the phone is being held in an upright (Portrait) or sideways (Landscape) orientation. This is useful when entering text. If the phone is sideways, an onscreen keyboard is displayed. When upright, only the alphanumeric keypad is shown.



► From within any active web page, change the orientation:

- Turn the phone on its side to see a Landscape/Widescreen view of the current page.
- Turn the phone upright to see a Portrait view of the current screen.

Viewing the Page in Full Screen Mode

By default, only the Navigation Toolbar and Screen View icons are displayed on the screen. The Screen View button can be used to either reveal the Web Toolbar or remove it to reveal more of the current page.

Scrolling Within a Web Page

As with other menu items and pages on your phone, scrolling requires that steady directional pressure be applied onscreen via your fingertip.



Scrolling



Moving Around

To scroll up or down a Web page

- Touch and slide your finger either up or down on the screen or use the volume keys.


To move around a Web page:

- Drag across the screen in any direction.

Note: The page must be magnified enough so there are unseen areas to where you would move to. If the page is already being displayed in its entirety, you will not be able to move around it.

Accessing the Web Toolbar

From an active page you can toggle the view by touching the Screen View button.

1. Touch either  to change the view to Fullscreen without Toolbars. This view maximizes the viewable area of the current page.
– or –

Touch   to launch (make visible) the Web Toolbar.

2. Navigate around the web page.

Selecting Onscreen Items

- Touch an onscreen item or hyperlink.

Links, which are displayed as underlined and colored text, allow you to jump to other Web pages, select special functions, or even activate an application.

Entering Text Into a Search or Text Field




Touch an onscreen text field (such as the Navigation Toolbar) once to reveal an onscreen keyboard.

Touch a search field **twice** to display the text input screen and the onscreen keyboard. For more information, refer to “*Entering Text*” on page 37.


Returning to the Previous Page

- Touch  from the left of the Navigation Toolbar's Address bar.

Returning to the Homepage

1. Touch   (Toolbar View) to launch the Web Toolbar.
2. Touch  to return to the homepage.

Navigating via a URL Address



1. In Idle mode, touch  → **Mobile Web**.
2. Touch the URL text field at the top of the screen.
3. Use the onscreen alphanumeric keypad to enter the target Web address.

1. Touch **Go** to launch the new web page, where you have the opportunity to also add the new page to your Favorites list and assign a display name for the link.








Using Favorites

While navigating through either the Internet or the Mobile Web pages, you can bookmark a site to quickly and easily access it at a future time. The URLs (web site addresses) of the bookmarked sites are stored in the Favorites folder, where you can use the six preset favorites and store your own favorite URLs.





Accessing a Web Site Using Favorites

1. In Idle mode, touch  → **Mobile Web** → .
2. Touch a bookmark item from the Favorite list. The preset bookmarks consist of:
 - My Account
 - Chat Group
 - News
 - Sports
 - Weather
 - MEdia Net (homepage)

Adding Favorites




1. In Idle mode, touch  → **Mobile Web** → .
— or —
In Idle mode, touch  → **Mobile Web** →  → **Add New**.
2. Touch the **Enter URL Address** field and use the onscreen alphanumeric keypad to input the desired web address. Touch  to continue.
3. Touch the **Title** field to associate a display name for this link. Use the onscreen alphanumeric keypad to input a title for the web address. Touch  to continue.
4. Touch  to store the new Favorite entry.

Editing Favorites

1. In Idle mode, touch  → **Mobile Web** → .
 - Only those entries with  can be edited.
2. Touch  adjacent to a favorite entry. Do not touch the name, as this will launch the assigned web site.
3. Touch either the Enter URL Address or Title fields and use the onscreen alphanumeric keypad to input the desired web address.

4. Touch **Save** to store the changes to the entry.

Deleting a Favorite

1. In Idle mode, touch  → **Mobile Web** → .
 - Only those entries with  can be deleted.
2. Touch **Delete**.
3. Place a checkmark adjacent to those editable entries you wish to choose for deletion.
— or —
Touch **Select All** to place a checkmark alongside all deleteable fields.
4. Touch **Delete**.

Sending a URL

A selected URL can be sent as a text file attachment within a new multimedia message and also transmitted to any paired Bluetooth device that can receive the data.

1. In Idle mode, touch  → **Mobile Web** →  → **More** → **Send URL via**.
2. Touch one of the following options and follow the onscreen prompts to complete the process:


- **Message:** attaches a selected Favorite URL Address to a new message.
- **Bluetooth:** sends selected Favorite URL Address as a data file to a paired Bluetooth device capable of using the file.

3. Touch a Favorite entry and touch **Done**.

Browser Settings



To configure the parameters on the onboard browser, use the Browser Settings page.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings**.
2. In Browser Settings, touch any of the following function fields.
 - **Clear Caches:** deletes the information stored in the cache. The cache stores the most recently accessed pages (page 133).
 - **Delete Cookies:** delete cookies. Cookies are pieces of personal information sent to a web server while navigating the web (page 133).
 - **Cookie Options:** sets whether cookies are stored on your phone (**Accept All** or **Reject All**). If you select **Prompt**, the phone will ask you to save the cookies on every page requiring cookies (page 133).
 - **Delete History:** deletes the record of any previously visited web sites (page 134).

- **Preferences:** changes the settings for the web browser to suit your preference (page 134).
 - **Browser Profiles:** deletes the current browser profile. For more information, refer to “*Changing the WAP Profiles*” on page 136.
 - **About Browser:** displays the access version and copyright information about the browser.
3. Touch **Yes** to activate the feature.
- or —
- Touch  to save the new setting.

Clearing Caches

A cache is the phone's temporary memory in which the most recently accessed web pages (and their associated images) are stored. The cache can be cleared at any time from your phone.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **Clear Caches**.
2. At the **Clear cache?** pop-up, touch **Yes** to continue, or **No** to cancel the operation.

Deleting Cookies



A cookie is a small file that is placed on your phone by a web site during navigation. In addition to containing some site-specific information, it can also store some personal information (such as

username and password) which can pose a security risk if not properly managed. Cookies can be deleted at any time from your phone.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **Delete Cookies**.
2. At the **Delete cookies?** pop-up, touch **Yes** to continue, or **No** to cancel the operation.

Setting Cookie Options

You can define how to manage cookie installation on your phone when a web site is attempting to place them on your phone.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **Cookie Options**.
2. Touch one of the following options:
 - **Accept All:** allows all cookies to be placed on your phone.
 - **Reject All:** allows no cookies to be placed on your phone.
 - **Prompt:** allows you to be prompted before a cookie can be placed on your phone.
3. Touch  to save the new setting.

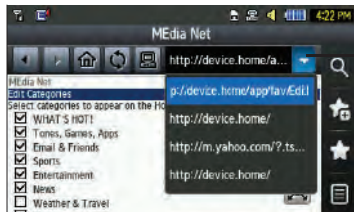
Using your History

The History list provides you with a list of the most recently visited web sites. These entries can be used to quickly return


return to a previously unmarked web pages without the need to retype the entire address.

Accessing your History List

1. In Idle mode, touch  → **Mobile Web**.





History List
drop down

2. Touch the Toolbar View () to launch the Web Toolbar.
3. From the Navigation Toolbar (at the top of the web page) touch the History List drop down arrow to reveal the current stored list of visited web sites.
4. Touch an entry from the list to automatically be taken to the selected web site.



Deleting Your History List


A cache is the phone's temporary memory in which the most recently accessed web pages (and their associated images) are stored. The cache can be cleared at any time from your phone.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **Delete History**.
2. At the **Delete History?** pop-up, touch **Yes** to continue, or **No** to cancel the operation.

Setting Browser Preferences

The **Preferences** option allows you to set your browser's ability to run JavaScript, display images, and play sounds.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **Preferences**.
2. Activate any of the following by touching an option:
 - **View Mode**
 - **Search Options**
 - **Run JavaScript**
 - **Display Images**
 - **Display Flash Contents**
 - **Play Sound**
 - **Display Minimap**

3. Touch either **On** (to activate the feature) or **Off** (to deactivate the feature).
4. Touch  to save the new setting.

About Browser

The **About Browser** option gives the browser software version information.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **About Browser**.
2. Once finished, press  to return to the previous page.

Accessing the Mobile Web Homepage

1. In Idle mode, touch  → **Mobile Web**. The content of the start-up homepage contains the following selections:
 - **Search field:** allows you enter a text string into the field and then search the Mobile Web database for matches. For more information, refer to “*Entering Text Into a Search or Text Field*” on page 130.
 - **My Links:** provides you with quick access to your those sites which you have setup in this category. Touch an entry to launch the site.
 - **Categories:** provides you with a list of Mobile Web web pages containing links to a variety of special interest sites. Touch an entry to launch the site. These categories can be edited from within Customize MEdia Net.

Note: Prior to using these services, you must complete the Mobile Web registration process located at: www.att.com/wireless or you must agree to the terms of the service agreement and setup the service on your handset.

- **My Account:** provides you with access to a listing of your most recent purchases and available product (services). From the My Account screen, touch **My Purchases** to begin.
- **Customize MEdia Net:** provides you with a list of Mobile Web setup and service options which allow you to configure different aspects of the Mobile Web experience. Touch an entry to launch the option.
 - **Edit My Links:** provides you with a list of available Internet links which you can choose to add to your **My Links** section of the main Mobile Web homepage. To add a link, navigate to the **Add to My Links** section and touch an entry. To remove a link, navigate to the **Move/Delete Links** section and touch an entry. From the Edit My Links page, touch **Remove**.
 - **Edit Categories:** allows you to edit those category entries which appear on the Mobile Web homepage. Although the first four entries (WHAT'S HOT, Tones, Games, Pics, and Mobile Video) can not be removed, the remaining entries can be toggled on or off. Touch a category entry to toggle it on (appear on the page) or off (remove it from the homepage).
 - **Parental Controls:** provides you with settings which can be configured to restrict certain media content from being downloaded on the phone.
 - **Username & Password:** allows you to setup a username and password prior to gaining access to the Mobile Web homepage and related services.

Note: Prior to using this service you must agree to the terms of the service agreement and setup the service on your handset.

- **MEdia Net Mail:** allows you to access and edit the entries found within the Mobile Web messaging center. Although most of the entries can not be removed, the remaining entries can be toggled on or off by navigation to the top of the page, touch **Edit**. From the Mail & Messaging page, touch an entry to toggle it on (appears on the Mail & Messaging page) or off (remove it from the Mail & Messaging page).
- **MEdia Net Tour:** allows you to take a quick guided tour through the main features of the Mobile Web pages (homepage, navigation, teams, etc.).
- **Privacy Policy:** provides the web address for Cellular's Privacy Policy.
- **Help:** provides you with list of some of the most frequently asked questions regarding Mobile Web functionality. Touch a question to launch an on screen description.

2. To exit the browser at any time, simply press .

Accessing the Mobile Web Site

The **Mobile Web** menu option allows you to access your Mobile Web homepage using the built-in browser. This page gives you quick access to information such as local weather, sports scores, horoscope information and quick links to the previously mentioned shopping sites. To access this menu option, use the following steps:



There are several ways to access a web site:

- In Idle mode, touch  → **Mobile Web**.
- Selecting a link on the browser.
- Selecting an item in the Favorites menu.
- Entering a URL address manually using the keypad.


Changing the WAP Profiles

Connection can be made via either MEdia Net or AT&T MMS (MultiMedia Server). Use this menu to create and customize the profiles containing the settings for connecting your phone to the network. You need these settings to use the WAP browser or to send MMS messages or Email messages.

Note: Although the active connection can be changed by the user, it is recommended that this choice be made with the assistance of either the retailer or customer service representative.

1. In Idle mode, touch  → **Mobile Web** →  → **Browser Settings** → **Browser Profiles**.
2. Touch one of the following profiles:
 - **MEdia Net**
 - **AT&T MMS**



Caution! The WAPs are pre-configured and can not be altered using this screen. If you change the settings without first checking with your service provider, the web browser, MMS, and e-mail features may not work properly.

3. To create a new connection profile, touch  and follow the onscreen prompts.

— or —

To edit an existing profile, touch a profile from list, scroll to the desired field, and use the onscreen keypad/keyboard to edit the parameter you want to edit:

- **Set Name:** enter a profile name.
- **Access Name:** edit the access point name.
- **Auth Type:** select the type of authentication used for this WAP connection: None, Normal, or Secure.
- **User ID:** enter the User ID required to connect to the network.
- **Password:** enter the user password required to connect to the network.
- **Protocol:** set the connection protocol used by the WAP browser: WAP or HTTP.
- **Home URL:** enter the URL address of the page to be used as your homepage.

- **Gateway Address:** (WAP only) enter the gateway address of the proxy server.
 - **Proxy Address:** (HTTP only) set the proxy server address and port.
 - **Secure Connection:** (WAP only) set to On or Off.
 - **Linger Time (sec.):** set a time period (in seconds) after which the network is disconnected if there has been no new data traffic in that time.
 - **Advanced Settings:** (touch ) allows you to configure some of the IP-specific information: Static IP, Static DNS, Server information, and Traffic Class.
 - **Static IP:** specify if you want to manually enter an IP address. If you want the IP address to be automatically assigned by the server, remove the check mark.
 - **Local Phone IP:** enter the IP address obtained from the network operator, if you checked the Static IP option.
 - **Static DNS:** specify if you want to manually enter the Domain Name Server (DNS) address. If you want the address to be automatically assigned by the server, remove the check mark.
 - **Server 1/Server 2:** enter the Domain Name Server (DNS) addresses.
 - **Traffic Class:** select the traffic class.
4. Touch  to save these settings.

Note: The WAP settings may vary depending on the service provider.

Section 16: Tools

The on-board applications (such as camera, camcorder, calendar, and alarms) can be supplemented with additional applications which can be purchased through AppCenter.

Tools

Tools are applications that allow you to use your handset for a variety of non-phone related activities. To access any of the tools, perform the following:

- Touch  → **Tools**.

Camera

For more information, refer to “*Camera*” on page 91.

Voice Recognition

Nuance Voice Recognition software is an advanced speech recognition software used to activate a wide variety of functions on your phone. Nuance software automatically voice activates (up to 1,000 contacts) for voice dialing and searching. No pre-recording or training needed. Speak a contact name naturally to dial, and use your voice to look up contacts, launch applications and navigate phone menus.

1. Touch  → **Tools** → **Voice Recognition**.

2. At the voice prompt, say a command. The list of available commands is listed below.

Note: This list of voice commands is briefly displayed.

Say a Command Options

- **Call <Name or #>**: dials a name or number listed in your contact list. If multiple numbers exist (i.e. home, work, or other) say the name and the number type (location).
- **Send Message <Name or #>**: displays the Create Text Message screen.
- **Lookup <Name>**: allows you use a voice command to locate and display contact information stored in the Contacts list.
- **Go To <Menu>**: accesses all the features of your phone if they are activated, such as: Voice mail, Contacts, Tones, Calendar, Tasks, and Browser.
- **Check <Item>**: lets you check your phone's status in the same report (Status, Messages, Missed Calls, Time, Signal strength, Network, Battery, My Phone Number, and Volume).

While the **Say a Command** screen displays you have two options:

- **Tutorial**: provides examples of how to use the voice commands.

- **Settings:** lists the settings for voice command software such as: Confirmation, Adaptation, Audio Modes, Speakerphone, and About.

If the phone does not recognize your command the Command not recognized screen displays with two options:

- **Tutorial:** provides instructions on how to use voice commands.
- **Restart:** touch and try the command options again.

Speak clearly when giving your command. There is no need for you to speak slowly or with added emphasis. The voice recognition software has been optimized to understand your speech in its natural form. If it does not recognize your command after a few seconds, a voice prompt asks you to repeat the command. If it does not recognize your command again, the following message displays “Sorry, no match found,” and voice recognition turns off.

You must end your current Voice Commands call before you can make another call using Voice Commands. To make a 3-way call, only the first call can be made using Voice Commands.

Voice Recognition Tips

- Wait for the tone before you speak.
- Speak clearly and at a normal volume.
- There is no need to use paused speech. The voice recognition software has been trained to recognize natural speech, and performs best when you speak naturally.

- In very noise environments, it may be helpful to use a headset or a Bluetooth headset.

Contacts List Voice Activation

On startup, Nuance Voice Recognition software reads your Contacts list and voice-activates all the names.

When you add or change contacts, the software automatically reloads and voice-activates the list when you add or modify a contact.

Record Audio

Record Audio allows you to record voice memos. It also allows you to send your audio clip to other people as an attachment of an MMS message. Recording time will vary based on the available memory within the phone.

1. Touch  → **Tools** → **Record Audio**. For more information, refer to “*Record Audio Settings*” on page 63.
2. To start recording, touch . Record a memo by speaking into the microphone.
3. During the recording process you can either touch Stop () to stop and save the recording or Pause () to temporarily halt the recording. Once the audio recording has stopped, the message is automatically saved.

4. Once stopped, choose from one of the following options:

- **Play:** (▶) allows you to play the memo.
- **Record:** allows you to save the current memo and begin another session.
- **Delete:** allows you to delete the current memo.
- **More:** provides these additional functions.
 - **Send via:** allows you to send your voice clip to other people using either a message or to a Bluetooth device.
 - **Set as:** allows you to set the current memo as a Call Ringtone, a Caller Ringtone for a specific entry or an Alarm Tone.
 - **Properties:** displays the Name, Format, Size, etc., of the current voice memo.

5. To exit, press [Back] or press [Phone].

Recorded Audio Folder

This folder shows a list of audio clips that have been recorded and saved. To access this folder, use the following steps:

1. Touch [Menu] → **My Stuff** → **Audio** → **Recorded Audio**.
2. Touch a pre-recorded memo from the list to begin playback.
3. To exit, press [Back] or press [Phone].

Alarms

This feature allows you to set the alarm to ring at a specific time.

1. Touch [Menu] → **Tools** → **Alarms** → **Create Alarm**. The following options display:

- **Alarm Name:** allows you to use a specific name for the alarm. The name will appear on the display when the alarm activates.
- **Alarm Time:** use either the Up/Down input arrows or scroll through the available fields to set the new time for the event, at which time an alarm will sound. Touch **Set** to save the new values.

Note: To change the time format, see “*Time & Date*” on page 49.

- **Alarm Repeat:** use this option to set the repeating status for the alarm by placing a checkmark alongside those days you would like to use for the current alarm. **Everyday** places a checkmark alongside all days.
- **Snooze:** use this option to set a Snooze Duration (5, 10, 15, 20, or 30 Minutes) and a Snooze Repeat (1, 2, 3, 5, or 10 Times).
- **Set Details:** allows you modify some additional features:
 - **Alarm Type** sets the way in which the alarm sounds when activated (Melody, Vibration, Vibration then Melody, and Vibration & Melody).
 - **Alarm Tone** sets the sound file which is played when the alarm is activated.
 - **Alarm Volume** adjusts the alarm’s volume (1 - 7).



2. Touch **Save** to store the alarm details and **Save** again store this new event.
3. Touch **On** from the **Auto Power-up** field to keep the alarm event active even if the phone is turned off. Activating this feature turns the phone on and sounds the alarm even if the phone was previously is a powered-off state.

Turning Off an Alarm

To stop the alarm when it rings, perform one of these steps:

- Locate the **Stop** slider on the screen and slide it across to the right until the alarms stops.

— or —

Press any key, such as: volume, , , etc.

— or —

If the phone is facing upwards, flip the phone over so that it is facing down to mute the alarm. If the phone is facing downward, flip the phone over and then flip it over again so that it is facing downward. To set up your phone to utilize Motion Detection, see “*Motion Detection*” on page 51.


— or —

If Snooze is set to **On**, and if the phone is facing upwards, flip the phone over so that it is facing down to activate Snooze and mute the alarm. If the phone is facing downward, flip the phone over and then flip it over again so that it is facing downward. Each time the alarm rings (depending on how many times you have set the Snooze Repeat option) flip the phone over.

Calendar

The calendar feature allows you to view the Month, Week, and Day layout views. It also shows any Missed Alarm Events that have occurred.

Creating a New Event

1. Touch  → **Tools** → **Calendar** → **Create Event**.
2. Touch the **Title** field and use the on-screen keypad to enter a name for this specific event. Touch **OK** to save the new name.
3. Touch the **Start Date** field. The **Start Date** screen displays.
4. Select the **Keypad** tab to enter a date with the keypad, or touch the **Jog** tab to scroll to the desired date using **+** or **-**.


5. Touch **Set** to complete the process.
6. Touch the **Start Time** field. The **Start Time** screen displays.
7. Select the **Keypad** tab to enter a time with the keypad, or touch the **Jog** tab to scroll to the desired time using **+** or **-**.
8. Touch **Set** to complete the process.

Note: In Jog mode, touching and holding down the **+** and **-** keys increases the speed at which the numbers scroll through each reel.

9. Touch the **Alarm** field and select a time for the alarm to begin alerting you of the upcoming event. Touch **Save** to store the new alert time.
 - Choices include: Off, On Time, 30 Minutes Before, 1 Hour Before, 1 Day Before, 1 Week Before, Customize (your own defined schedule).
10. Touch **Set Details** to configure additional parameters for the new event:
 - **End Date:** enter final date for this event to occur. This is useful if the alarm is for a repeating event. Touch **Set** to store the date.
 - **End Time:** enter final time for this repeating event. Touch **Set** to store the time.
 - **Details:** enter a description for this event. Touch **OK** to store the name.

- **Location:** enter a location for this event. Touch **OK** to store the name.
 - **Alarm Tone:** allows you to choose an alarm tone. Once highlighted, navigate to Tones and select an audio file. Touch **Add** to assign the file as your new alert tone.
 - **Repeat:** allows you to set the number of repetitions allowed for this appointment (Off, Everyday, Every Week, Every Month, or Every Year). Once selected, all remaining alarm settings are enabled. Touch **Save** to store the option.
 - **Repeat Until:** allows you to set as duration for this appointment by assigning an expiration date.
11. Touch **Save** → **Save** to store the new event.




Other Event Options

1. Touch  → **Tools** → **Calendar** → **More**.
2. Touch any of the following options:
 - **Go to:** allows you to manually select a target date for review by using the Go To dialer page. Touch **Go** to be taken to the dialed-in date.
 - **View by Day:** allows you to change the Calendar view to display a daily event listing.
 - **View by Week:** allows you to change the Calendar view to display a weekly event listing.
 - **Delete:** allows you to remove an event from your Calendar.




- **Calendar Settings:** allows you to configure the Calendar's **Starting Day** (select either Sunday or Monday) and **View by** Mode (select Month, Week, or Day).
- **Missed Alarm Events:** displays any missed events.
- **Used Space:** displays a list of the different Calendar event categories along with the memory allocation for each.

3. To exit, press  or press .

Viewing an Event

1. Touch  → **Tools** → **Calendar** → **Event List**. A listing of all upcoming events is then displayed.
2. Touch an event from the Events page to then open that instance.
3. To exit, press  or press .

Deleting an Event

1. Touch  → **Tools** → **Calendar** → **Event List** → **Delete**.
2. Touch an individual event from the list or touch **All** to place a checkmark adjacent to all events.
3. Touch **Delete**.
4. To exit, press  or press .



Recent Calls

The phone stores the numbers of the calls you've dialed, received, or missed in the **Recent Calls** menu. If the number or caller is listed in your Address Book, the associated name displays.

For more information, refer to “Recent Calls” on page 29.

Sketchpad

This option allows you to create sketches.

1. Touch  → **Tools** → **Sketchpad** → **Draw**.
2. Use the on-screen keypad to draw a sketch and touch  to save.

The following options are available:



Save: allows you to save your sketch.



Draw: allows you to draw a sketch. Touch this icon to toggle between Draw, Erase, and Fill.



Fill: allows you to fill in enclosed areas of your sketch.



Erase: allows you to erase everywhere that you draw.



Line Width: allows you to set three different line widths used for drawing. Touch this icon to toggle between the three line widths.





Color: allows you to choose between seven different colors. Touch the arrow keys to move the color bar.



Undo: allows you to undo the last continuous stroke that you drew on your sketch. You can undo up to ten of your last ten strokes.


Memo

This option allows you to create memos to add to your events.

1. Touch  → **Tools** → **Memo** → **Create Memo**.
2. Use the on-screen keypad to enter a new memo and touch .

Tasks

This menu option allows you to create a “to do” entry of tasks which are created in a similar fashion to previously described Calendar entries.

1. Touch  → **Tools** → **Tasks** → **Create Task**.
2. Select any of the following options:
 - **Title:** enter a title for this task (up to 15 characters).

- **Start Date:** enter a date for this task to begin.
- **Due Date:** enter a date for this task to end.
- **Priority:** allows you assign the task a priority (High, Medium, or Low).
- **Status:** allows you assign a current project status (Completed or Ongoing).


3. Touch **Set Details** to access additional options:

- **Details:** enter a detailed description for this task (up to 100 characters).
- **Alarm:** allows you to set a time prior to the event where the event alerts will begin. Options include Off, On Start Date, On Due Date, 1 Day Before Starting, 2 Days Before Starting, and 1 Week Before Starting.
- **Alarm Time:** enter a time for this alarm to sound. Touch **Set** to assign the new time.
- **Alarm Tone:** allows you to choose an alarm tone. Once selected, navigate to Tones, select a file, and touch **Add** to assign the audio file as the current alarm tone.

4. Touch → to store the new task.

Calculator

With this feature, you can use the phone as a calculator. The calculator provides the basic arithmetic functions; addition, subtraction, multiplication, and division.


1. Touch  → **Tools** → **Calculator**.
2. Enter the first number using the on-screen numeric keys.
3. Enter the operation for your calculation by touching the corresponding on-screen arithmetic function key.
4. Enter the second number.
5. To view the result, touch equals (=).

Tip Calculator

Tip Calculator automatically calculates the following amounts:

- Gratuity (tip)
- Individual payment (for groups)

Calculations are based on the total amount of the check, a selected percentage, and the number of people paying.


1. Touch  → **Tools** → **Tip Calculator**.
2. Touch the **Bill** field and use the keypad to enter the total amount of the bill and press **Result**.
3. If needed, touch the **Tip** field and use the keypad to change the tip percentage and press **Result**.
4. If needed, touch the **Split** field and use the keypad to change the number of persons that will be splitting the bill and press **Result**.




5. The amount of the Tip, the bill Total, and the amount each person should pay appear in the lower half of the screen.
6. Touch **Reset** to clear the fields and start over.

Converter

Your phone comes with a built-in conversion application. This conversion menu provides the following conversion categories:

- Currency
- Length
- Weight
- Volume
- Area
- Temperature

1. Touch  → **Tools** → **Converter**.
2. Select the specific converter function by touching one of the above on-screen conversion functions.
 - Each converter function has a field for the type of unit to be converted, and the type of unit to convert to. An additional field allows you to input the unit amount to convert.
3. Enter the main value by touching the first on-screen value field (top left of the page).

4. Use the popup keypad to enter the necessary value and touch .
5. Touch the drop-down list (upper-right) to then select the desired source unit. This is the value you are converting “from”.
 - The resulting converted values (“to”) are the automatically displayed in a list.
6. Touch **Reset** to erase the current values and begin again.
7. To exit, press  or press .

World Clock

World Clock allows you to view the time of day or night in other parts of the world. World displays time in the 100 different cities, within all 24 time zones around the world.

1. Touch  → **Tools** → **World Clock** → **Add**.
2. Drag the on-screen map to find the desired global region.



3. Touch a representative city from a desired area. If the correct city area is then highlighted in a different color, your selection was accurately read and you can touch .

— or —

If not read correctly, repeat the previous two steps until your selection is correct.

4. Touch the sun symbol next to the time to add or remove Daylight Savings Time. If Daylight Savings Time is selected, the sun symbol will appear orange.

Deleting a World Clock Entry

1. Touch  → **Tools** → **World Clock** → **Delete**.
2. Touch the Trash Can () next to the entry you wish to delete.

Timer

You can use this menu to set a countdown timer. Use a timer to count down to an event based on a preset time length (hours, minutes, and seconds).

1. Touch  → **Tools** → **Timer**.

2. Select a countdown time length for the alert by setting the Hours, Minutes, and Seconds value.

Select the **Keypad** tab to enter a time length with the keypad, or touch the **Jog** tab to scroll to the desired time length using **+** or **-**.


Note: In Jog mode, touching and holding down the **+** and **-** keys increases the speed at which the numbers scroll through each reel.

3. Touch **Start** to begin the timer and touch **Stop** to pause the timer.

Note: You can stop the timer by flipping your phone over so that it is facing downward. Restart the timer by flipping it back over. To set up your phone to utilize Motion Detection, see “*Motion Detection*” on page 51.

Stopwatch

You can use this menu to measure intervals of time.

1. Touch  → **Tools** → **Stopwatch** → **START**.
2. Touch **STOP** to stop the stopwatch and touch **LAP** to mark a unit of time per lap. You can record up to 50 lap times.
3. Touch **RESET** to erase all times recorded.

Section 17: Accessibility

TTY Settings

TTY (also known as a TDD or Text Telephone) is a telecommunications device that allows people who are deaf or hard of hearing, or who have speech or language disabilities, to communicate via a telephone. This phone comes TTY-ready and only requires the connection of the TTY device to enable this feature.

Use the following step to access the TTY settings:

- ▶ Inserting a TTY connector into the Headset/Adapter jack (on the upper right side of the phone) enables this function.

For additional technical support you may access the following website or call 1-888-987-4357.

http://www.samsungtelecom.com/contact_us/accessibility.asp

Section 18: Health and Safety Information

This section outlines the safety precautions associated with using your phone. These safety precautions should be followed to safely use your phone.

Health and Safety Information

Exposure to Radio Frequency (RF) Signals

Certification Information (SAR)

Your wireless phone is a radio transmitter and receiver. It is designed and manufactured not to exceed the exposure limits for radio frequency (RF) energy set by the Federal Communications Commission (FCC) of the U.S. government.

These FCC exposure limits are derived from the recommendations of two expert organizations, the National Counsel on Radiation Protection and Measurement (NCRP) and the Institute of Electrical and Electronics Engineers (IEEE).

In both cases, the recommendations were developed by scientific and engineering experts drawn from industry, government, and academia after extensive reviews of the scientific literature related to the biological effects of RF energy.

The exposure limit set by the FCC for wireless mobile phones employs a unit of measurement known as the Specific Absorption Rate (SAR). The SAR is a measure of the rate of

absorption of RF energy by the human body expressed in units of watts per kilogram (W/kg). The FCC requires wireless phones to comply with a safety limit of 1.6 watts per kilogram (1.6 W/kg).

The FCC exposure limit incorporates a substantial margin of safety to give additional protection to the public and to account for any variations in measurements.

SAR tests are conducted using standard operating positions accepted by the FCC with the phone transmitting at its highest certified power level in all tested frequency bands. Although the SAR is determined at the highest certified power level, the actual SAR level of the phone while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a wireless base station antenna, the lower the power output.

Before a new model phone is available for sale to the public, it must be tested and certified to the FCC that it does not exceed the exposure limit established by the FCC. Tests for each model phone are performed in positions and locations (e.g. at the ear and worn on the body) as required by the FCC.

For body worn operation, this phone has been tested and meets FCC RF exposure guidelines when used with an accessory that

contains no metal and that positions the handset a minimum of 1.5 cm from the body.

Use of other accessories may not ensure compliance with FCC RF exposure guidelines.

The FCC has granted an Equipment Authorization for this mobile phone with all reported SAR levels evaluated as in compliance with the FCC RF exposure guidelines. The maximum SAR values for this model phone as reported to the FCC are:

GSM 850

- Head: 0.538 W/Kg.
- Body-worn: 1.2 W/Kg.

GSM 1900

- Head: 0.857 W/Kg.
- Body-worn: 1.32 W/Kg.

SAR information on this and other model phones can be viewed online at <http://www.fcc.gov/oet/ea>. To find information that pertains to a particular model phone, this site uses the phone FCC ID number which is usually printed somewhere on the case of the phone.

Sometimes it may be necessary to remove the battery pack to find the number. Once you have the FCC ID number for a particular phone, follow the instructions on the website and it should provide values for typical or maximum SAR for a particular

phone. Additional product specific SAR information can also be obtained at www.fcc.gov/cgb/sar.

Please Note the Following Information When Using Your Handset

1. WARNING REGARDING DISPLAY

The display on your handset is made of glass or acrylic and could break if your handset is dropped or if it receives significant impact. Do not use if screen is broken or cracked as this could cause injury to you.

2. WARRANTY DISCLAIMER: PROPER USE OF A TOUCH SCREEN HANDSET

If your handset has a touch-screen display, please note that a touch-screen responds best to a light touch from the pad of your finger or a non-metallic stylus. Using excessive force or a metallic object when pressing on the touch-screen may damage the tempered glass surface and void the warranty. For more information, refer to “*Standard Limited Warranty*” on page 168.

Samsung Mobile Products and Recycling

Samsung cares for the environment and encourages its customers to recycle Samsung mobile phones and genuine Samsung accessories.

Go to: <http://mobile.samsungusa.com/recycling/index.jsp> or call 1-800-822-8837 for more information.

UL Certified Travel Adapter

The Travel Adapter for this phone has met applicable UL safety requirements. Please adhere to the following safety instructions per UL guidelines.

FAILURE TO FOLLOW THE INSTRUCTIONS OUTLINED MAY LEAD TO SERIOUS PERSONAL INJURY AND POSSIBLE PROPERTY DAMAGE.

IMPORTANT SAFETY INSTRUCTIONS - SAVE THESE INSTRUCTIONS.

DANGER - TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, CAREFULLY FOLLOW THESE INSTRUCTIONS.

FOR CONNECTION TO A SUPPLY NOT IN NORTH AMERICA, USE AN ATTACHMENT PLUG ADAPTOR OF THE PROPER CONFIGURATION FOR THE POWER OUTLET. THIS POWER UNIT IS INTENDED TO BE CORRECTLY ORIENTATED IN A VERTICAL OR HORIZONTAL OR FLOOR MOUNT POSITION.

Consumer Information on Wireless Phones

The U.S. Food and Drug Administration (FDA) has published a series of Questions and Answers for consumers relating to radio frequency (RF) exposure from wireless phones. The FDA publication includes the following information:

What kinds of phones are the subject of this update?

The term wireless phone refers here to hand-held wireless phones with built-in antennas, often called "cell," "mobile," or "PCS" phones. These types of wireless phones can expose the user to measurable radio frequency energy (RF) because of the short distance between the phone and the user's head. These RF exposures are limited by Federal Communications Commission safety guidelines that were developed with the advice of FDA and other federal health and safety agencies.

When the phone is located at greater distances from the user, the exposure to RF is drastically lower because a person's RF exposure decreases rapidly with increasing distance from the source. The so-called "cordless phones," which have a base unit connected to the telephone wiring in a house, typically operate at far lower power levels, and thus produce RF exposures well within the FCC's compliance limits.

Do wireless phones pose a health hazard?

The available scientific evidence does not show that any health problems are associated with using wireless phones. There is no proof, however, that wireless phones are absolutely safe. Wireless phones emit low levels of radio frequency energy (RF) in the microwave range while being used. They also emit very low levels of RF when in the stand-by mode. Whereas high levels of RF can produce health effects (by heating tissue), exposure to low level RF that does not produce heating effects causes no known adverse health effects. Many studies of low level RF exposures have not found any biological effects. Some studies have suggested that some biological effects may occur, but such findings have not been confirmed by additional research. In some cases, other researchers have had difficulty in reproducing those studies, or in determining the reasons for inconsistent results.

What is FDA's role concerning the safety of wireless phones?

Under the law, FDA does not review the safety of radiation-emitting consumer products such as wireless phones before they can be sold, as it does with new drugs or medical devices. However, the agency has authority to take action if wireless phones are shown to emit radio frequency energy (RF) at a level that is hazardous to the user. In such a case, FDA could require the manufacturers of wireless phones to notify users of the

health hazard and to repair, replace or recall the phones so that the hazard no longer exists.

Although the existing scientific data do not justify FDA regulatory actions, FDA has urged the wireless phone industry to take a number of steps, including the following:

- Support needed research into possible biological effects of RF of the type emitted by wireless phones;
- Design wireless phones in a way that minimizes any RF exposure to the user that is not necessary for device function; and
- Cooperate in providing users of wireless phones with the best possible information on possible effects of wireless phone use on human health.

FDA belongs to an interagency working group of the federal agencies that have responsibility for different aspects of RF safety to ensure coordinated efforts at the federal level. The following agencies belong to this working group:

- National Institute for Occupational Safety and Health
- Environmental Protection Agency
- Federal Communications Commission
- Occupational Safety and Health Administration
- National Telecommunications and Information Administration

The National Institutes of Health participates in some interagency working group activities, as well.

FDA shares regulatory responsibilities for wireless phones with the Federal Communications Commission (FCC). All phones that are sold in the United States must comply with FCC safety guidelines that limit RF exposure. FCC relies on FDA and other health agencies for safety questions about wireless phones.

FCC also regulates the base stations that the wireless phone networks rely upon. While these base stations operate at higher power than do the wireless phones themselves, the RF exposures that people get from these base stations are typically thousands of times lower than those they can get from wireless phones.

Base stations are thus not the primary subject of the safety questions discussed in this document.

What are the results of the research done already?

The research done thus far has produced conflicting results, and many studies have suffered from flaws in their research methods. Animal experiments investigating the effects of radio frequency energy (RF) exposures characteristic of wireless phones have yielded conflicting results that often cannot be repeated in other laboratories. A few animal studies, however, have suggested that low levels of RF could accelerate the development of cancer in laboratory animals. However, many of the studies that showed increased tumor development used animals that had been genetically engineered or treated with

cancer-causing chemicals so as to be pre-disposed to develop cancer in absence of RF exposure. Other studies exposed the animals to RF for up to 22 hours per day. These conditions are not similar to the conditions under which people use wireless phones, so we don't know with certainty what the results of such studies mean for human health.

Three large epidemiology studies have been published since December 2000. Between them, the studies investigated any possible association between the use of wireless phones and primary brain cancer, glioma, meningioma, or acoustic neuroma, tumors of the brain or salivary gland, leukemia, or other cancers. None of the studies demonstrated the existence of any harmful health effects from wireless phones RF exposures.

However, none of the studies can answer questions about long-term exposures, since the average period of phone use in these studies was around three years.

What research is needed to decide whether RF exposure from wireless phones poses a health risk?

A combination of laboratory studies and epidemiological studies of people actually using wireless phones would provide some of the data that are needed. Lifetime animal exposure studies could be completed in a few years. However, very large numbers of animals would be needed to provide reliable proof of a cancer promoting effect if one exists. Epidemiological studies can

provide data that is directly applicable to human populations, but ten or more years' follow-up may be needed to provide answers about some health effects, such as cancer.

This is because the interval between the time of exposure to a cancer-causing agent and the time tumors develop - if they do - may be many, many years. The interpretation of epidemiological studies is hampered by difficulties in measuring actual RF exposure during day-to-day use of wireless phones. Many factors affect this measurement, such as the angle at which the phone is held, or which model of phone is used.

What is FDA doing to find out more about the possible health effects of wireless phone RF?

FDA is working with the U.S. National Toxicology Program and with groups of investigators around the world to ensure that high priority animal studies are conducted to address important questions about the effects of exposure to radio frequency energy (RF).

FDA has been a leading participant in the World Health Organization international Electromagnetic Fields (EMF) Project since its inception in 1996. An influential result of this work has been the development of a detailed agenda of research needs that has driven the establishment of new research programs around the world. The Project has also helped develop a series of public information documents on EMF issues.

FDA and Cellular Telecommunications & Internet Association (CTIA) have a formal Cooperative Research and Development Agreement (CRADA) to do research on wireless phone safety. FDA provides the scientific oversight, obtaining input from experts in government, industry, and academic organizations.

CTIA-funded research is conducted through contracts to independent investigators. The initial research will include both laboratory studies and studies of wireless phone users. The CRADA will also include a broad assessment of additional research needs in the context of the latest research developments around the world.

What steps can I take to reduce my exposure to radio frequency energy from my wireless phone?

If there is a risk from these products - and at this point we do not know that there is - it is probably very small. But if you are concerned about avoiding even potential risks, you can take a few simple steps to minimize your exposure to radio frequency energy (RF). Since time is a key factor in how much exposure a person receives, reducing the amount of time spent using a wireless phone will reduce RF exposure.

- If you must conduct extended conversations by wireless phone every day, you could place more distance between your body and the source of the RF, since the exposure level drops off dramatically with distance. For example, you could use a headset and carry the wireless phone

away from your body or use a wireless phone connected to a remote antenna.

Again, the scientific data do not demonstrate that wireless phones are harmful. But if you are concerned about the RF exposure from these products, you can use measures like those described above to reduce your RF exposure from wireless phone use.

What about children using wireless phones?

The scientific evidence does not show a danger to users of wireless phones, including children and teenagers. If you want to take steps to lower exposure to radio frequency energy (RF), the measures described above would apply to children and teenagers using wireless phones. Reducing the time of wireless phone use and increasing the distance between the user and the RF source will reduce RF exposure.

Some groups sponsored by other national governments have advised that children be discouraged from using wireless phones at all. For example, the government in the United Kingdom distributed leaflets containing such a recommendation in December 2000.

They noted that no evidence exists that using a wireless phone causes brain tumors or other ill effects. Their recommendation to limit wireless phone use by children was strictly precautionary; it

was not based on scientific evidence that any health hazard exists.

Do hands-free kits for wireless phones reduce risks from exposure to RF emissions?

Since there are no known risks from exposure to RF emissions from wireless phones, there is no reason to believe that hands-free kits reduce risks. Hands-free kits can be used with wireless phones for convenience and comfort. These systems reduce the absorption of RF energy in the head because the phone, which is the source of the RF emissions, will not be placed against the head. On the other hand, if the phone is mounted against the waist or other part of the body during use, then that part of the body will absorb more RF energy. Wireless phones marketed in the U.S. are required to meet safety requirements regardless of whether they are used against the head or against the body. Either configuration should result in compliance with the safety limit.

Do wireless phone accessories that claim to shield the head from RF radiation work?

Since there are no known risks from exposure to RF emissions from wireless phones, there is no reason to believe that accessories that claim to shield the head from those emissions reduce risks. Some products that claim to shield the user from RF absorption use special phone cases, while others involve nothing

more than a metallic accessory attached to the phone. Studies have shown that these products generally do not work as advertised. Unlike "hand-free" kits, these so-called "shields" may interfere with proper operation of the phone. The phone may be forced to boost its power to compensate, leading to an increase in RF absorption. In February 2002, the Federal Trade Commission (FTC) charged two companies that sold devices that claimed to protect wireless phone users from radiation with making false and unsubstantiated claims.

According to FTC, these defendants lacked a reasonable basis to substantiate their claim.

What about wireless phone interference with medical equipment?

Radio frequency energy (RF) from wireless phones can interact with some electronic devices. For this reason, FDA helped develop a detailed test method to measure electromagnetic interference (EMI) of implanted cardiac pacemakers and defibrillators from wireless telephones. This test method is now part of a standard sponsored by the Association for the Advancement of Medical Instrumentation (AAMI). The final draft, a joint effort by FDA, medical device manufacturers, and many other groups, was completed in late 2000. This standard will allow manufacturers to ensure that cardiac pacemakers and defibrillators are safe from wireless phone EMI. FDA has tested

wireless phones and helped develop a voluntary standard sponsored by the Institute of Electrical and Electronic Engineers (IEEE). This standard specifies test methods and performance requirements for hearing aids and wireless phones so that no interference occurs when a person uses a compatible phone and a compatible hearing aid at the same time. This standard was approved by the IEEE in 2000.

FDA continues to monitor the use of wireless phones for possible interactions with other medical devices. Should harmful interference be found to occur, FDA will conduct testing to assess the interference and work to resolve the problem.

Additional information on the safety of RF exposures from various sources can be obtained from the following organizations (Updated 12/9/2008):

- FCC RF Safety Program:
<http://www.fcc.gov/oet/rfsafety/>
- Environmental Protection Agency (EPA):
<http://www.epa.gov/radiation/>
- Occupational Safety and Health Administration's (OSHA):
<http://www.osha.gov/SLTC/radiofrequencyradiation/index.html>
- National Institute for Occupational Safety and Health (NIOSH):
<http://www.cdc.gov/niosh/>
- World Health Organization (WHO):
<http://www.who.int/peh-emf/>

- International Commission on Non-Ionizing Radiation Protection:

<http://www.icnirp.de>

- Health Protection Agency:

<http://www.hpa.org.uk/radiation>

- US Food and Drug Administration:

<http://www.fda.gov/Radiation-EmittingProducts/RadiationEmittingProductsandProcedures/HomeBusinessandEntertainment/CellPhones/default.htm>

Road Safety

Your wireless phone gives you the powerful ability to communicate by voice, almost anywhere, anytime. But an important responsibility accompanies the benefits of wireless phones, one that every user must uphold.

When driving a car, driving is your first responsibility. When using your wireless phone behind the wheel of a car, practice good common sense and remember the following tips:

1. Get to know your wireless phone and its features, such as speed dial and redial. If available, these features help you to place your call without taking your attention off the road.
2. When available, use a hands-free device. If possible, add an additional layer of convenience and safety to your wireless phone with one of the many hands free accessories available today.

3. Position your wireless phone within easy reach. Be able to access your wireless phone without removing your eyes from the road. If you get an incoming call at an inconvenient time, let your voice mail answer it for you.
4. Let the person you are speaking with know you are driving; if necessary, suspend the call in heavy traffic or hazardous weather conditions. Rain, sleet, snow, ice and even heavy traffic can be hazardous.
5. Do not take notes or look up phone numbers while driving. Jotting down a "to do" list or flipping through your address book takes attention away from your primary responsibility, driving safely.
6. Dial sensibly and assess the traffic; if possible, place calls when you are not moving or before pulling into traffic. Try to plan calls when your car will be stationary. If you need to make a call while moving, dial only a few numbers, check the road and your mirrors, then continue.

7. Do not engage in stressful or emotional conversations that may be distracting. Make people you are talking with aware you are driving and suspend conversations that have the potential to divert your attention from the road.
8. Use your wireless phone to call for help. Dial 9-1-1 or other local emergency number in the case of fire, traffic accident or medical emergencies.
9. Use your wireless phone to help others in emergencies. If you see an auto accident, crime in progress or other serious emergency where lives are in danger, call 9-1-1 or other local emergency number, as you would want others to do for you.
10. Call roadside assistance or a special non-emergency wireless assistance number when necessary. If you see a broken-down vehicle posing no serious hazard, a broken traffic signal, a minor traffic accident where no one appears injured, or a vehicle you know to be stolen, call roadside assistance or other special non-emergency number.

"The wireless industry reminds you to use your phone safely when driving."

For more information, please call 1-888-901-SAFE, or visit our web-site www.ctia.org.

Important!: If you are using a handset other than a standard numeric keypad, please call 1-888-901-7233.

Provided by the Cellular Telecommunications & Internet Association.

Responsible Listening

Caution!: Avoid potential hearing loss.

Damage to hearing occurs when a person is exposed to loud sounds over time. The risk of hearing loss increases as sound is played louder and for longer durations. Prolonged exposure to loud sounds (including music) is the most common cause of preventable hearing loss. Some scientific research suggests that using portable audio devices, such as portable music players and cellular telephones, at high volume settings for long durations may lead to permanent noise-induced hearing loss. This includes the use of headphones (including headsets, earbuds, and Bluetooth or other wireless devices). Exposure to very loud sound has also been associated in some studies with tinnitus (a ringing in the ear), hypersensitivity to sound and distorted hearing.

Individual susceptibility to noise-induced hearing loss and potential hearing problem varies. Additionally, the amount of sound produced by a portable audio device varies depending on the nature of the sound, the device settings, and the headphones that are used. As a result, there is no single volume setting that is appropriate for everyone or for every combination of sound, settings and equipment.

You should follow some commonsense recommendations when using any portable audio device:

- Set the volume in a quiet environment and select the lowest volume at which you can hear adequately.
 - When using headphones, turn the volume down if you cannot hear the people speaking near you or if the person sitting next to you can hear what you are listening to.
 - Do not turn the volume up to block out noisy surroundings. If you choose to listen to your portable device in a noisy environment, use noise-cancelling headphones to block out background environmental noise. By blocking background environment noise, noise cancelling headphones should allow you to hear the music at lower volumes than when using earbuds.
 - Limit the amount of time you listen. As the volume increases, less time is required before you hearing could be affected.
- Avoid using headphones after exposure to extremely loud noises, such as rock concerts, that might cause temporary hearing loss. Temporary hearing loss might cause unsafe volumes to sound normal.
 - Do not listen at any volume that causes you discomfort. If you experience ringing in your ears, hear muffled speech or experience any temporary hearing difficulty after listening to your portable audio device, discontinue use and consult your doctor.

You can obtain additional information on this subject from the following sources:

American Academy of Audiology

11730 Plaza American Drive, Suite 300

Reston, VA 20190

Voice: (800) 222-2336

Email: info@audiology.org

Internet: <http://www.audiology.org>

National Institute on Deafness and Other Communication Disorders

National Institutes of Health

31 Center Drive, MSC 2320

Bethesda, MD 20892-2320

Email: nidcdinfo@nih.gov

Internet: <http://www.nidcd.nih.gov/>

National Institute for Occupational Safety and Health (NIOSH)

395 E Street, S.W.

Suite 9200

Patriots Plaza Building

Washington, DC 20201

Voice: 1-800-35-NIOSH (1-800-356-4647)

1-800-CDC-INFO (1-800-232-4636)

Outside the U.S. 513-533-8328

Email: cdcinfo@cdc.gov

Internet: <http://www.cdc.gov>

1-888-232-6348 TTY

Internet: <http://www.cdc.gov/niosh/topics/noise/default.html>

Operating Environment

Remember to follow any special regulations in force in any area and always switch your phone off whenever it is forbidden to use it, or when it may cause interference or danger.

When connecting the phone or any accessory to another device, read its user's guide for detailed safety instructions. Do not connect incompatible products.

As with other mobile radio transmitting equipment, users are advised that for the satisfactory operation of the equipment and for the safety of personnel, it is recommended that the equipment should only be used in the normal operating position (held to your ear with the antenna pointing over your shoulder if you are using an external antenna).

Using Your Phone Near Other Electronic Devices

Most modern electronic equipment is shielded from radio frequency (RF) signals. However, certain electronic equipment may not be shielded against the RF signals from your wireless phone. Consult the manufacturer to discuss alternatives.

Implantable Medical Devices

A minimum separation of six (6) inches should be maintained between a handheld wireless phone and an implantable medical device, such as a pacemaker or implantable cardioverter defibrillator, to avoid potential interference with the device.

Persons who have such devices:

- Should ALWAYS keep the phone more than six (6) inches from their implantable medical device when the phone is turned ON;
- Should not carry the phone in a breast pocket;
- Should use the ear opposite the implantable medical device to minimize the potential for interference;
- Should turn the phone OFF immediately if there is any reason to suspect that interference is taking place;
- Should read and follow the directions from the manufacturer of your implantable medical device. If you have any questions about using your wireless phone with such a device, consult your health care provider.

For more information see:

<http://www.fcc.gov/oet/rfsafety/rf-faqs.html>

Hearing Aid Compatibility with Mobile Phones

Some digital wireless phones may interfere with some hearing aids. In the event of such interference, you may wish to consult your hearing aid manufacturer to discuss alternatives.

Other Medical Devices

If you use any other personal medical devices, consult the manufacturer of your device to determine if it is adequately shielded from external RF energy. Your physician may be able to assist you in obtaining this information. Switch your phone off in

health care facilities when any regulations posted in these areas instruct you to do so. Hospitals or health care facilities may be using equipment that could be sensitive to external RF energy.

Vehicles

RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer or its representative regarding your vehicle. You should also consult the manufacturer of any equipment that has been added to your vehicle.

Posted Facilities

Switch your phone off in any facility where posted notices require you to do so.

Potentially Explosive Environments

Switch your phone off when in any area with a potentially explosive atmosphere and obey all signs and instructions. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Users are advised to switch the phone off while at a refueling point (service station). Users are reminded of the need to observe restrictions on the use of radio equipment in fuel depots (fuel storage and distribution areas), chemical plants or where blasting operations are in progress.

Areas with a potentially explosive atmosphere are often but not always clearly marked. They include below deck on boats, chemical transfer or storage facilities, vehicles using liquefied petroleum gas (such as propane or butane), areas where the air contains chemicals or particles, such as grain, dust or metal powders, and any other area where you would normally be advised to turn off your vehicle engine.

Emergency Calls

This phone, like any wireless phone, operates using radio signals, wireless and landline networks as well as user-programmed functions, which cannot guarantee connection in all conditions. Therefore, you should never rely solely on any wireless phone for essential communications (medical emergencies, for example).

Remember, to make or receive any calls the phone must be switched on and in a service area with adequate signal strength. Emergency calls may not be possible on all wireless phone networks or when certain network services and/or phone features are in use. Check with local service providers.

To make an emergency call:

1. If the phone is not on, switch it on.

2. Key in the emergency number for your present location (for example, 911 or other official emergency number).

Emergency numbers vary by location.

3. Press the  key.

If certain features are in use (call barring, for example), you may first need to deactivate those features before you can make an emergency call. Consult this document and your local cellular service provider.

When making an emergency call, remember to give all the necessary information as accurately as possible. Remember that your phone may be the only means of communication at the scene of an accident; do not cut off the call until given permission to do so.

Restricting Children's access to your Phone

Your phone is not a toy. Children should not be allowed to play with it because they could hurt themselves and others, damage the phone or make calls that increase your phone bill.

FCC Notice and Cautions

FCC Notice

The phone may cause TV or radio interference if used in close proximity to receiving equipment. The FCC can require you to stop using the phone if such interference cannot be eliminated.

Vehicles using liquefied petroleum gas (such as propane or butane) must comply with the National Fire Protection Standard (NFPA-58). For a copy of this standard, contact the National Fire Protection Association:

NFPA (National Fire Protection Agency)

1 Batterymarch Park

Quincy, Massachusetts

USA 02169-7471

Internet: <http://www.nfpa.org>

Cautions

Any changes or modifications to your phone not expressly approved in this document could void your warranty for this equipment, and void your authority to operate this equipment. Only use approved batteries, antennas and chargers. The use of any unauthorized accessories may be dangerous and void the

phone warranty if said accessories cause damage or a defect to the phone.

Although your phone is quite sturdy, it is a complex piece of equipment and can be broken. Avoid dropping, hitting, bending or sitting on it.

Other Important Safety Information

- Only qualified personnel should service the phone or install the phone in a vehicle. Faulty installation or service may be dangerous and may invalidate any warranty applicable to the device.
- Check regularly that all wireless phone equipment in your vehicle is mounted and operating properly.
- Do not store or carry flammable liquids, gases or explosive materials in the same compartment as the phone, its parts or accessories.
- For vehicles equipped with an air bag, remember that an air bag inflates with great force. Do not place objects, including both installed or portable wireless equipment in the area over the air bag or in the air bag deployment area. If wireless equipment is improperly installed and the air bag inflates, serious injury could result.
- Switch your phone off before boarding an aircraft. The use of wireless phone in aircraft is illegal and may be dangerous to the aircraft's operation.
- Failure to observe these instructions may lead to the suspension or denial of telephone services to the offender, or legal action, or both.

Product Performance

Getting the Most Out of Your Signal Reception

The quality of each call you make or receive depends on the signal strength in your area. Your phone informs you of the current signal strength by displaying a number of bars next to the signal strength icon. The more bars displayed, the stronger the signal.

If you're inside a building, being near a window may give you better reception.

Understanding the Power Save Feature

If your phone is unable to find a signal after searching, a Power Save feature is automatically activated. If your phone is active, it periodically rechecks service availability or you can check it yourself by pressing any key.

Anytime the Power Save feature is activated, a message displays on the screen. When a signal is found, your phone returns to standby mode.

Understanding How Your Phone Operates

Your phone is basically a radio transmitter and receiver. When it's turned on, it receives and transmits radio frequency (RF) signals. When you use your phone, the system handling your call controls the power level. This power can range from 0.006 watts to 0.2 watts in digital mode.

Maintaining Your Phone's Peak Performance

For the best care of your phone, only authorized personnel should service your phone and accessories. Faulty service may void the warranty.

There are several simple guidelines to operating your phone properly and maintaining safe, satisfactory service.

- To ensure that the Hearing Aid Compatibility rating for your phone is maintained, secondary transmitters such as Bluetooth and WLAN components must be disabled during a call. For more information, refer to *"Bluetooth Activation and Deactivation"* on page 58.
- If your phone is equipped with an external antenna, hold the phone with the antenna raised, fully-extended and over your shoulder.
- Do not hold, bend or twist the phone's antenna, if applicable.
- Do not use the phone if the antenna is damaged.
- If your phone is equipped with an internal antenna, obstructing the internal antenna could inhibit call performance.
- Speak directly into the phone's receiver.
- Avoid exposing your phone and accessories to rain or liquid spills. If your phone does get wet, immediately turn the power off and remove the battery. If it is inoperable, call Customer Care for service.

Availability of Various Features/Ring Tones

Many services and features are network dependent and may require additional subscription and/or usage charges. Not all features are available for purchase or use in all areas. Downloadable Ring Tones may be available at an additional cost. Other conditions and restrictions may apply. See your service provider for additional information.

Battery Standby and Talk Time

Standby and talk times will vary depending on phone usage patterns and conditions. Battery power consumption depends on factors such as network configuration, signal strength, operating temperature, features selected, frequency of calls, and voice, data, and other application usage patterns.

Battery Precautions

- Avoid dropping the cell phone. Dropping it, especially on a hard surface, can potentially cause damage to the phone and battery. If you suspect damage to the phone or battery, take it to a service center for inspection.
- Never use any charger or battery that is damaged in any way.
- Do not modify or remanufacture the battery as this could result in serious safety hazards.
- If you use the phone near the network's base station, it uses less power; talk and standby time are greatly affected by the signal

strength on the cellular network and the parameters set by the network operator.

- Follow battery usage, storage and charging guidelines found in the user's guide.
- Battery charging time depends on the remaining battery charge and the type of battery and charger used. The battery can be charged and discharged hundreds of times, but it will gradually wear out. When the operation time (talk time and standby time) is noticeably shorter than normal, it is time to buy a new battery.
- If left unused, a fully charged battery will discharge itself over time.
- Use only Samsung-approved batteries and recharge your battery only with Samsung-approved chargers. When a charger is not in use, disconnect it from the power source. Do not leave the battery connected to a charger for more than a week, since overcharging may shorten its life.
- Do not use incompatible cell phone batteries and chargers. Some Web sites and second-hand dealers, not associated with reputable manufacturers and carriers, might be selling incompatible or even counterfeit batteries and chargers. Consumers should purchase manufacturer or carrier recommended products and accessories. If unsure about whether a replacement battery or charger is compatible, contact the manufacturer of the battery or charger.
- Misuse or use of incompatible phones, batteries, and charging devices could result in damage to the equipment and a possible risk of fire, explosion, leakage, or other serious hazard.

- Extreme temperatures will affect the charging capacity of your battery: it may require cooling or warming first.
- Do not leave the battery in hot or cold places, such as in a car in summer or winter conditions, as you will reduce the capacity and lifetime of the battery. Always try to keep the battery at room temperature. A phone with a hot or cold battery may temporarily not work, even when the battery is fully charged. Li-ion batteries are particularly affected by temperatures below 0 °C (32 °F).
- Do not place the phone in areas that may get very hot, such as on or near a cooking surface, cooking appliance, iron, or radiator.
- Do not get your phone or battery wet. Even though they will dry and appear to operate normally, the circuitry could slowly corrode and pose a safety hazard.
- Do not short-circuit the battery. Accidental short-circuiting can occur when a metallic object (coin, clip or pen) causes a direct connection between the + and - terminals of the battery (metal strips on the battery), for example when you carry a spare battery in a pocket or bag. Short-circuiting the terminals may damage the battery or the object causing the short-circuiting.
- Do not permit a battery out of the phone to come in contact with metal objects, such as coins, keys or jewelry.
- Do not crush, puncture or put a high degree of pressure on the battery as this can cause an internal short-circuit, resulting in overheating.

- Dispose of used batteries in accordance with local regulations. In some areas, the disposal of batteries in household or business trash may be prohibited. For safe disposal options for Li-Ion batteries, contact your nearest Samsung authorized service center. Always recycle. Do not dispose of batteries in a fire.

Care and Maintenance

Your phone is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you fulfill any warranty obligations and allow you to enjoy this product for many years.

- Keep the phone and all its parts and accessories out of the reach of small children.
- Keep the phone dry. Precipitation, humidity and liquids contain minerals that will corrode electronic circuits.
- Do not use the phone with a wet hand. Doing so may cause an electric shock to you or damage to the phone.
- Do not use or store the phone in dusty, dirty areas, as its moving parts may be damaged.
- Do not store the phone in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and warp or melt certain plastics.
- Do not store the phone in cold areas. When the phone warms up to its normal operating temperature, moisture can form inside the phone, which may damage the phone's electronic circuit boards.

- Do not drop, knock or shake the phone. Rough handling can break internal circuit boards.
- Do not use harsh chemicals, cleaning solvents or strong detergents to clean the phone. Wipe it with a soft cloth slightly dampened in a mild soap-and-water solution.
- Do not paint the phone. Paint can clog the device's moving parts and prevent proper operation.
- Do not put the phone in or on heating devices, such as a microwave oven, a stove or a radiator. The phone may explode when overheated.
- If your phone is equipped with an external antenna, use only the supplied or an approved replacement antenna. Unauthorized antennas or modified accessories may damage the phone and violate regulations governing radio devices.
- If the phone, battery, charger or any accessory is not working properly, take it to your nearest qualified service facility. The personnel there will assist you, and if necessary, arrange for service.

Section 19: Warranty Information

Standard Limited Warranty

What is Covered and For How Long?

SAMSUNG TELECOMMUNICATIONS AMERICA, LLC ("SAMSUNG") warrants to the original purchaser ("Purchaser") that SAMSUNG's Phones and accessories ("Products") are free from defects in material and workmanship under normal use and service for the period commencing upon the date of purchase and continuing for the following specified period of time after that date:

Phone	1 Year
Batteries	1 Year
Leather Case	90 Days
Holster	90 Days
Other Phone Accessories	1 Year

What is Not Covered? This Limited Warranty is conditioned upon proper use of Product by Purchaser. This Limited Warranty does not cover: (a) defects or damage resulting from accident, misuse, abuse, neglect, unusual physical, electrical or electromechanical stress, or modification of any part of Product, including antenna, or cosmetic damage; (b) equipment that has the serial number

removed or made illegible; (c) any plastic surfaces or other externally exposed parts that are scratched or damaged due to normal use; (d) malfunctions resulting from the use of Product in conjunction with accessories, products, or ancillary/peripheral equipment not furnished or approved by SAMSUNG; (e) defects or damage from improper testing, operation, maintenance, installation, or adjustment; (f) installation, maintenance, and service of Product, or (g) Product used or purchased outside the United States or Canada.

This Limited Warranty covers batteries only if battery capacity falls below 80% of rated capacity or the battery leaks, and this Limited Warranty does not cover any battery if (i) the battery has been charged by a battery charger not specified or approved by SAMSUNG for charging the battery, (ii) any of the seals on the battery are broken or show evidence of tampering, or (iii) the battery has been used in equipment other than the SAMSUNG phone for which it is specified.

What are SAMSUNG's Obligations? During the applicable warranty period, SAMSUNG will repair or replace, at SAMSUNG's sole option, without charge to Purchaser, any defective component part of Product. To obtain service under this Limited Warranty, Purchaser must return Product to an authorized phone service

facility in an adequate container for shipping, accompanied by Purchaser's sales receipt or comparable substitute proof of sale showing the date of purchase, the serial number of Product and the sellers' name and address. To obtain assistance on where to deliver the Product, call Samsung Customer Care at 1-888-987-4357. Upon receipt, SAMSUNG will promptly repair or replace the defective Product. SAMSUNG may, at SAMSUNG's sole option, use rebuilt, reconditioned, or new parts or components when repairing any Product or replace Product with a rebuilt, reconditioned or new Product. Repaired/replaced leather cases, pouches and holsters will be warranted for a period of ninety (90) days. All other repaired/replaced Product will be warranted for a period equal to the remainder of the original Limited Warranty on the original Product or for 90 days, whichever is longer. All replaced parts, components, boards and equipment shall become the property of SAMSUNG.

If SAMSUNG determines that any Product is not covered by this Limited Warranty, Purchaser must pay all parts, shipping, and labor charges for the repair or return of such Product.

WHAT ARE THE LIMITS ON SAMSUNG'S WARRANTY/LIABILITY?

EXCEPT AS SET FORTH IN THE EXPRESS WARRANTY CONTAINED HEREIN, PURCHASER TAKES THE PRODUCT "AS IS," AND SAMSUNG MAKES NO WARRANTY OR REPRESENTATION AND THERE ARE NO CONDITIONS, EXPRESS OR IMPLIED, STATUTORY

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- WARRANTIES OF TITLE OR NON-INFRINGEMENT;
- DESIGN, CONDITION, QUALITY, OR PERFORMANCE OF THE PRODUCT;
- THE WORKMANSHIP OF THE PRODUCT OR THE COMPONENTS CONTAINED THEREIN; OR
- COMPLIANCE OF THE PRODUCT WITH THE REQUIREMENTS OF ANY LAW, RULE, SPECIFICATION OR CONTRACT PERTAINING THERETO.

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14. ENTIRE AGREEMENT; SEVERABILITY. This EULA is the entire agreement between you and Samsung relating to the Software and supersedes all prior or contemporaneous oral or written communications, proposals and representations with respect to the Software or any other subject matter covered by this EULA. If any provision of this EULA is held to be void, invalid, unenforceable or illegal, the other provisions shall continue in full force and effect.

Precautions for Transfer and Disposal

If data stored on this device is deleted or reformatted using the standard methods, the data only appears to be removed on a superficial level, and it may be possible for someone to retrieve and reuse the data by means of special software.

To avoid unintended information leaks and other problems of this sort, it is recommended that the device be returned to Samsung's Customer Care Center for an Extended File System (EFS) Clear which will eliminate all user memory and return all settings to

default settings. Please contact the **Samsung Customer Care Center** for details.

Important!: Please provide warranty information (proof of purchase) to Samsung's Customer Care Center in order to provide this service at no charge. If the warranty has expired on the device, charges may apply.

Customer Care Center:

1000 Klein Rd.

Plano, TX 75074

Toll Free Tel: 1.888.987.HELP (4357)

Samsung Telecommunications America, LLC:

1301 East Lookout Drive

Richardson, Texas 75082

Phone: 1-800-SAMSUNG (726-7864)

Important!: If you are using a handset other than a standard numeric keypad, dial the numbers listed in brackets.

Phone: 1-888-987-HELP (4357)

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A

Accessing AT&T Music 111

Adding a New Contact

Adding More Fields 68

Deleting Fields 69

During a Call 69, 70

Idle Screen 67

Address Book

Adding a New Contact 67

Adding Pauses to Contact Numbers
70

Address Book Entry Options 72

Checking the Used Space 78

Copying an entry to the Phone 77

Copying Entry to Phone 77

Copying Entry to SIM Card 76

Deleting all of the Address Book
Entries 77

Dialing a Number 71

Favorites 75

FDN (Fixed Dialing Number) Mode
73

Finding an Address Book Entry 71

Group Settings 74

Managing Address Book Entries 76

Own Phone Number 73

Service Dialing Numbers 78

Using Contacts List 71

Address Book Settings 67

AIM 84

Alarms 140

AllSport GPS 126

Answer Tones 102, 107

AOL 84

AppCenter

Answer Tones 107

Options 107

Ringtones 106

Application Settings

Calendar 63

Reset 55

Applications 108

Alarms 140

Calculator 144

Calendar 141

Converter 145

Memo 143, 144

Music Player 111

Record Audio 139

Stopwatch 147

Tasks 144

Timer 146

Tools 138

Using the Camcorder 97

Using the Camera 91

World Clock 146

AT&T GPS

Navigator 123

AT&T Music

Adding Music to your Handset 112

Community 119

Music Apps 119

Music Player 111

Music Sync 121

MusicID 119

Playing Music Through a Stereo
Bluetooth Device 114

Playing Music while Using the Phone
114

- Playlists 115
- Shop Music 113
- Transferring Music From the Digital Music Stores 113
- Transferring Music Windows Media Player 116
- AT&T Social Net** 109
- AT&T Yahoo!** 84
- Audio** 101
- Audio Folder** 140

B

- Backlight**
 - settings 49
- Battery**
 - charging 7
 - Installing 6
 - Low Battery Indicator 8
- Block Caller** 30
- Bluetooth Activation and Deactivation** 58
- Bluetooth Device**
 - Stereo 114
- Brightness** 48

- Browser**
 - Preferences 134
 - Settings 136
- Browser Settings** 62
- Business Card**
 - attaching to a message 82

C

- Calendar** 141
 - Deleting an Event 143
 - Viewing an Event 143
- Call Functions** 26
 - 3-Way Calling (Multi-Party Calling) 36
 - Address Book 28
 - Adjusting the Call Volume 33
 - Answering a Call 28
 - Call Back Missed Call 31
 - Call Time 32
 - Call Waiting 36
 - Correcting the Number 26
 - Data Counter 33
 - Deleting Missed Call 32
 - Dialing a Recent Number 27
 - Ending a Call 27

- International Call 26
- Making a Call 26
- Manual Pause Dialing 26
- Missed Call Details 30
- Options During a Call 33
- Putting a Call on Hold 34
- Recent Calls 29
- Saving the Missed Call Number to Address Book 31
- Searching for a Number in Address Book 35
- Send Message to Missed Call 31
- Using the Speakerphone 35
- Viewing All Calls 30
- Viewing Missed Calls 30
- Camcorder** 97
 - Accessing the Video Folder 98
 - Camcorder Options 98
 - Shooting Video 97
- Camcorder Options**
 - Camcorder Options after a Video is Taken 98
- Camera**
 - Accessing the Pictures Folder 95
 - Camera Options 92

- Picture Folder 95
- Taking Pictures 91
- Camera Options**
 - Settings 93
- Change Phone Password** 54
- Changing Your Settings** 45
- Charging battery** 7
- Check PIN code** 53
- Clear Phone Memory** 64
- Cookies**
 - Deleting 133
 - Options 133
- D**
- Digital Music Stores** 113
- Display**
 - icons 14
- E**
- Entering Text** 37
 - Changing the Text Entry Mode 38, 42
 - Using 123Sym Mode 39
 - Using Abc Mode 40
 - Using Emo Mode 40
 - Using Numeric 41
 - Using Symbols 41

- Using T9 Mode 38
- Event Widget** 25
- F**
- FDN**
 - Changing the Status 73
 - Creating New Numbers 74
- Fixed Dialing Mode** 53
- Formatting the Memory Card** 65
- Full Screen Mode** 129

- G**
- Games** 106, 108
- Games & Applications** 108
- Getting Started** 5
 - Setting Up Your Phone 5
 - Voice mail 9
- GPS Applications** 123
 - Shopping For 123
- Graphics** 107
- Group**

- Adding an Entry 75
- Creating New Group 74
- Editing 75
- Removing an Entry 75

- Group Settings**
 - Editing a Caller Group 75
- H**
- Handwriting** 41
 - Changing Text Input 42
 - Entering Characters 43
 - Entering Numbers 43
 - Entering Symbols 44
- Health and Safety Information** 149

- I**
- Icons, description** 14
- In-Call Options** 33
- International Call** 26
- J**
- Join** 36

- K**
- Keypad**
 - Changing Text Input 38

L

Landscape 37

Lock Applications 53

Loopt 126

M

Make-UR-Tones 121

MEdia Net and WAP

Accessing the MEdia Net Homepage
135

Accessing the MEdia Net Site 136

Changing WAP Profiles 136

Downloading Multimedia Files 106

Navigating with the WAP Browser
127

Using Favorites 131

Memory

Used Space 90

Memory Card Installation 6

Memory Management 64

Formatting the Memory Card 65

Used Space 66

Menu Navigation 16

Messaging

Creating and Sending Text

Messages 80

Settings 86

Signing into Your Mobile Email 84

Templates 89

Types of Messages 80

Using Message Options 83

microSD card

Installing 6

Mobile Banking 109

Mobile Email

AIM 84

AOL 84

AT&T Yahoo! 84

Windows Live Mail 84

Motion Detection 51

Multitasking 114

Music 102

Music File Extensions

3GP 111

AAC 111

AAC+ 111

eAAC+ 111

M4A 111

MP3 111

MP4 111

WMA 111

Music Player 111

Music Sync 109

MusicID

Exit 120

Help me out 120

Identify song 120

MusicID 2 109

Mute 33, 35

My Stuff

Answer Tones 102

Audio 101

Games 103

Music 102

Other Files 105

Pictures 103

Recorded Audio 102

Shop Applications 110

Tones 101

Used Space 105

Videos 105

My-Cast Weather 109

N

Network Profile

Configuration 61

Network Selection 61

P

Paragraph

Inserting a Return 43

Password

Changing 54

Phone

Front View 10

icons 14

Rear View 13

Side View 12

Switching On/Off 8

Phone Lock 52

Phone Safety 160

Phone Settings 50

Playlists

Adding songs to a Playlist 115

Creating a Playlist 115

Importing a Playlist from Windows

Media Player 118

Removing songs from a Playlist 116

Power Search tab 18

Powering

Off 8

On 8

Q

QWERTY Keypad 37

R

Recent Calls 29, 143

Record Audio

Audio Folder 140

Recorded Audio 102

Creating 103

S

SAR values 149, 150

Security 52

Sending a URL 132

Service Dialing Numbers 78

Settings

Address Book 64, 67

Applications 62

Call Settings 57

Display and Light 47

Phone 50

Record Audio 63

Security 52

Sound 45

Time & Date 49

SIM card

installation 5

Installing 5

Smart Unlock 56

Speakerphone Key 35

Standard Limited Warranty

168

Swap 34

T

T9 Mode

Add a New Word 39

Text Input Mode

Changing within Handwriting 42

Tip Calculator 145

Tones 101

Tools

Alarms 140

Calculator 144

Calendar 141

Camera 91

Converter 145

Memo 144

Recent Calls 143

- Record Audio 139
- Stopwatch 147
- Tasks 144
- Timer 146
- World Clock 146

Touch Screen 8

- Lock/Unlock 8

Transition Effect 48

Travel Adapter 7

- Using 7

TTY Settings 148

U

UL Certification 151

Understanding Your Phone 10

- Features of Your Phone 10
- Front View 10
- Rear View 13
- Side Views 12

Unmute 33

URL

- Entering Manually 130
- Sending 132

Used Space 78, 90, 105

Using Favorites

- Accessing a Web Site Using Favorites 131
- Adding Favorites 131
- Deleting a Favorite 132
- Editing Favorites 131

V

Videos 105, 107

Voice Mail

- Accessing 9
- From Another Phone 9
- Setup 9

Voice Recognition 138

W

Warranty Information 168

Widgets 19

- Accessing 23
- Activation 24
- Adding to the Widget bar 19
- Deleting from the Widget bar 19
- Events 25
- Rearranging 24
- Undocking 23

WikiMobile 109

Windows Live Hotmail 84

World Clock 146

- Deleting an Entry 146

Y

Yellowpages 109

Yellowpages Mobile 79

YPmobile 79